
Algorithm 1 Algoritmo di Helzinga e Hearn. IN: n punti di coordinate (x_i, y_i) $i = 1, \dots, n$; OUT: un punto $P = (x_P, y_P)$ che minimizza la massima distanza dai punti dati.

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1:  $(A, B, C) \leftarrow \text{RandomSelect}(N)$ 
2:  $P \leftarrow \text{Circocentro}(A, B, C)$ 
3:  $r \leftarrow \max\{d(A, P), d(B, P), d(C, P)\}$ 
4: repeat
5:    $\text{Stop} \leftarrow \text{true}$ 
6:   for  $i \in N$  do
7:     if  $d(i, P) > r$  then
8:        $D \leftarrow i$ 
9:        $r \leftarrow d(i, P)$ 
10:     $\text{Stop} \leftarrow \text{false}$ 
11:   if  $\text{Stop} = \text{false}$  then
12:      $A' \leftarrow \arg \max_{x \in \{A, B, C\}} \{d(D, x)\}$ 
13:      $M \leftarrow \text{PuntoMedio}(DA')$ 
14:      $B' \leftarrow \arg \max_{x \in \{A, B, C\}} \{d(M, x)\}$ 
15:      $(A, B, C) \leftarrow (A', B', D)$ 
16:      $P \leftarrow \text{Circocentro}(A, B, C)$ 
17:      $r \leftarrow \max\{d(A, P), d(B, P), d(C, P)\}$ 
18: until  $\text{Stop} = \text{true}$ 
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