# Deep Learning

Theoretical introduction and its application for face detection, recognition and camouflage.

Raffaella Lanzarotti

#### Aim of the course

- Introduction to Deep Learning,
  - Theoretical
  - Practical
- We'll largely adopt the valuable material from:

http://introtodeeplearning.com/

## Schedule (tentative)

DAY 1	CLASS 1	Introduction to Machine Learning
	LAB 1	Tensor Flow
DAY 2	CLASS 2	Deep Sequence Modelling
	LAB 2	Music Generation
DAY 3	CLASS 3	Convolutional Neural Networ
	LAB 3	• MNIST
DAY 4	CLASS 4	Deep Generative Models
	LAB 4	• Debiasing
DAY 5	CLASS 5	<ul><li>Deep Reinforcement Learning</li><li>Limits and new Frontiers</li></ul>

# Introduction to Machine Learning





## The Rise of Deep Learning

#### Deep learning:

- has revolutionized many areas of machine intelligence, with particular impact on image understanding tasks
- particularly effective...
  - for unstructured data
  - to learn good representations
  - to learn good "models"

## What is Intelligence?

• The ability to process information, to inform future decisions



#### What is Deep Learning?

# ARTIFICIAL INTELLIGENCE

Any technique that enables computers to mimic human behavior



#### MACHINE LEARNING

Ability to learn without explicitly being programmed



#### **DEEP LEARNING**

Extract patterns from data using neural networks

3 1 3 4 7 2

Why deep learning? Why now?

## Why Deep Learning?

#### **Traditional ML:**

- Hand engineered features
- LIMITS and PROBLEMS:
  - Time consuming
  - Brittle
  - Not scalable

#### Challenge:

can we learn the **underlying features** directly from data?

Deep Learning
learns features directly from data

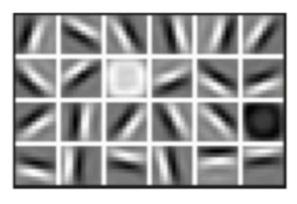
#### Ex: Features to detect faces

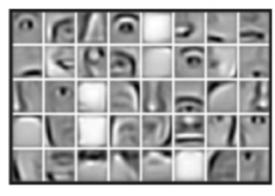
- Which features characterize faces?
- They should be:
  - specific to this class
  - flexible to manage intra-class variability

Low Level Features ?

Mid Level Features?

High Level Features?







Lines & Edges

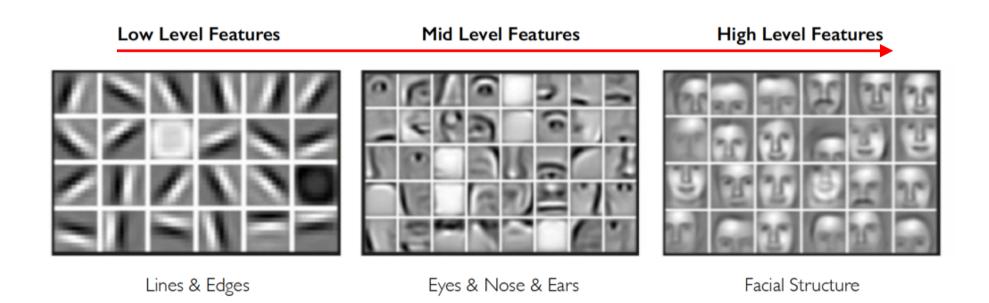
Eyes & Nose & Ears

Facial Structure

## Why Deep Learning?

#### **Deep Learning**

learns features in a hierarchical manner



#### In this course...

• We'll try to answer to this question:

HOW CAN WE GO FROM RAW DATA (e.g. pixels) TO A MORE AND MORE COMPLEX REPRESENTATION AS THE DATA FLOWS THROUGH THE MODEL?

## Why Now?

Neural Networks date back decades, so why the resurgence?

Stochastic Gradient
Descent

Perceptron
Learnable Weights

Backpropagation
Multi-Layer Perceptron

Deep Convolutional NNDigit Recognition

I. Big Data

- Larger Datasets
- Easier Collection& Storage

**IM** GENET





#### 2. Hardware

- Graphics Processing Units (GPUs)
- Massively Parallelizable



#### 3. Software

- Improved Techniques
- New Models
- Toolboxes



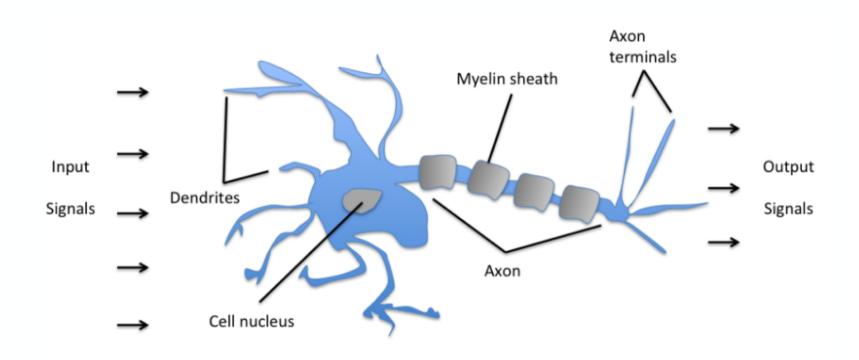


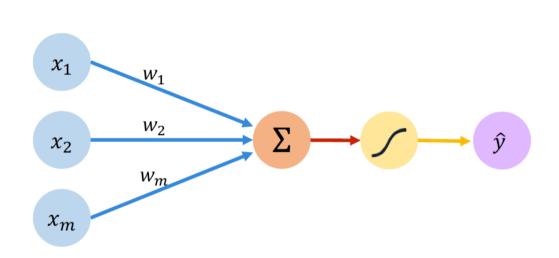
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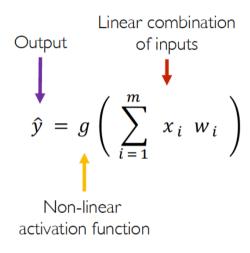
# The Perceptron

The structural building block of deep learning

## **Biological Inspiration**



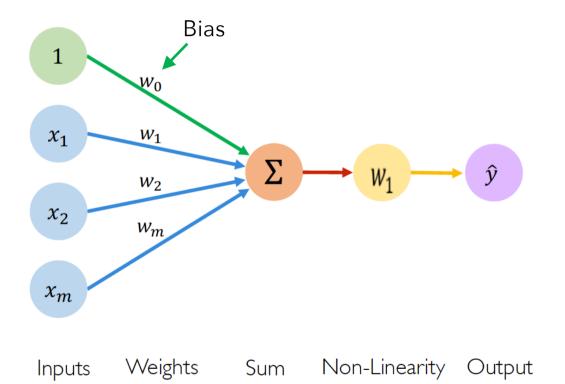


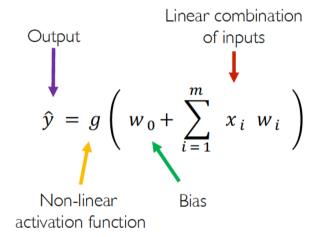


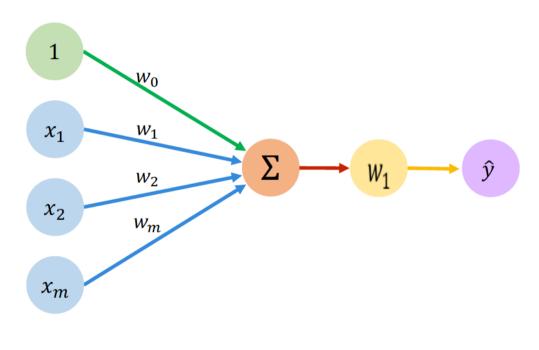
Inputs

Sum

Non-Linearity Output







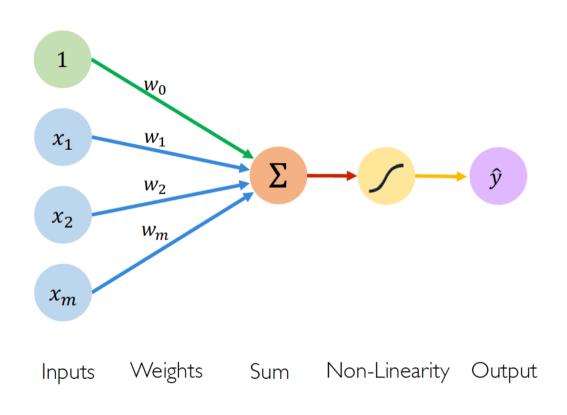
Inputs Weights Sum Non-Linearity Output

$$\hat{y} = g \left( w_0 + \sum_{i=1}^m x_i w_i \right)$$

$$\hat{y} = g \left( w_0 + \boldsymbol{X}^T \boldsymbol{W} \right)$$

where: 
$$\boldsymbol{X} = \begin{bmatrix} x_1 \\ \vdots \\ x_m \end{bmatrix}$$
 and  $\boldsymbol{W} = \begin{bmatrix} w_1 \\ \vdots \\ w_m \end{bmatrix}$ 

Using Linear Algebra...

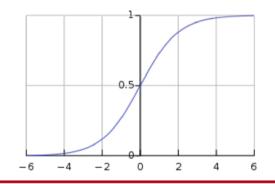


**Activation Functions** 

$$\hat{y} = g(w_0 + X^T W)$$

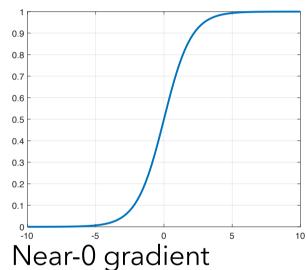
• Example: sigmoid function

$$g(z) = \sigma(z) = \frac{1}{1 + e^{-z}}$$



## Sigmoid

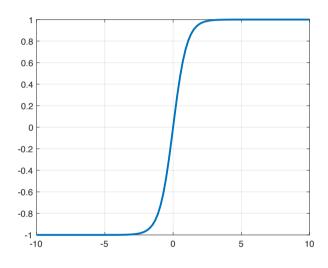
#### Near-0 gradient



$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

- Historically the most used for binary classification
- Useful for modelling probability, because it collapse the input between 0 and 1
- It suffers from the <u>vanishing gradient</u> problem
- Non-zero centered output that may cause zig-zagging

#### Tanh

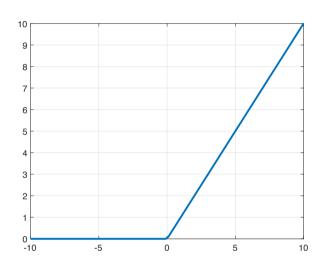


$$tanh(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}}$$

- It suffers from the <u>vanishing gradient</u> problem
- Output is <u>zero centered</u>, thus it has better gradient properties than sigmoid
- It is a <u>scaled version of Sigmoid</u>:

$$tanh(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}} = 2\sigma(2x) - 1$$

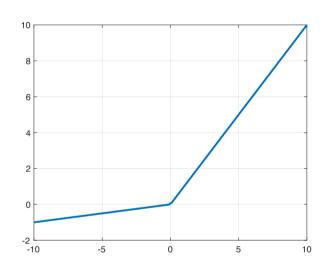
## ReLU (Rectified Linear Unit)



$$f(x) = max(0, x)$$

- Very popular and <u>simple</u>: it thresholds values below 0
- It allows for <u>fast convergence</u> of the optimization function
- The <u>weight may irreversibly die</u>

## Leaky ReLU

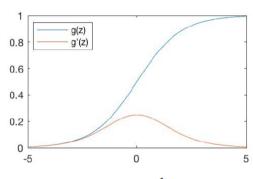


- It is aimed to <u>fix the dying ReLU problem</u>
- In a variant (called parametric ReLU) the slope for negative values can be learnt

$$f(x) = \begin{cases} \alpha x & \text{if } x < 0 \\ x & \text{if } x \ge 0 \end{cases}$$
$$\alpha = 0.1$$

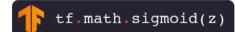
#### Common Activation Functions

Sigmoid Function

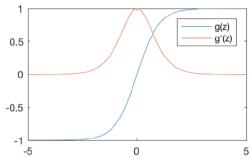


$$g(z) = \frac{1}{1 + e^{-z}}$$

$$g'(z) = g(z)(1 - g(z))$$

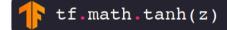


#### Hyperbolic Tangent

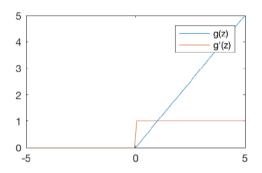


$$g(z) = \frac{e^{z} - e^{-z}}{e^{z} + e^{-z}}$$

$$g'(z) = 1 - g(z)^2$$



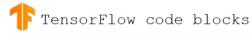
#### Rectified Linear Unit (ReLU)



$$g(z) = \max(0, z)$$

$$g'(z) = \begin{cases} 1, & z > 0 \\ 0, & \text{otherwise} \end{cases}$$



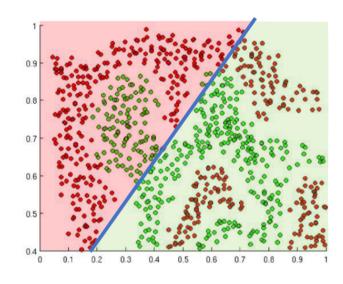


NOTE: All activation functions are non-linear



#### Importance of Activation Functions

The purpose of activation functions is to **introduce non-linearities** into the network

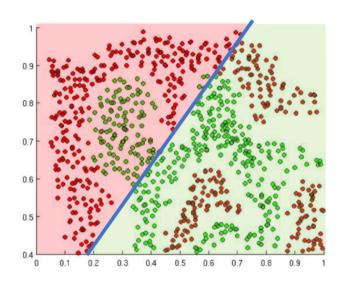


Linear Activation functions produce <u>linear</u> <u>decisions</u> no matter the network size

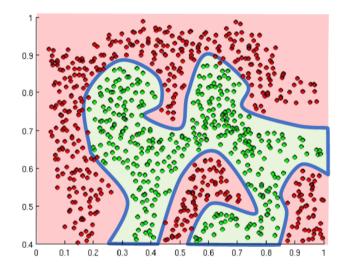


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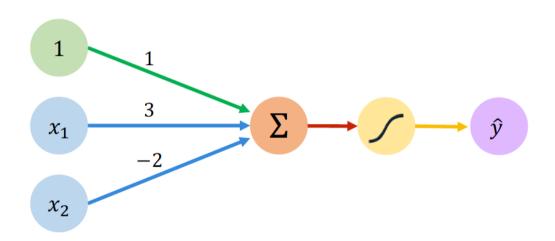


Linear Activation functions produce <u>linear</u> decisions no matter the network size



Non-linearities allow us to approximate arbitrarily complex functions





We have: 
$$w_0 = 1$$
 and  $\mathbf{W} = \begin{bmatrix} 3 \\ -2 \end{bmatrix}$ 

$$\hat{y} = g(w_0 + X^T W)$$

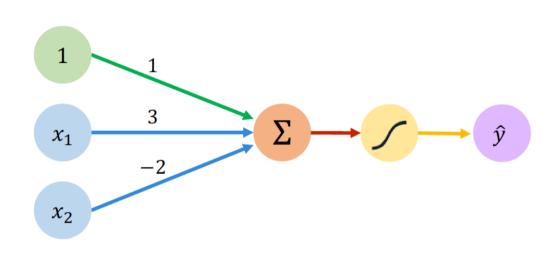
$$= g\left(1 + \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}^T \begin{bmatrix} 3 \\ -2 \end{bmatrix}\right)$$

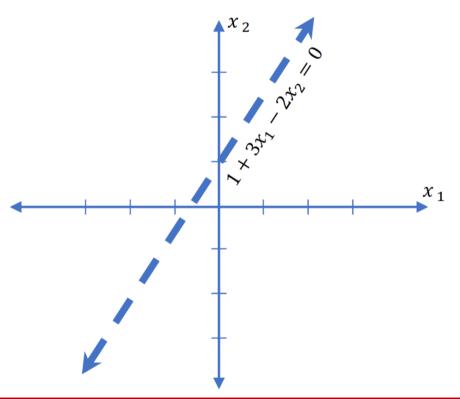
$$\hat{y} = g(1 + 3x_1 - 2x_2)$$

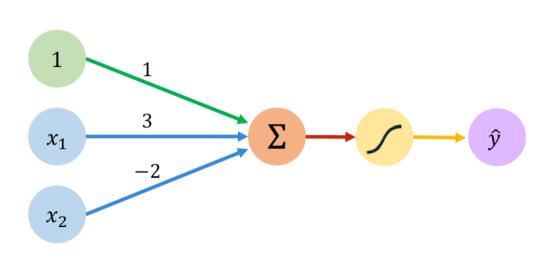
This is just a line in 2D!

Plot this line equal to 0 in the feature space:

$$\hat{y} = g(1 + 3x_1 - 2x_2)$$

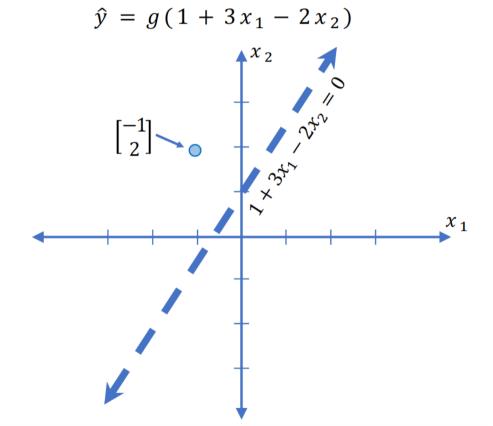


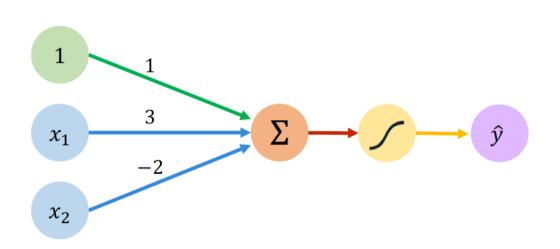


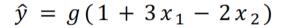


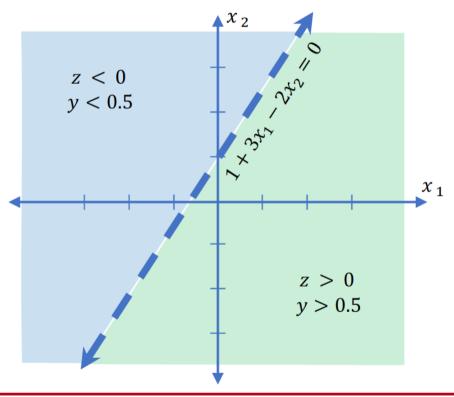
Assume we have input:  $X = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$ 

$$\hat{y} = g(1 + (3*-1) - (2*2))$$
  
=  $g(-6) \approx 0.002$ 



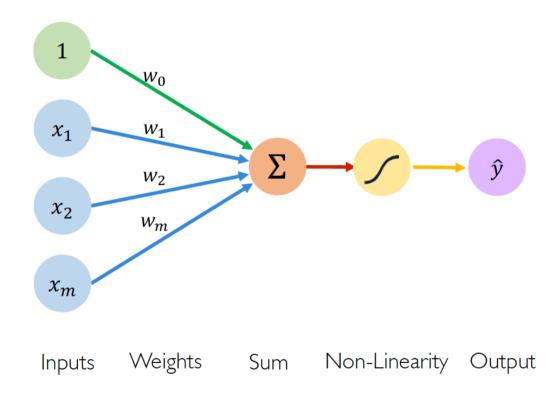






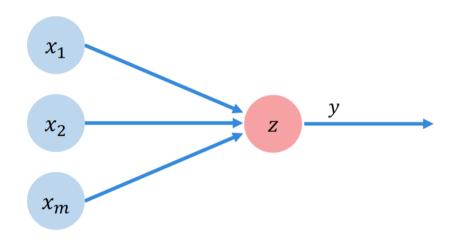
# Building Neural Networks with Perceptrons

## The Perceptron: Simplified





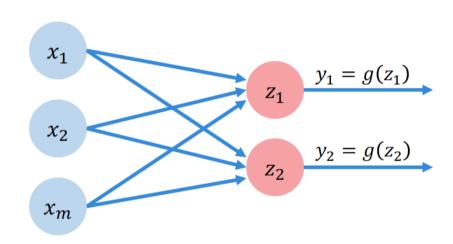
#### The Perceptron: Simplified



#### Diagram simplification

- No Bias
- No weights
- z: input to the a.f.
- y: output of the a.f.

#### Multi Output Perceptron



- Simply add a perceptron
- Same input
- Same process
- What changes are the weights

$$z_{\underline{i}} = w_{0,\underline{i}} + \sum_{j=1}^{m} x_j \ w_{j,\underline{i}}$$

#### Dense layer from scratch

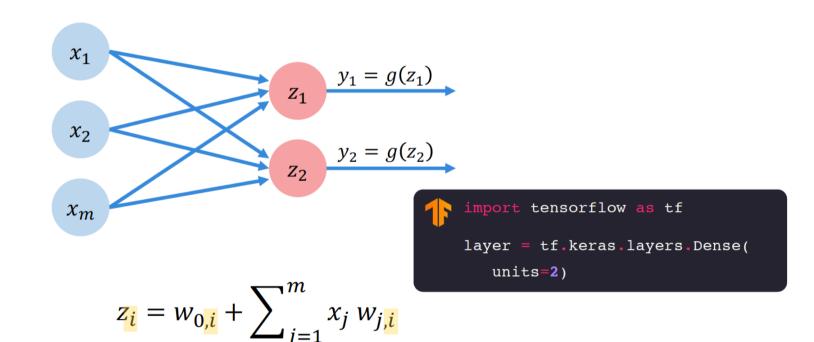


```
class MyDenseLayer(tf.keras.layers.Layer):
 def init (self, input dim, output dim):
   super(MyDenseLayer, self). init ()
   # Initialize weights and bias
   self.W = self.add weight([input dim, output dim])
   self.b = self.add weight([1, output dim])
 def call(self, inputs):
   # Forward propagate the inputs
   z = tf.matmul(inputs, self.W) + self.b
   # Feed through a non-linear activation
   output = tf.math.sigmoid(z)
   return output
```

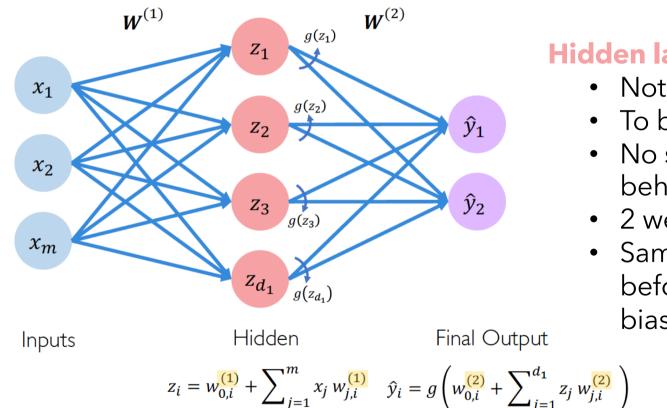


#### Multi Output Perceptron

Because all inputs are densely connected to all outputs, these layers are called **Dense** layers



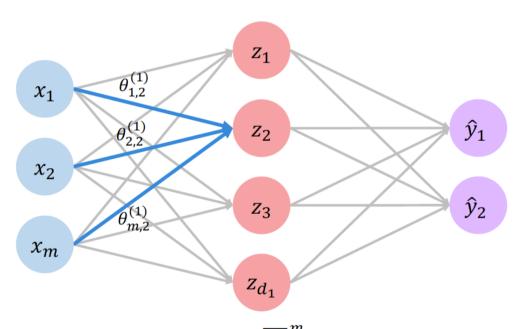
#### Single Layer Neural Network



#### **Hidden layer(s):**

- Not observable
- To be learned
- No specific behaviour enforced
- 2 weight matrices
- Same operation as before (dot product, bias, a.f.)

#### Single Layer Neural Network



$$z_2 = w_{0,2}^{(1)} + \sum_{j=1}^m x_j w_{j,2}^{(1)}$$
  
=  $w_{0,2}^{(1)} + x_1 w_{1,2}^{(1)} + x_2 w_{2,2}^{(1)} + x_m w_{m,2}^{(1)}$ 

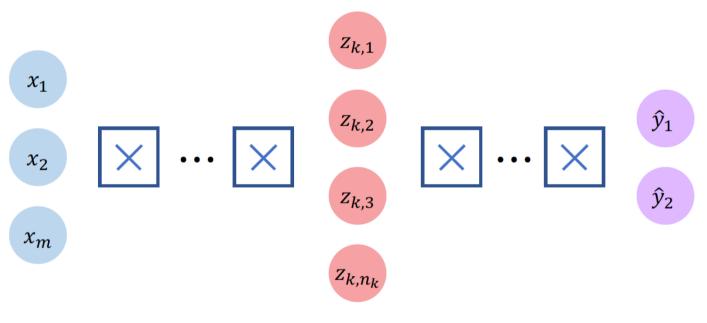
## Zoom in into a single hidden layer, say z<sub>2</sub>:

- Same operation as before (dot product, bias, a.f.)
- Same for z<sub>3</sub>, what changes are the weights

#### Multi Output Perceptron

```
import tensorflow as tf
                                                      model = tf.keras.Sequential([
                                                           tf.keras.layers.Dense(n),
                                                           tf.keras.layers.Dense(2)
                         z_1
                                                      1)
 x_1
                                                  \hat{y}_1
                         Z_2
 x_2
                                                  \hat{y}_2
                          Z_3
                                                                       : replace connections.
x_m
                                                                      Stands for:
                                                                      Fully connected layer
                         z_n
                                                                      OR
                                                                      Dense layer
                        Hidden
                                                Output
Inputs
```

#### Deep Neural Network



```
import tensorflow as tf

model = tf.keras.Sequential([
   tf.keras.layers.Dense(n1),
   tf.keras.layers.Dense(n2),

itf.keras.layers.Dense(2)
])
```

Inputs

Hidden

Output

$$z_{k,i} = w_{0,i}^{(k)} + \sum_{j=1}^{n_{k-1}} g(z_{k-1,j}) w_{j,i}^{(k)}$$

#### Deep Neural Network

- <u>Stack hidden layer</u> back to back to back to create increasingly deeper and deeper models.
- Output computed going deeper into the NN and computing these weighted sums over and over and over again with these a.f. repeatedly applied

## Applying Neural Networks

#### Example Problem

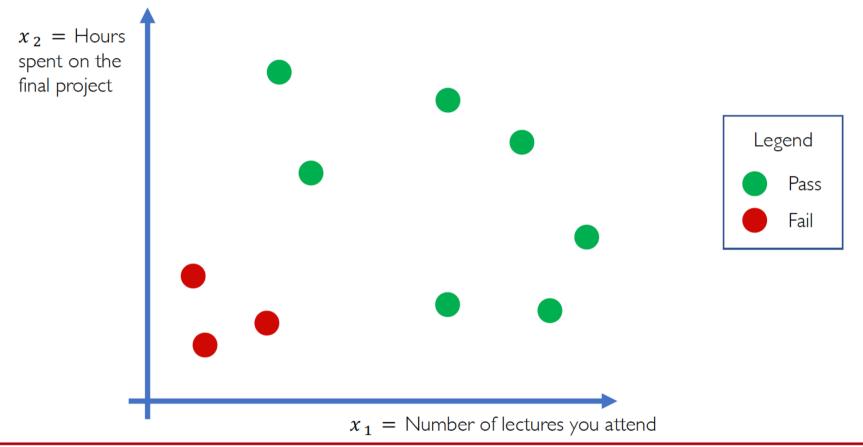
Will I pass this class?

Let's start with a simple two feature model

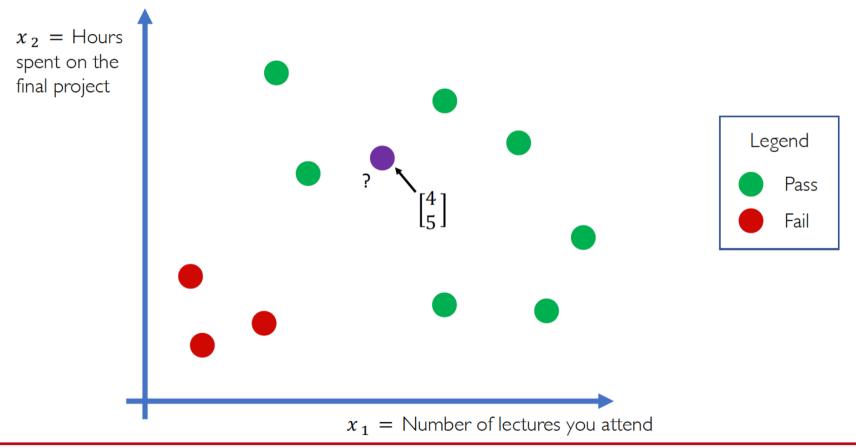
 $x_1$  = Number of lectures you attend

 $x_2$  = Hours spent on the final project

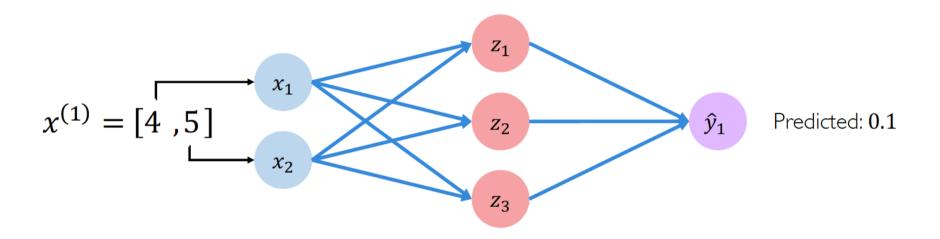




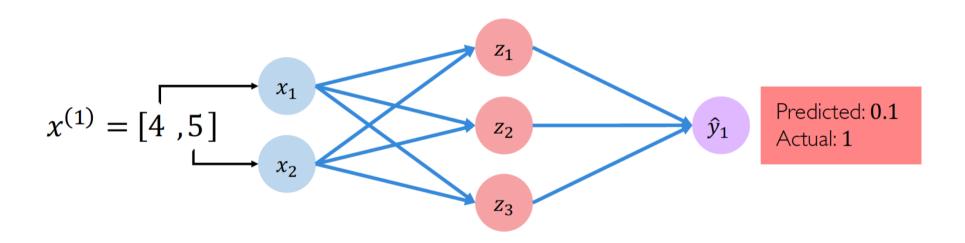












#### Example Problem: Will I pass the exam?

#### Why Wrong prediction?

> Because the network is not trained

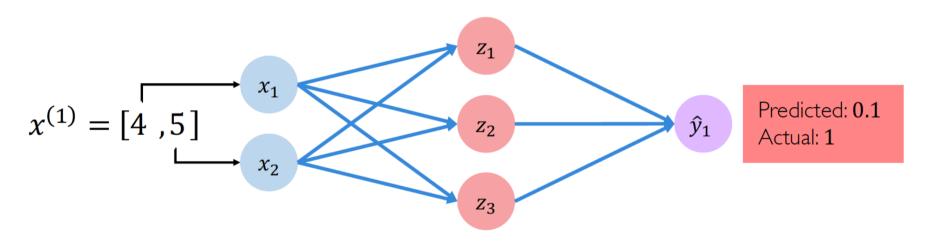
Train a network: teach it to get the right answer. How?

> tell it when it makes a mistake, so to correct it in the future

The **Loss** of a network is what <u>quantify</u> the wrong prediction

## Quantifying Loss

The **loss** of our network measures the cost incurred from incorrect predictions



$$\mathcal{L}\left(\underline{f\left(x^{(i)}; \boldsymbol{W}\right)}, \underline{y^{(i)}}\right)$$
Predicted Actual



#### **Empirical Loss**

When we train a network, we do not want to minimize the loss for a particular student, but the loss across the entire training set

The **empirical loss** measures the total loss over our entire dataset

$$\mathbf{X} = \begin{bmatrix} 4 & 5 \\ 2 & 1 \\ 5 & 8 \\ \vdots & \vdots \end{bmatrix} \qquad \begin{array}{c} x_1 \\ x_2 \\ z_3 \end{array} \qquad \begin{array}{c} f(x) & y \\ 0.1 \\ 0.8 \\ 0.6 \\ \vdots \end{array} \qquad \begin{bmatrix} 1 \\ 0 \\ 0 \\ \vdots \end{bmatrix}$$

Also known as:

Also known as: 
$$J(W) = \frac{1}{n} \sum_{i=1}^{n} \mathcal{L}(f(x^{(i)}; W), y^{(i)})$$
Objective function

Cost function

**Empirical Risk** 

Predicted

Actual



#### Binary Cross Entropy Loss

Cross entropy loss can be used with models that output a probability between 0 and 1

$$X = \begin{bmatrix} 4, & 5 \\ 2, & 1 \\ 5, & 8 \\ \vdots & \vdots \end{bmatrix} \qquad \begin{array}{c} x_1 \\ x_2 \\ \end{array}$$

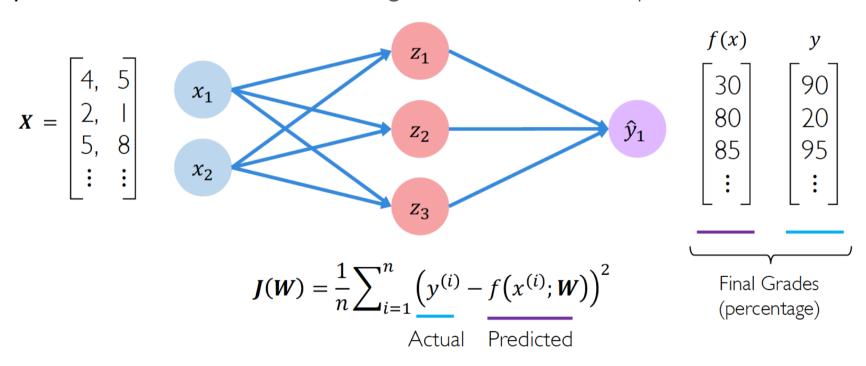
$$\begin{array}{c} z_1 \\ z_2 \\ \end{array}$$

$$\begin{array}{c} f(x) \\ 0.1 \\ 0.8 \\ 0.6 \\ \vdots \end{array} \qquad \begin{bmatrix} 1 \\ 0 \\ 0.6 \\ \vdots \end{bmatrix}$$

$$J(W) = \frac{1}{n} \sum_{i=1}^{n} y^{(i)} \log \left( f\left(x^{(i)}; W\right) \right) + (1 - y^{(i)}) \log \left( 1 - f\left(x^{(i)}; W\right) \right)$$
Actual Predicted Actual Predicted

#### Mean Squared Error Loss

Mean squared error loss can be used with regression models that output continuous real numbers



## Training Neural Networks

We want to find the network weights that achieve the lowest loss

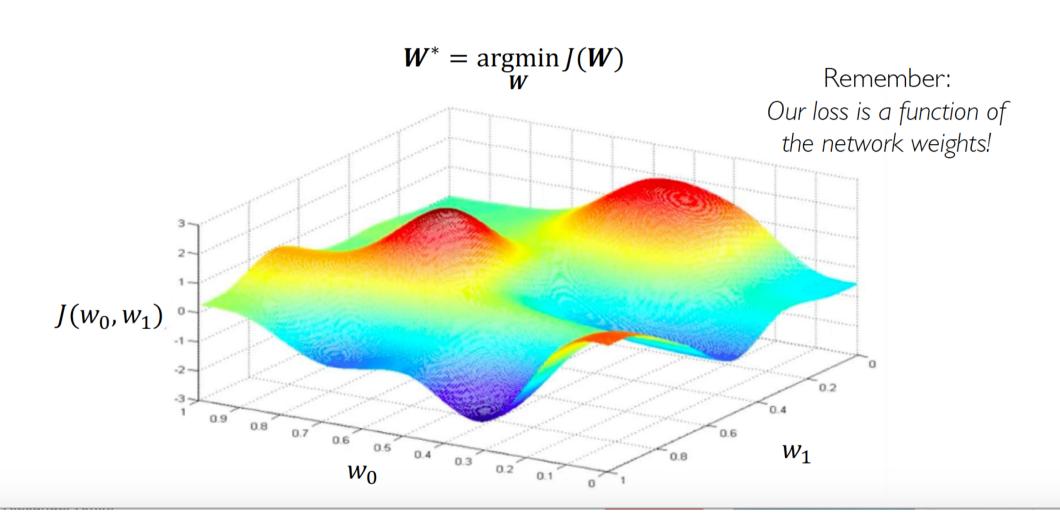
$$W^* = \underset{W}{\operatorname{argmin}} \frac{1}{n} \sum_{i=1}^{n} \mathcal{L}(f(x^{(i)}; W), y^{(i)})$$
$$W^* = \underset{W}{\operatorname{argmin}} J(W)$$



We want to find the network weights that achieve the lowest loss

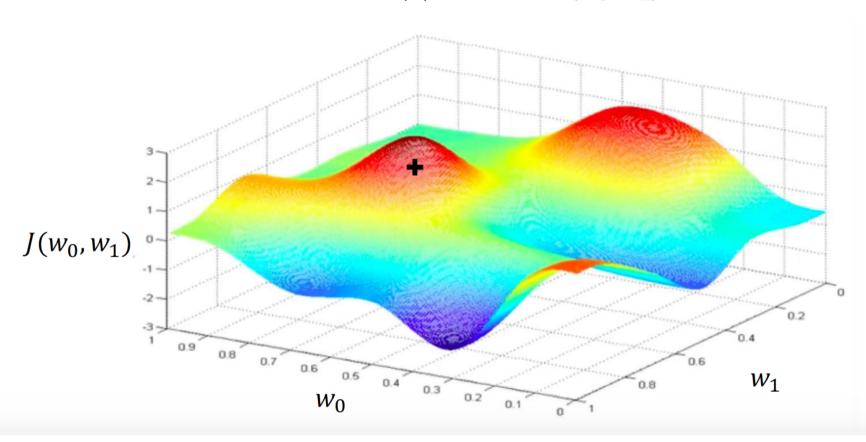
$$W^* = \underset{W}{\operatorname{argmin}} \frac{1}{n} \sum_{i=1}^{n} \mathcal{L}(f(x^{(i)}; W), y^{(i)})$$

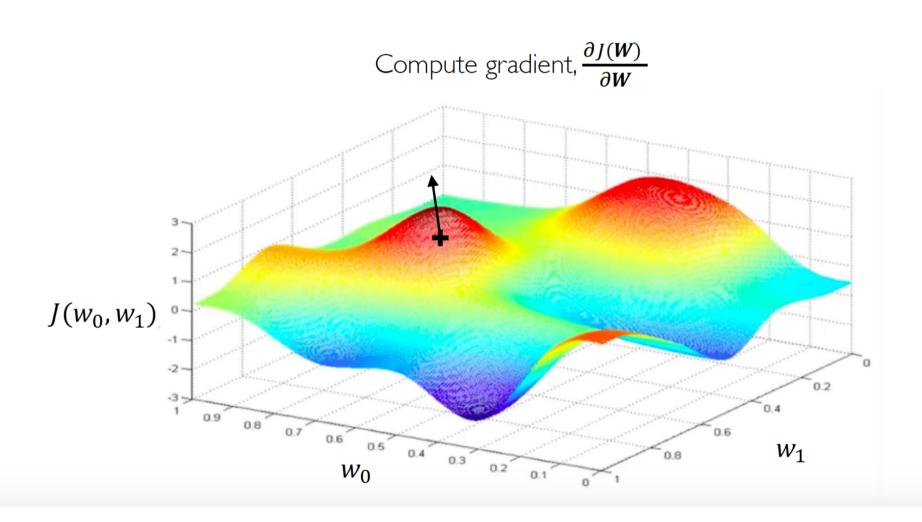
$$W^* = \underset{W}{\operatorname{argmin}} J(W)$$
Remember:
$$W = \{W^{(0)}, W^{(1)}, \dots\}$$



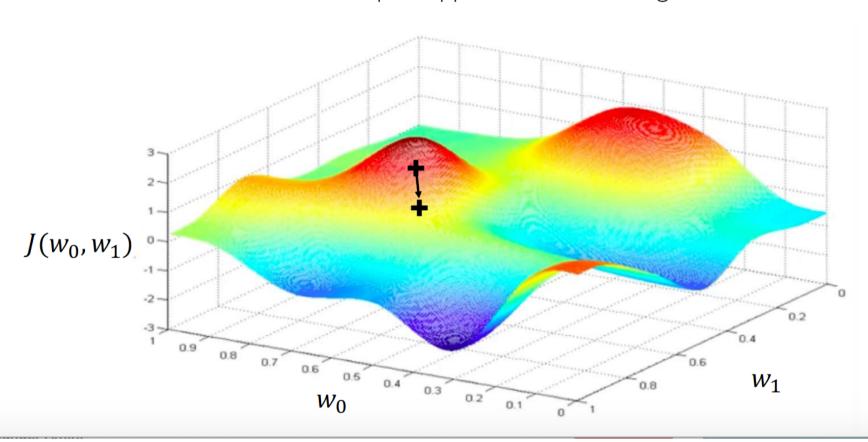
Loss optimization through **gradient descent** 

Randomly pick an initial  $(w_0, w_1)$ 

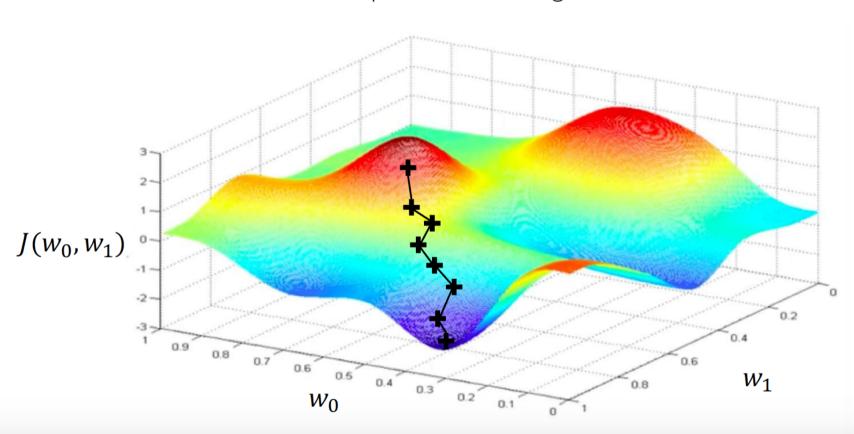




Take small step in opposite direction of gradient



Repeat until convergence



#### **Algorithm**

- 1. Initialize weights randomly  $\sim \mathcal{N}(0, \sigma^2)$
- 2. Loop until convergence:
- 3. Compute gradient,  $\frac{\partial J(W)}{\partial W}$
- 4. Update weights,  $\boldsymbol{W} \leftarrow \boldsymbol{W} \eta \frac{\partial J(\boldsymbol{W})}{\partial \boldsymbol{W}}$
- 5. Return weights

## #

#### **Algorithm**

- 1. Initialize weights randomly  $\sim \mathcal{N}(0, \sigma^2)$
- 2. Loop until convergence:
- 3. Compute gradient,  $\frac{\partial J(\mathbf{W})}{\partial \mathbf{W}}$
- 4. Update weights,  $\mathbf{W} \leftarrow \mathbf{W} \eta \frac{\partial J(\mathbf{W})}{\partial \mathbf{W}}$
- 5. Return weights

```
import tensorflow as tf

weights = tf.Variable([tf.random.normal()])

while True:  # loop forever

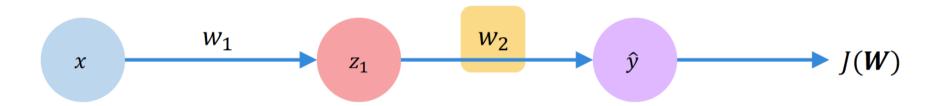
with tf.GradientTape() as g:
    loss = compute_loss(weights)
    gradient = g.gradient(loss, weights)

weights = weights - lr * gradient
```

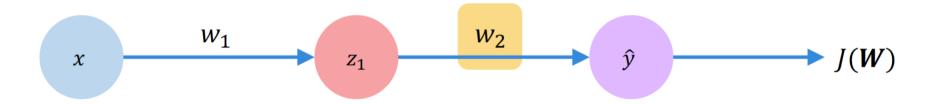
#### **Algorithm**

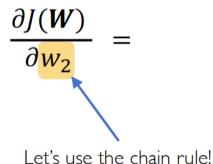
- Initialize weights randomly  $\sim \mathcal{N}(0, \sigma^2)$
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- Compute gradient,  $\frac{\partial J(W)}{\partial W}$ Update weights,  $W \leftarrow W \eta \frac{\partial J(W)}{\partial W}$
- Return weights

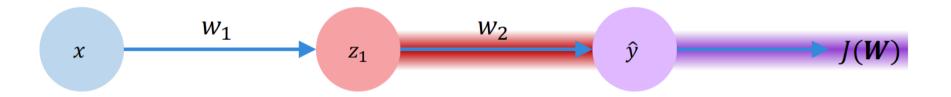
```
import tensorflow as tf
weights = tf.Variable([tf.random.normal()])
while True:
              # loop forever
   with tf.GradientTape() as g:
      loss = compute loss(weights)
      gradient = g.gradient(loss, weights)
   weights = weights - lr * gradient
```



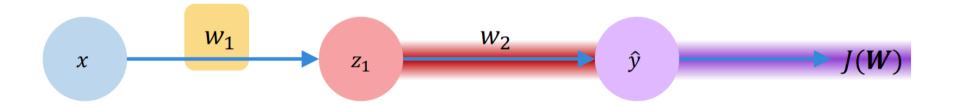
How does a small change in one weight (ex.  $w_2$ ) affect the final loss J(W)?

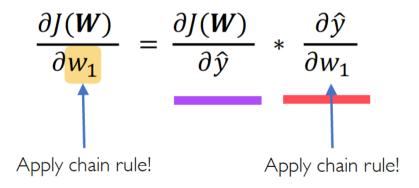


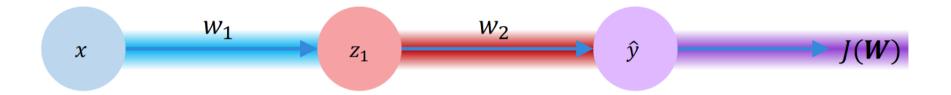




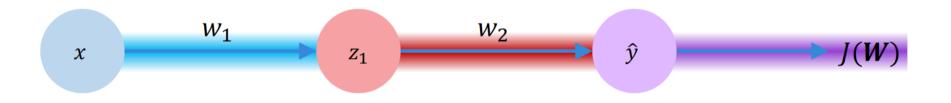
$$\frac{\partial J(\mathbf{W})}{\partial w_2} = \frac{\partial J(\mathbf{W})}{\partial \hat{y}} * \frac{\partial \hat{y}}{\partial w_2}$$







$$\frac{\partial J(\boldsymbol{W})}{\partial w_1} = \frac{\partial J(\boldsymbol{W})}{\partial \hat{y}} * \frac{\partial \hat{y}}{\partial z_1} * \frac{\partial z_1}{\partial w_1}$$

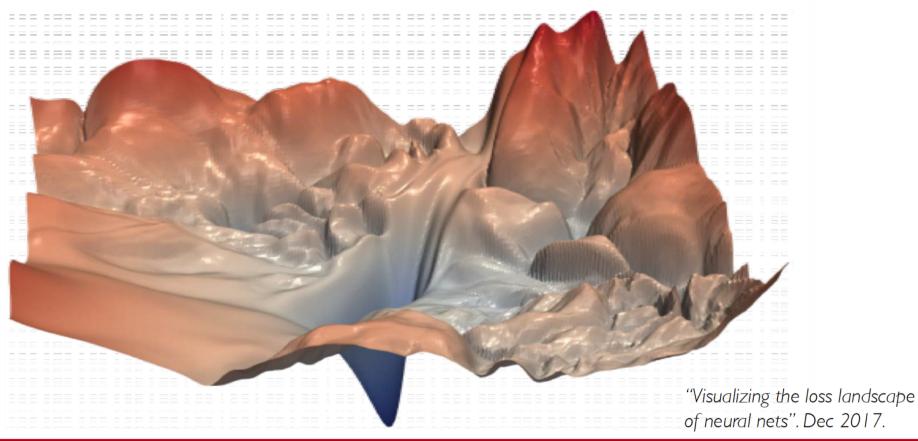


$$\frac{\partial J(\mathbf{W})}{\partial w_1} = \frac{\partial J(\mathbf{W})}{\partial \hat{y}} * \frac{\partial \hat{y}}{\partial z_1} * \frac{\partial z_1}{\partial w_1}$$

Repeat this for **every weight in the network** using gradients from later layers

# Neural Networks in practice: Optimization

#### Training Neural Networks is Difficult





### Loss Functions Can Be Difficult to Optimize

#### Remember:

Optimization through gradient descent

$$\boldsymbol{W} \leftarrow \boldsymbol{W} - \eta \, \frac{\partial J(\boldsymbol{W})}{\partial \boldsymbol{W}}$$



### Loss Functions Can Be Difficult to Optimize

#### Remember:

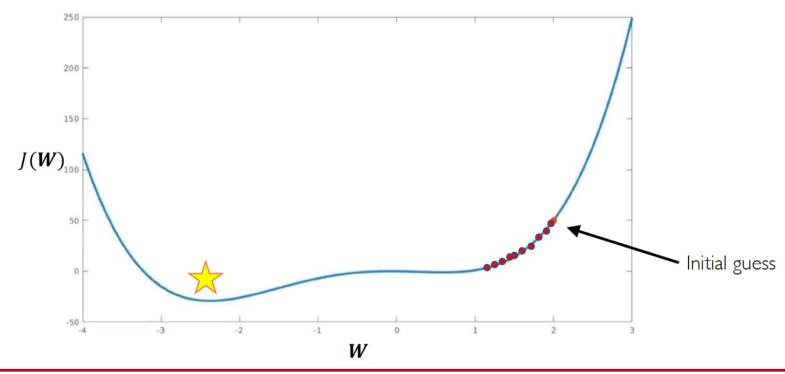
Optimization through gradient descent

$$W \leftarrow W - \frac{\partial J(W)}{\partial W}$$
How can we set the learning rate?



### Setting the Learning Rate

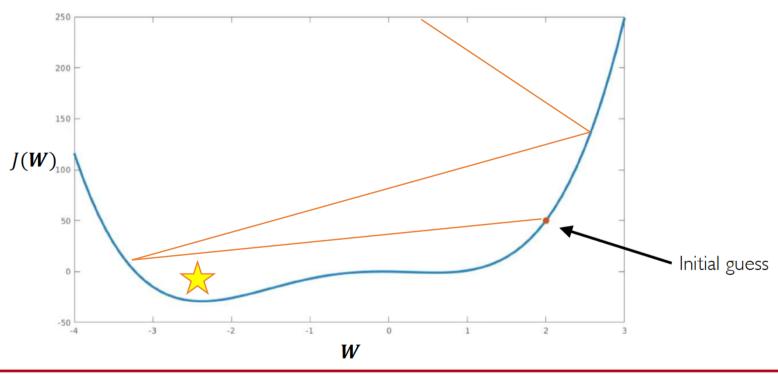
**Small learning rate** converges slowly and gets stuck in false local minima





### Setting the Learning Rate

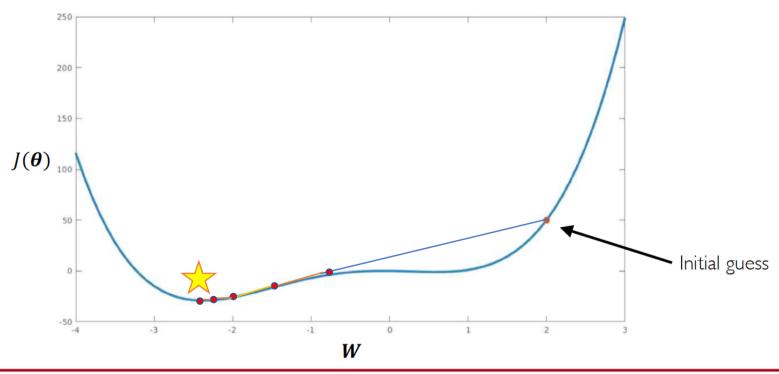
Large learning rates overshoot, become unstable and diverge





### Setting the Learning Rate

Stable learning rates converge smoothly and avoid local minima





### How to deal with this?

#### Idea I:

Try lots of different learning rates and see what works "just right"



### How to deal with this?

#### Idea I:

Try lots of different learning rates and see what works "just right"

#### Idea 2:

Do something smarter!

Design an adaptive learning rate that "adapts" to the landscape



# Adaptive Learning Rates

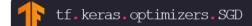
- Learning rates are non longer fixed
- Can be made larger or smaller depending on:
  - How large gradient is
  - How fast learning is happening
  - Size of particular weights
  - •

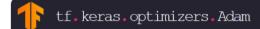
### Gradient Descent Algorithms

#### Algorithm

- SGD
- Adam
- Adadelta
- Adagrad
- RMSProp

#### TF Implementation











#### Reference

Kiefer & Wolfowitz. "Stochastic Estimation of the Maximum of a Regression Function." 1952.

Kingma et al. "Adam: A Method for Stochastic Optimization." 2014.

Zeiler et al. "ADADELTA: An Adaptive Learning Rate Method." 2012.

Duchi et al. "Adaptive Subgradient Methods for Online Learning and Stochastic Optimization." 2011.

Additional details: <a href="http://ruder.io/optimizing-gradient-descent/">http://ruder.io/optimizing-gradient-descent/</a>

### Putting it all together



```
import tensorflow as tf
model = tf.keras.Sequential([...])
# pick your favorite optimizer
                                                                    Can replace with any
                                                                    TensorFlow optimizer!
optimizer = tf.keras.optimizer.SGD()
while True: # loop forever
    # forward pass through the network
    prediction = model(x)
    with tf.GradientTape() as tape:
        # compute the loss
        loss = compute loss(y, prediction)
    # update the weights using the gradient
    grads = tape.gradient(loss, model.trainable variables)
    optimizer.apply gradients(zip(grads, model.trainable variables)))
```



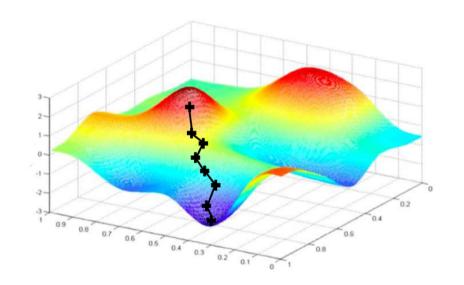


# Neural Networks in practice: Mini-batches

### Gradient Descent

#### **Algorithm**

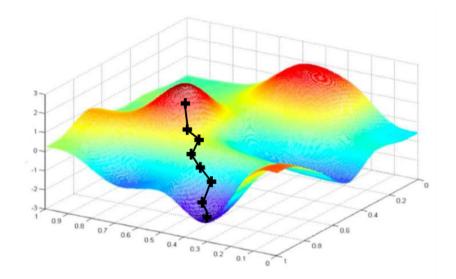
- 1. Initialize weights randomly  $\sim \mathcal{N}(0, \sigma^2)$
- 2. Loop until convergence:
- 3. Compute gradient,  $\frac{\partial J(W)}{\partial W}$
- 4. Update weights,  $\mathbf{W} \leftarrow \mathbf{W} \eta \frac{\partial J(\mathbf{W})}{\partial \mathbf{W}}$
- 5. Return weights



### Gradient Descent

#### **Algorithm**

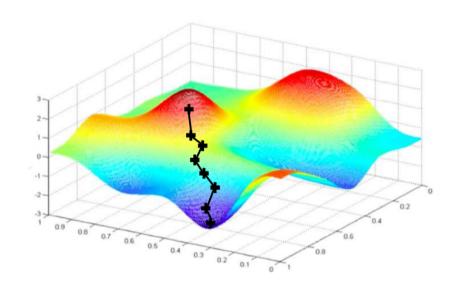
- 1. Initialize weights randomly  $\sim \mathcal{N}(0, \sigma^2)$
- 2. Loop until convergence:
- 3. Compute gradient,  $\frac{\partial J(W)}{\partial W}$
- 4. Update weights,  $\mathbf{W} \leftarrow \mathbf{W} \eta \frac{\partial J(\mathbf{W})}{\partial \mathbf{W}}$
- 5. Return weights



Can be very computational to compute!

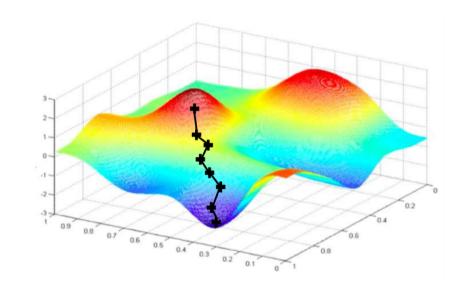
#### **Algorithm**

- 1. Initialize weights randomly  $\sim \mathcal{N}(0, \sigma^2)$
- 2. Loop until convergence:
- 3. Pick single data point i
- 4. Compute gradient,  $\frac{\partial J_i(\mathbf{W})}{\partial \mathbf{W}}$
- 5. Update weights,  $\mathbf{W} \leftarrow \mathbf{W} \eta \frac{\partial J(\mathbf{W})}{\partial \mathbf{W}}$
- 6. Return weights



#### **Algorithm**

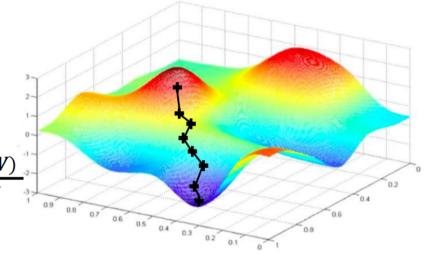
- 1. Initialize weights randomly  $\sim \mathcal{N}(0, \sigma^2)$
- 2. Loop until convergence:
- 3. Pick single data point i
- 4. Compute gradient,  $\frac{\partial J_i(\mathbf{W})}{\partial \mathbf{W}}$
- 5. Update weights,  $\mathbf{W} \leftarrow \mathbf{W} \eta \frac{\partial J(\mathbf{W})}{\partial \mathbf{W}}$
- 6. Return weights



Easy to compute but very noisy (stochastic)!

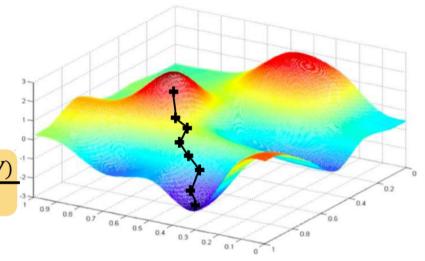
#### Algorithm

- 1. Initialize weights randomly  $\sim \mathcal{N}(0, \sigma^2)$
- 2. Loop until convergence:
- 3. Pick batch of B data points
- 4. Compute gradient,  $\frac{\partial J(\mathbf{W})}{\partial \mathbf{W}} = \frac{1}{B} \sum_{k=1}^{B} \frac{\partial J_k(\mathbf{W})}{\partial \mathbf{W}}$
- 5. Update weights,  $\mathbf{W} \leftarrow \mathbf{W} \eta \frac{\partial J(\mathbf{W})}{\partial \mathbf{W}}$
- 6. Return weights



#### Algorithm

- 1. Initialize weights randomly  $\sim \mathcal{N}(0, \sigma^2)$
- 2. Loop until convergence:
- 3. Pick batch of *B* data points
- 4. Compute gradient,  $\frac{\partial J(W)}{\partial W} = \frac{1}{B} \sum_{k=1}^{B} \frac{\partial J_k(W)}{\partial W}$
- 5. Update weights,  $\mathbf{W} \leftarrow \mathbf{W} \eta \frac{\partial J(\mathbf{W})}{\partial \mathbf{W}}$
- 6. Return weights



Fast to compute and a much better estimate of the true gradient!

### Mini-batches while training

More accurate estimation of gradient

Smoother convergence

Allows for larger learning rates

• Mini-batches lead to fast training!

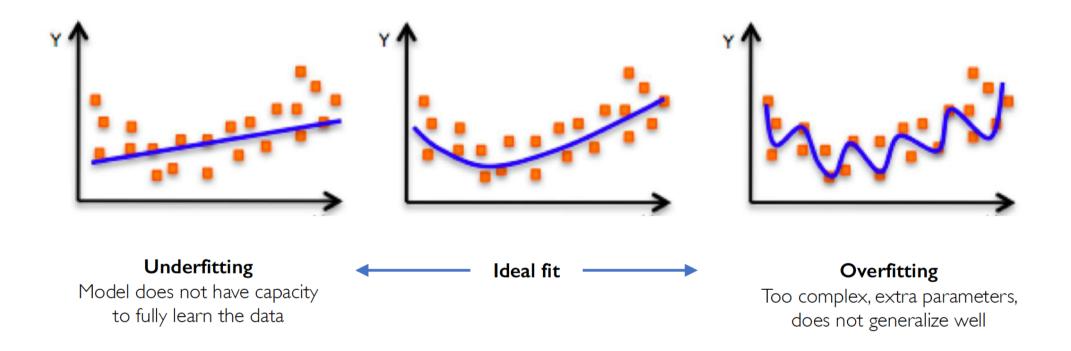
Can parallelize computation + achieve significant speed increases on GPU's

# Some terminology

- One epoch is when the entire dataset is passed forward and backward through the neural network only once (multiple times are usually needed)
- The **batch** size is the number of training examples in a mini-batch
- An iteration is the number of batches needed to complete one epoch
- Ex. For a dataset of 10000 sample with mini-batch size 1000, 10 iterations will complete 1 epoch

# Neural Networks in Practice: Overfitting

# The Problem of Overfitting



### Regularization

• What is it?

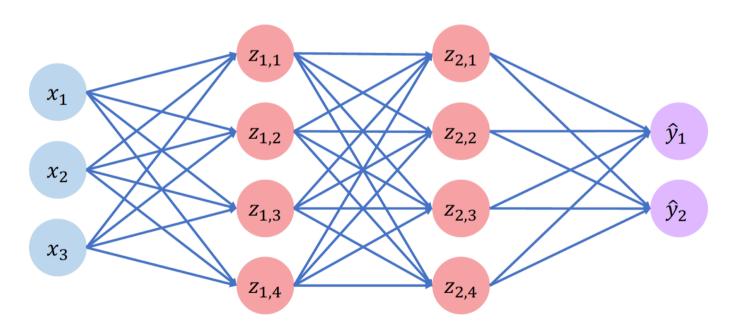
Technique that constrains our optimization problem to discourage complex models

• Why do we need it?

Improve generalization of our model on unseen data

### Regularization 1: Dropout

• During training, randomly set some activations to 0

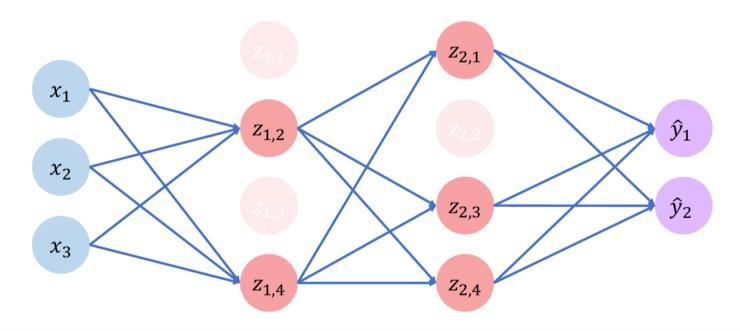




### Regularization 1: Dropout

- During training, randomly set some activations to 0
  - Typically 'drop' 50% of activations in layer

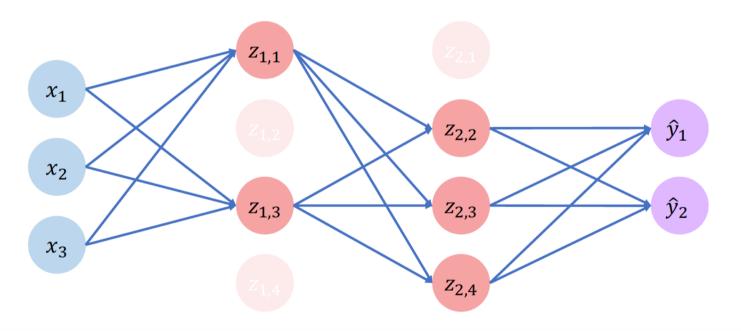
tf.keras.layers.Dropout(p=0.5)



### Regularization 1: Dropout

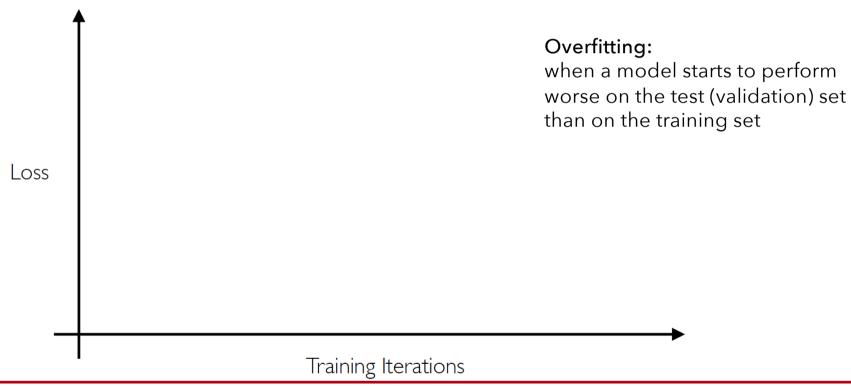
- During training, randomly set some activations to 0
  - Typically 'drop' 50% of activations in layer

tf.keras.layers.Dropout(p=0.5)



# Regularization I: Dropout

- the network is not going to rely too heavily on any particular path through the network
- instead it's going to find a whole ensemble of different paths, because it doesn't know which path is going to be dropped out at any given time



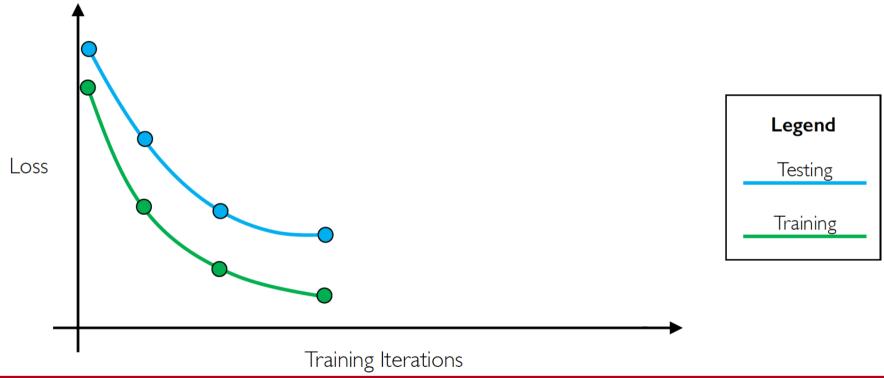








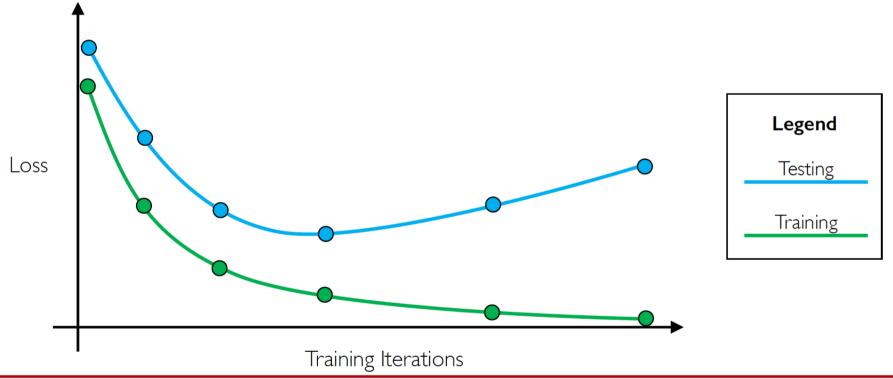


















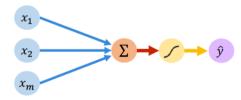




### Core Foundation Review

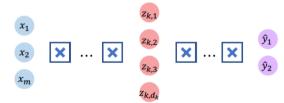
#### The Perceptron

- Structural building blocks
- Nonlinear activation functions



#### Neural Networks

- Stacking Perceptrons to form neural networks
- Optimization through backpropagation



#### Training in Practice

- Adaptive learning
- Batching
- Regularization

