

PyQB

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Assignment

Programming in Python¹

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Assignment

Basic operations

Lecture II: Control structures

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Assignment

This is the fundamental statement for imperative programming:

- A name, known as variable, is needed to refer to objects. professor = "Mattia"
- = is not symmetrical, read it as becomes: Left-hand-side is always a variable, right-hand-side is an object, that can be either a literal or anything referred by another variable.
- A variable can change its value with another, following, assignment. Thus, the same variable may refer to different objects.

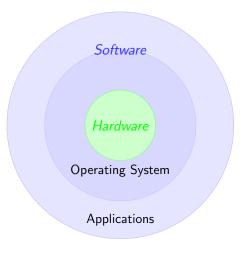
professor = "Violetta"

- Basic objects (numbers, strings, Boolean values) are immutable (the variable change, not the object; different objects have always different identity)
- Tracking a program means to track the values of all the variables of a program during its execution.



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The onion model



- Operating System: it is the only program interpreted directly by the hardware; other pieces of software get interpreted by the virtual machine provided by it.
- Applications: programs (e.g., the python interpreter or python programs) executed within the protected environment created by the operating system.

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in the executing environment.

Documentazione ufficiale di Python (3.9)

Basic operations

- Binary operators: 5 + 2, they compute a new object by using the two objects on which they apply;
- Unary operators: -(-5);
- Functions: max, they compute a new object by using an arbitrary number of objects (in general 0-..., max takes at least 1) passed as parameters (or arguments) when the function is called (max(3, 6, something_else)); sometimes the object computed is None;
- Syntactically appear as functions, but commands like print("Hello!") are actually used to request side effects



- Know the basic syntax of variables and assignment =
- Know the semantics of what you write: assigning an object to a variable delete any previous assignment;

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Assignment

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- Natural strategy: use a temporary name to "save" the value during the exchange;

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- "Fox" strategy: know language or library tricks For example Python has a "multiple assignment" construct x, y = y, x, or a special library function swap(x, y) could exist;

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- Natural strategy: use a temporary name to "save" the value during the exchange;
- "Fox" strategy: know language or library tricks For example Python has a "multiple assignment" construct x, y = y, x, or a special library function swap(x, y) could exist;
- "Hedgehog" strategy: study the problem in depth, e.g., if objects are numbers you can exploit arithmetic.

$$x = x + y$$

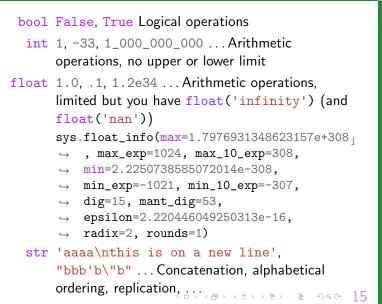
x = x - y



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Basic types



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Basic operation