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Flow of control
Selections



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Flow o control

Lecture III: Control flow

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Programming in Python¹

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Academic year 2023/24, I semester

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Basic types

bool False, True Logical operations

int 1, -33, 1_000_000_000 ... Arithmetic operations, no upper or lower limit

sys.float_info(max=1.7976931348623157e+308)

- \rightarrow , max_exp=1024, max_10_exp=308,
- \rightarrow min=2.2250738585072014e-308,
- \rightarrow min_exp=-1021, min_10_exp=-307,
- \rightarrow dig=15, mant_dig=53,
- \rightarrow epsilon=2.220446049250313e-16,
- radix=2, rounds=1)

str 'aaaa\nthis is on a new line',
"bbb'b\"b" ... Concatenation, alphabetical
ordering, replication, ...



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Sequence of operations

x = 1 + 2 * 3x = x + 1

The 2 lines of code translate to at least 5 "logical" instructions (maybe more, for example adding two big numbers require multiple instructions):

- **1** 2 * 3
- **2** 1 + 6
- **4** 7 + 1
- **5** x = 8

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It is normally not very useful to write programs that do just one single computation. You wouldn't teach a kid how to multiply 32×43 , but the **general algorithm** of multiplication (the level of generality can vary).

To write programs that address a family of problems we need to be able to select instructions to execute according to conditions.

if
$$x = -1$$
:
 $x = x + 1$
 $x = -x$
 $y = 2 * x$
if $x = -1$:
 $x = x + 1$
else:
 $x = 3 * x$

In Python the indentation is part of the syntax and it is mandatory.

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Input (special command needed)



• A special command to ask to the operating system (same as print)

• input() or input("Prompt the user:")

• The operating system (or the operating environment as in cscircle) collect the input data (from keyboard/console or the network in cscircles) and returns them to Python as a str.

```
• s = input() ## read a string
• i = int(input()) ## read a string,
  convert to int
```

• Input on cscircles seems strange, but when one understands the need of the mediation, the machinery is rather straighforward

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