



PyQB

Monga

Flow of control
Selections
Repetitions

Programming in Python¹

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Lecture III: Control flow

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Basic types



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```
bool False, True Logical operations
int 1, -33, 1_000_000_000 ... Arithmetic
operations, no upper or lower limit
float 1.0, .1, 1.2e34 ... Arithmetic operations,
limited but you have float('infinity') (and
float('nan')) (learn how write literals!)
sys.float_info(max=1.7976931348623157e+308,
↳ max_exp=1024, max_10_exp=308,
↳ min=2.2250738585072014e-308,
↳ min_exp=-1021, min_10_exp=-307, dig=15,
↳ mant_dig=53,
↳ epsilon=2.220446049250313e-16, radix=2,
↳ rounds=1)
str 'aaaa\nthis is on a new line',
"bbb'b\"b" ... Concatenation, alphabetical
ordering, replication, ...
```

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Sequence of operations



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```
1 x = 1 + 2 * 3
2 x = x + 1
```

The 2 lines of code translate to at least 5 “logical” instructions (maybe more, for example adding two big numbers require multiple instructions):

- ① 2 * 3
- ② 1 + 6
- ③ x = 7
- ④ 7 + 1
- ⑤ x = 8

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Flow of control



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It is normally not very useful to write programs that do just one single computation. You wouldn't teach a kid how to multiply 32×43 , but the **general algorithm** of multiplication (the level of generality can vary).

To write programs that address a family of problems we need to be able to select instructions to execute according to conditions.

```
if x < 0:
    x = -x
y = 2 * x

if x == -1:
    x = x + 1
else:
    x = 3 * x
y = 2 * x
```

In Python the indentation is part of the syntax and it is **mandatory**.

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Input (special command needed)



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- A special command to ask to the operating system (same as `print`)
- `input()` or `input("Prompt the user:")`
- The operating system (or the operating environment as in `cscircle`) collect the input data (from keyboard/console or the network in `cscircles`) and returns them to Python as a `str`.
 - `s = input()` *## read a string*
 - `i = int(input())` *## read a string, convert to int*
- Input on `cscircles` seems strange, but when one understands the need of the mediation, the machinery is rather straightforward

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Repetitions



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It is also useful to be able to **repeat** instructions: it is very convenient, but it also opens a deep Pandora's box. . .

There are two ways of looping in Python:

Repeat by iterating on the elements of a collection (similar to math notation $\sum_{i \in \{a,b,c\}} f(i)$ <code>for i in range(0, 5):</code> # 0 1 2 3 4 <code>print(i)</code>	Repeat while a (variable) condition is true <code>i = 0</code> <code>while i < 5:</code> <code>print(i)</code> <code>i = i + 1</code>
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Homework



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- Create an account on <https://github.com/> (if you don't have one) and send me the name.

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