Balas algorithm for linear 0-1 programming

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Operations Research Complements



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References:

E. Balas, An Additive Algorithm for Solving Linear Programs with Zero-One Variables, Operations Research 13, 4 (1965) 517-546.

F. Glover, S. Zionts, A Note on the Additive Algorithm of Balas,

Operations Research 13, 4 (1965) 546-549.

Linear 0-1 programming

Consider a linear 0-1 programming problem P such as

minimize
$$z = \sum_{j \in N} c_j x_j$$

s.t. $\sum_{j \in N} a_{ij} x_j \le b_i$ $\forall i \in M$
 $x_j \in \{0, 1\}$ $\forall j \in N$

where M is the set of rows, N is the set of columns and x is a binary solution vector.

It is not necessary to assume that the components of *A*, *b* and *c* are integers.

Balas algorithm

Balas algorithm is a branch-and-bound algorithm, also known as "additive algorithm", because it requires only additions and subtractions but no multiplications or divisions.

It can be described by

- branch strategy (branching on a binary variable)
- search strategy
- fathoming rules
- variable fixing rules
- lower bounding
- upper bounding

Standard form

First, the problem must be put in a standard form, so that all components of *c* have the same sign: either minimization of *z* with $c \ge 0$ or maximization of *z* with $c \le 0$.

Let select the first option.

If $c_i < 0$ for some $j \in N$, then replace x_i with $1 - \hat{x}_i$ everywhere in P.

The constant terms that are generated in the objective function are disregarded and added back to the final optimal value.

Example.

minimize $z = 3x_1 - 5x_2 + x_3 - 2x_4 \Rightarrow$ minimize $z = 3x_1 - 5 + 5\hat{x}_2 + x_3 - 2 + 2\hat{x}_4$.

Standard form

Then, all constraints must be written in the same form, either as \geq or as \leq (let select \leq , for instance).

Equality constraints are replaced by pairs of inequality constraints.

Example.

$$\left\{\begin{array}{l} 3x_1-2x_2+8x_3\leq 7\\ 4x_1+6x_2-5x_3\geq 5\\ 2x_1-3x_2-4x_3=-5\end{array}\right.$$

$$\left\{\begin{array}{l} 3x_1-2x_2+8x_3\leq 7\\ -4x_1-6x_2+5x_3\leq -5\\ 2x_1-3x_2-4x_3\leq -5\\ -2x_1+3x_2+4x_3\leq 5\end{array}\right.$$

Partial solution and 0-completion

While developing a branch-and-bound binary tree, at each node of the tree, some binary variables have been fixed to 0, some to 1 and some are still free.

They identify a partial solution, S.

We indicate by $N^0(S)$, $N^1(S)$ and $N^{free}(S)$ their sets, respectively: $N = N^0(S) \cup N^1(S) \cup N^{free}(S)$ for any *S* in the tree.

The 0-completion of a partial solution *S* is the solution obtained by setting all variables in $N^{free}(S)$ to 0.

It is the best solution of the subtree rooted at *S*, since $c \ge 0$ (but it may be infeasible): its value, $z^0(S)$, is a valid lower bound for the subtree.

Feasibility

For each partial solution S we have a corresponding sub-problem whose constraints are

$$\sum_{j \in N^0(S)} a_{ij} x_j + \sum_{j \in N^1(S)} a_{ij} x_j + \sum_{j \in N^{tree}(S)} a_{ij} x_j \leq b_i \;\; orall i \in M$$

$$\sum_{j \in N^{tree}(S)} a_{ij} x_j \leq b_i - \sum_{j \in N^1(S)} a_{ij} \ \forall i \in M$$

Let define the right-hand-sides of S as

J

$$r_i(S) = b_i - \sum_{j \in N^1(S)} a_{ij}$$

so that the constraints are

i.e.

$$\sum_{i \in \mathsf{N}^{irree}(\mathcal{S})} a_{ij} x_j \leq r_i(\mathcal{S}) \ \, orall i \in M.$$

If $r_i(S) \ge 0 \ \forall i \in M$, then the 0-completion of *S* is feasible: $z^0(S)$ is an upper bound.

Upper bounding

A best incumbent value \overline{z} is kept at all times during the execution of the algorithm.

Initially \overline{z} is set to a very large value: $\overline{z} \leftarrow +\infty$.

Every time the feasibility test on the 0-completion of a partial solution S succeeds, a new upper bound $z^0(S)$ is found and it is compared with the best incumbent.

If $z^0(S) < \overline{z}$, then the best incumbent value is updated: $\overline{z} \leftarrow z^0(S)$.

When the 0-completion of S is feasible, then S is solved at optimality and no branching occurs.

Fathoming

Feasibility. Let

$$t_i(\mathcal{S}) = \sum_{j \in \mathcal{N}^{free}(\mathcal{S})} \min\{0, a_{ij}\}$$

i.e. the minimum value that the left-hand-side of constraint i can take in S.

If $\exists i \in M$ such that $t_i > r_i(S)$, then *S* is infeasible and its node is fathomed.

Optimality. If the cost of the 0-completion of *S* is larger than the best incumbent upper bound, i.e.

$$z^0(S) \geq \overline{z},$$

then no optimal solution can be obtained from any completion of S; hence, its node is fathomed.

Glover and Zionts (1965) provided an even weaker sufficient condition that allows for fathoming a node S.

If $\exists i \in M$ such that $r_i(S) < 0$ and

$$r_i(S)rac{c_j}{a_{ij}} \geq \overline{z} - z^0(S) \;\; orall j \in \mathcal{N}^{ ext{free}}(S): a_{ij} < 0,$$

then constraint *i* cannot be satisfied without making the objective function greater than or equal to the value of the best incumbent upper bound.

Hence no completion of S can be feasible and optimal; the node can be fathomed.

Multiple variables fixing

If a sub-problem *S* is not fathomed, then it is analyzed to possibly fix some variables and reduce its size.

If $\exists i \in M$ such that $t_i = r_i(S)$, then feasibility requires

- $x_j = 0 \ \forall j \in N^{free}(S) : a_{ij} > 0$
- $x_j = 1 \ \forall j \in N^{free}(S) : a_{ij} < 0.$

So, all variables $j \in N^{free}(S)$: $a_{ij} \neq 0$ can be fixed (and fathoming tests are re-done).

Otherwise, single variables are examined (in any sequence) to be possibly fixed.

Feasibility.

If $\exists i \in M, j \in N^{free}(S) : a_{ij} > 0 \land t_i(S) + a_{ij} > r_i(S)$, then x_j can be fixed to 0 (for each $i \in M$, Balas suggests to examine variable x_j for which a_{ij} is maximum).

If $\exists i \in M, j \in N^{free}(S) : a_{ij} < 0 \land t_i(S) - a_{ij} > r_i(S)$, then x_j can be fixed to 1 (for each $i \in M$, it is profitable to consider x_j for which a_{ij} is minimum).

Optimality.

Every variable $j \in N^{free}(S)$ such that $z^0(S) + c_j \ge \overline{z}$ must be set to 0 in any completion of *S* with a value better than the best incumbent \overline{z} .

Feasibility and optimality. Glover and Zionts (1965) refined Balas' criterion.

Consider a variable $j \in N^{free}(S)$ and a constraint $i \in M$ such that $a_{ij} > r_i(S)$: setting $x_j = 1$ requires setting to 1 some other variable with $a_{ij} < 0$ in order to achieve feasibility.

This implies at least a cost $c_p = \min\{c_k : k \in N^{free}(S) \land a_{ik} < 0\}$. Hence, if

$$z^0(S)+c_j+c_k\geq \overline{z},$$

then variable x_i can be set to 0.

If no variable is left after fixing, than *S* is solved and no branching is required.

Promising vectors

All constraints with $r_i(S) < 0$ are violated in the 0-completion of *S*.

To achieve feasibility we need to set some free variable x_j to 1, among the variables with $a_{ij} < 0$ in those constraints.

If there are no such variables, there is no way to achieve feasibility by completing S.

Let define

$$egin{aligned} V(S) &= \{i \in M : r_i(S) < 0\} \ \mathcal{A}(S) &= \{j \in \mathcal{N}^{\textit{free}}(S) : a_{ij} \geq 0 \; orall i \in V(S)\} \end{aligned}$$

When completing S, variables in A(S) do not help to achieve feasibility.

Promising vectors are those in $R(S) = N^{free}(S) \setminus A(S)$. If $R(S) = \emptyset$, then *S* is infeasible and its node is fathomed.

Branch policy and search policy

When S is not fathomed and its 0-completion is infeasible, it is necessary to branch.

A branching variable is selected among the promising vectors and it is set to 0 in one branch and to 1 in the other.

The 1-branch is explored first, the 0-branch second.

When a node is fathomed, the algorithm backtracks: hence, the branch-and-bound tree is explored with a depth-first-search policy.

Selection of the branching variable

The branching variable is selected as the variable that yields the 0-completion with minimum total infeasibility when it is fixed to 1.

Define

$$I_j(S) = \sum_{i \in M} \max\{0, a_{ij} - r_i(S)\}.$$

The value $a_{ij} - r_i(S)$, when it is positive, is a measure of the residual violation of constraint *i* when x_i is set to 1.

The branching variable x_k is selected so that

$$k = \arg\min_{j \in R(S)} \{I_j(S)\}.$$