

# The Critical Path Problem

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## Project management problems

Project management is a typical application for graph optimization algorithms.

In its most general formulation a project management problem consists of arranging a set of activities on a time line, complying with

- minimum duration constraints for each activity,
- precedence constraints between activities,
- time constraints such as release dates, due dates and deadlines,
- limited capacities, limited resources.



## Project management with infinite resources

The simplest case does not take limited resources into account.

We are given

- a set  $\mathcal{J}$  of activities,
- a duration  $d_j$  for each activity  $j \in \mathcal{J}$ ;
- a set  $\mathcal{P}_j \subseteq \mathcal{J}$  of predecessors for each activity  $j \in \mathcal{J}$ .

The objective is to decide when to start and end each activity in order to minimize the overall project duration.





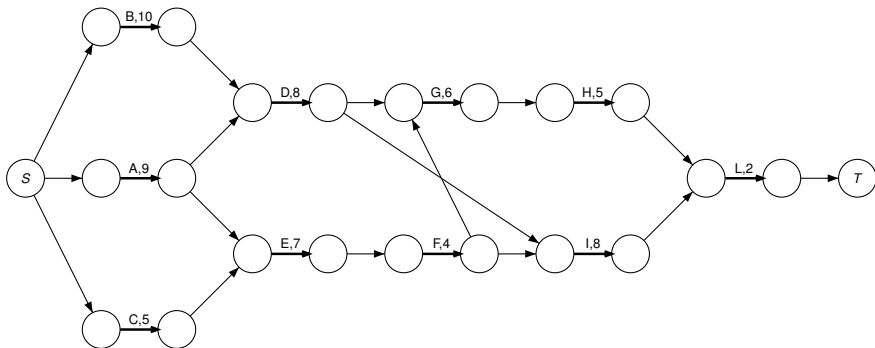


## An example: the data

| Activity | Duration | Predecessors |
|----------|----------|--------------|
| A        | 9        | -            |
| B        | 10       | -            |
| C        | 5        | -            |
| D        | 8        | A,B          |
| E        | 7        | A,C          |
| F        | 4        | E            |
| G        | 6        | D,F          |
| H        | 5        | G            |
| I        | 8        | D,F          |
| L        | 2        | H,I          |



## An example: the digraph



The digraph with activity arcs (bolded) and precedence arcs.



# The Critical Path Method

In Phase 1 the algorithm propagates node labels  $e$  from  $S$  to  $T$ .

Each label  $e_v$  represents the **earliest time** at which the event corresponding with node  $v \in \mathcal{N}$  can occur, provided that the project cannot start before time 0. Hence  $e_T$  is the minimum completion time for the project.

$$\forall v \in \mathcal{N} \quad e_v := \max_{u \in \mathcal{N}: (u,v) \in \mathcal{A}} \{e_u + d_{uv}\}.$$

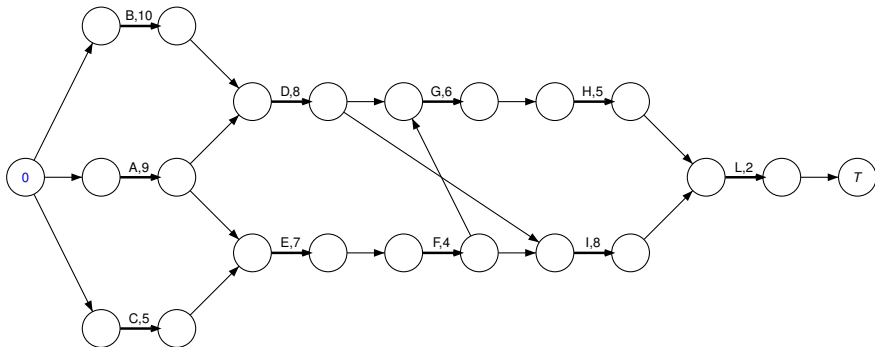
In Phase 2 the algorithm propagates node labels  $l$  from  $T$  to  $S$ .

Each label  $l_v$  represents the **latest time** at which the event corresponding with node  $v \in \mathcal{N}$  can occur, provided that the project cannot end after its optimal completion time computed in Phase 1.

$$\forall v \in \mathcal{N} \quad l_v := \min_{u \in \mathcal{N}: (v,u) \in \mathcal{A}} \{l_u - d_{vu}\}.$$



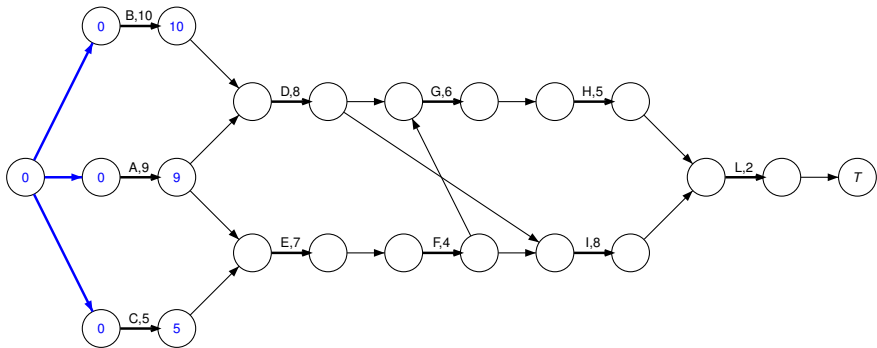
## Example: forward propagation of labels $e$ .



Forward propagation is initialized setting  $e_s = 0$ .



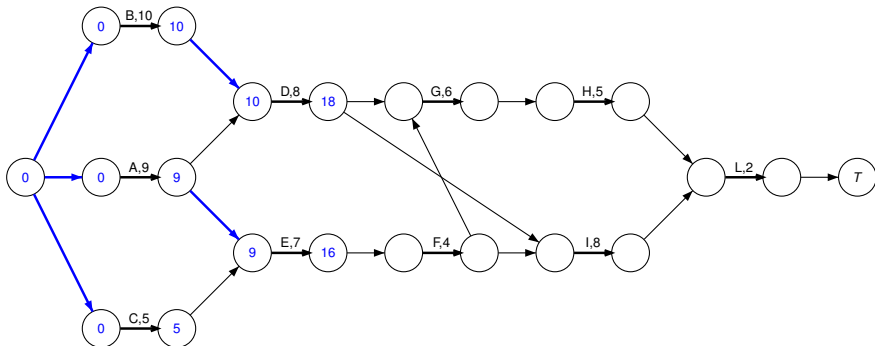
## Example: forward propagation of labels $e$ .



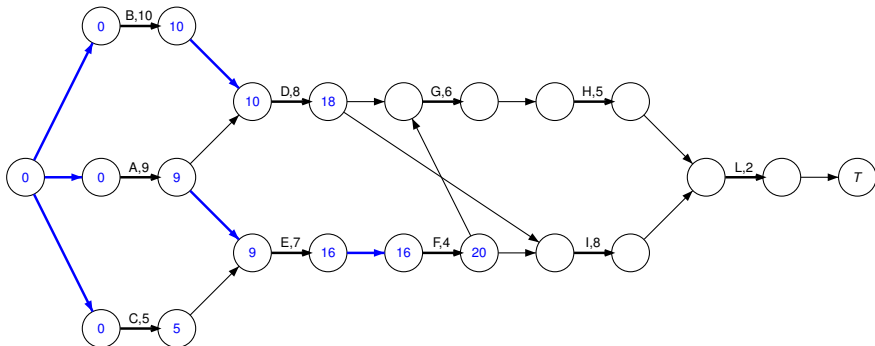
Blue precedence arcs indicate critical predecessors.



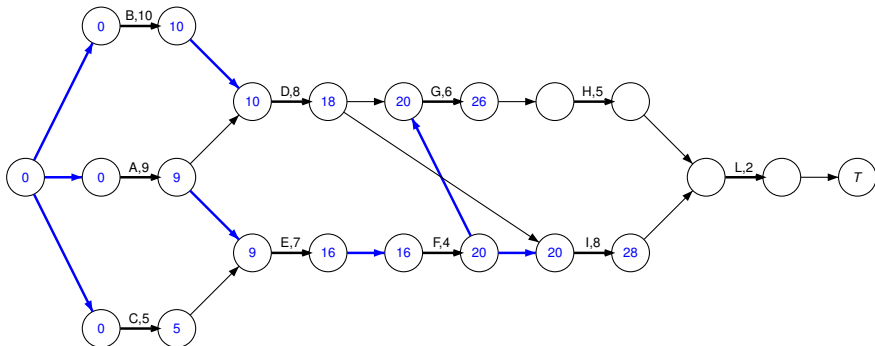
# Example: forward propagation of labels $e$ .



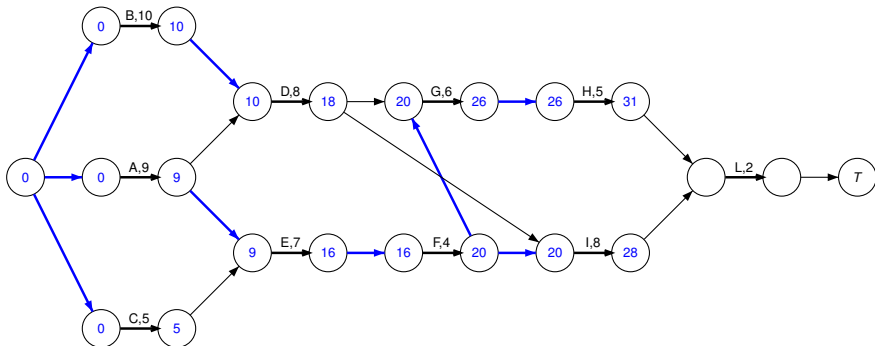
Example: forward propagation of labels  $e$ .



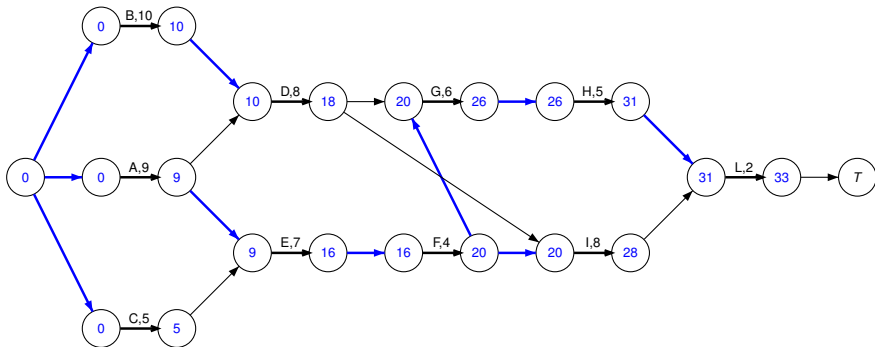
## Example: forward propagation of labels $e$ .



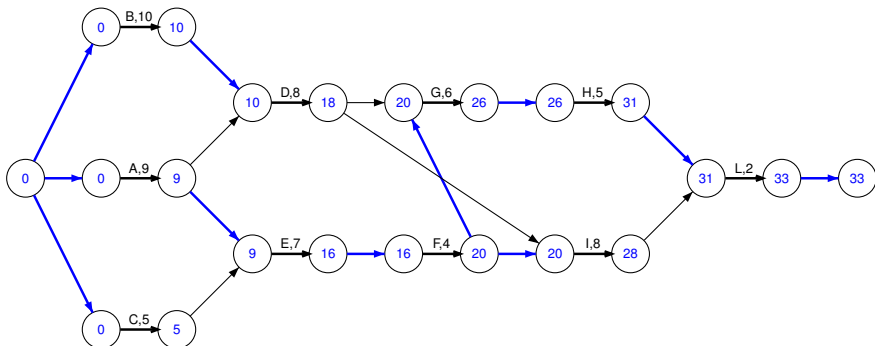
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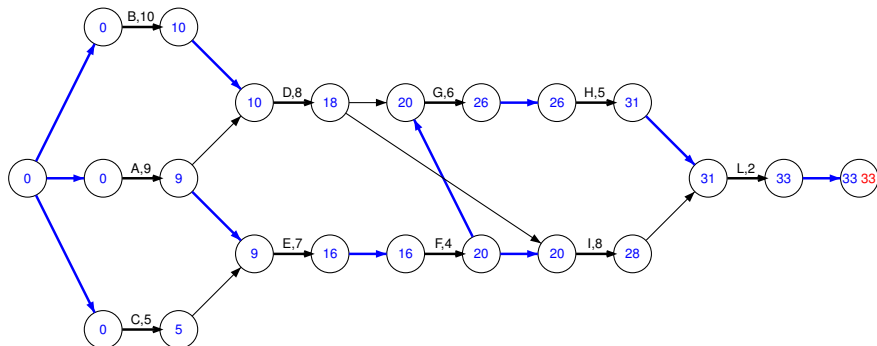
## Example: forward propagation of labels $e$ .



The minimum completion time  $z^*$  for the whole project is  $e_T = 33$ .  
The **critical path** is made by activities A,E,F,G,H,L. These are **critical activities**: an  $\epsilon$  delay in their duration results in an  $\epsilon$  increase of the project duration.



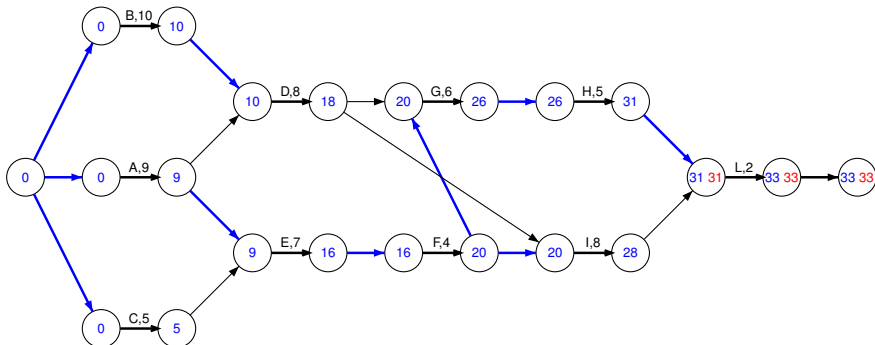
## Example: backward propagation of labels $l$ .



Backward propagation is initialized by setting  $l_T = z^*$ .



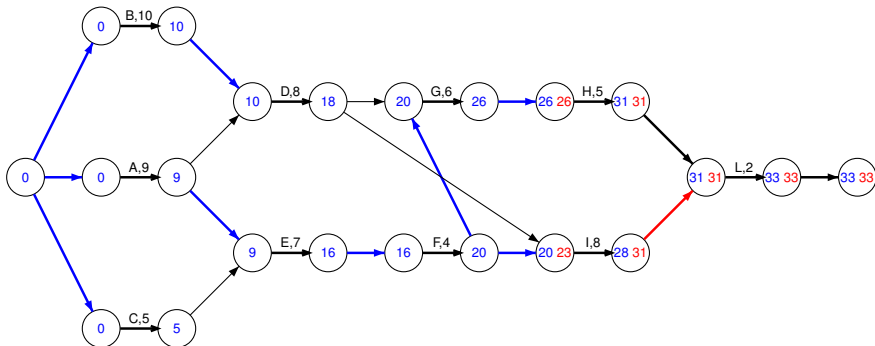
## Example: backward propagation of labels /.



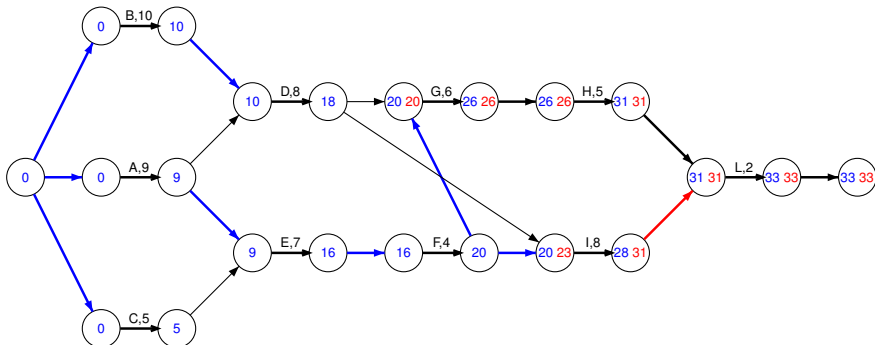
Red precedence arcs indicate critical successors.  
Precedence arcs that should be both blue and red are indicated in thick black.



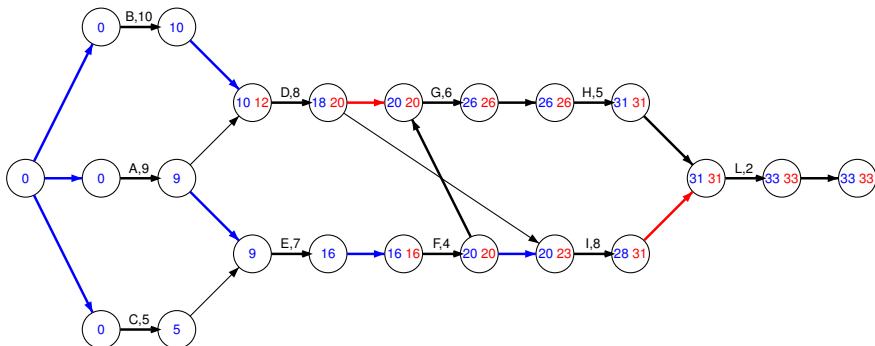
## Example: backward propagation of labels /.



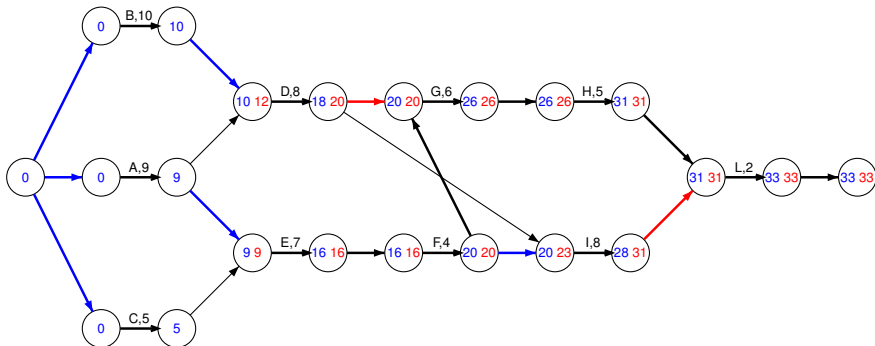
# Example: backward propagation of labels /.



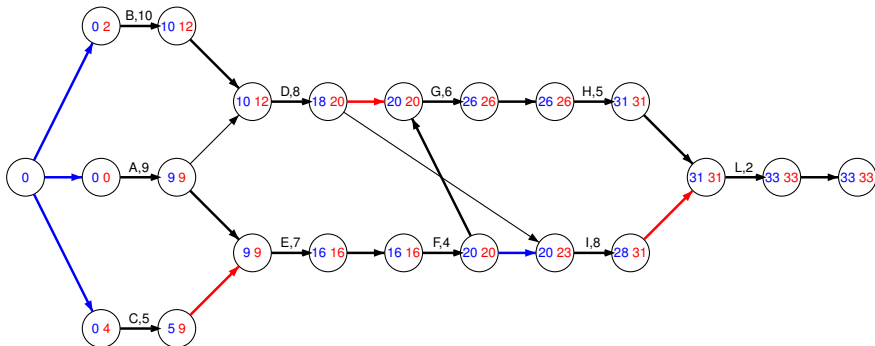
# Example: backward propagation of labels /.



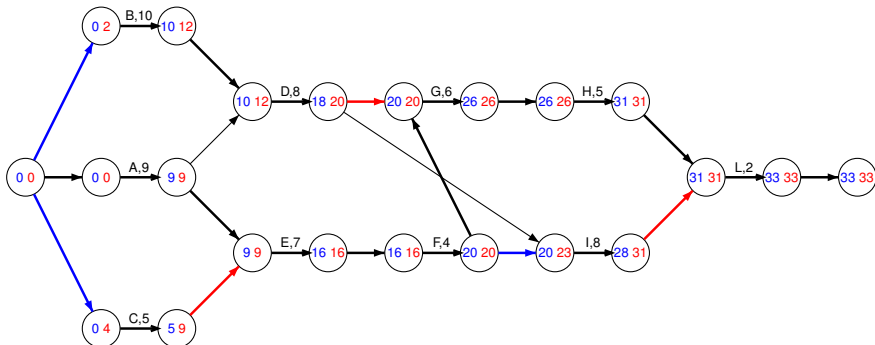
## Example: backward propagation of labels /.



## Example: backward propagation of labels /.



## Example: backward propagation of labels $l$ .



At the end of Phase 2 we must get  $l_s = 0$  and the same critical path as in Phase 1.

The values of **forward** and **backward** labels along the **critical path** are the same. For the non-critical activities the difference between the labels is the allowed tolerance (slack) in their schedule.



## Example: the results

| Activity | Duration | Pred. | Earliest start | Latest start | Earliest end | Latest end | Slack |
|----------|----------|-------|----------------|--------------|--------------|------------|-------|
| A        | 9        | -     | 0              | 0            | 9            | 9          | 0     |
| B        | 10       | -     | 0              | 2            | 10           | 12         | 2     |
| C        | 5        | -     | 0              | 4            | 5            | 9          | 4     |
| D        | 8        | A,B   | 10             | 12           | 18           | 20         | 2     |
| E        | 7        | A,C   | 9              | 9            | 16           | 16         | 0     |
| F        | 4        | E     | 16             | 16           | 20           | 20         | 0     |
| G        | 6        | D,F   | 20             | 20           | 26           | 26         | 0     |
| H        | 5        | G     | 26             | 26           | 31           | 31         | 0     |
| I        | 8        | D,F   | 20             | 23           | 28           | 31         | 3     |
| L        | 2        | H,I   | 31             | 31           | 33           | 33         | 0     |



## Program Evaluation and Review Technique (PERT)

It is also called *three-point estimation* technique, because each activity  $i$  is assumed to have an uncertain duration, described by three values:

- $d_i^*$ : nominal duration;
- $\underline{d}_i$ : optimistic duration;
- $\overline{d}_i$ : pessimistic duration.

The uncertain duration  $d_i$  of each activity  $i$  is represented by a Beta probability distribution with standard deviation  $\sigma_i = \frac{\overline{d}_i - \underline{d}_i}{6}$ .

With these assumptions, the expected duration  $\hat{d}_i$  of each activity  $i$  is

$$\hat{d}_i = \frac{\underline{d}_i + 4d_i^* + \overline{d}_i}{6}.$$



## Program Evaluation and Review Technique (PERT)

Assuming all activities are independent,

- the expected duration of a sequence of activities is the sum of the expected durations of its activities:

$$\hat{d}(S) = \sum_{i \in S} \hat{d}_i$$

- the variance of a sequence is the sum of the variances of its activities:

$$\sigma^2(S) = \sum_{i \in S} \sigma_i^2$$

Activities that are expected to be critical are identified with CPM:  $S^*$ . The expected duration of a whole project (duration of  $S^*$ ) is also computed:

$$d(S^*) = \hat{d}(S^*) \pm \sigma(S^*),$$

where  $\sigma(S^*) = \sqrt{\sigma^2(S^*)}$ .



## Uncertainty evaluation

The reliability of the result is estimated by assuming that the project duration is a random variable with normal distribution with expected value  $d(S^*)$  and variance  $\sigma^2(S^*)$ .

In this way we can estimate the probability that the project duration be within an interval of width  $I = k\sigma$  around the mean, for any choice of  $k$ .

A larger value of  $k$  corresponds to a more reliable estimate.

