

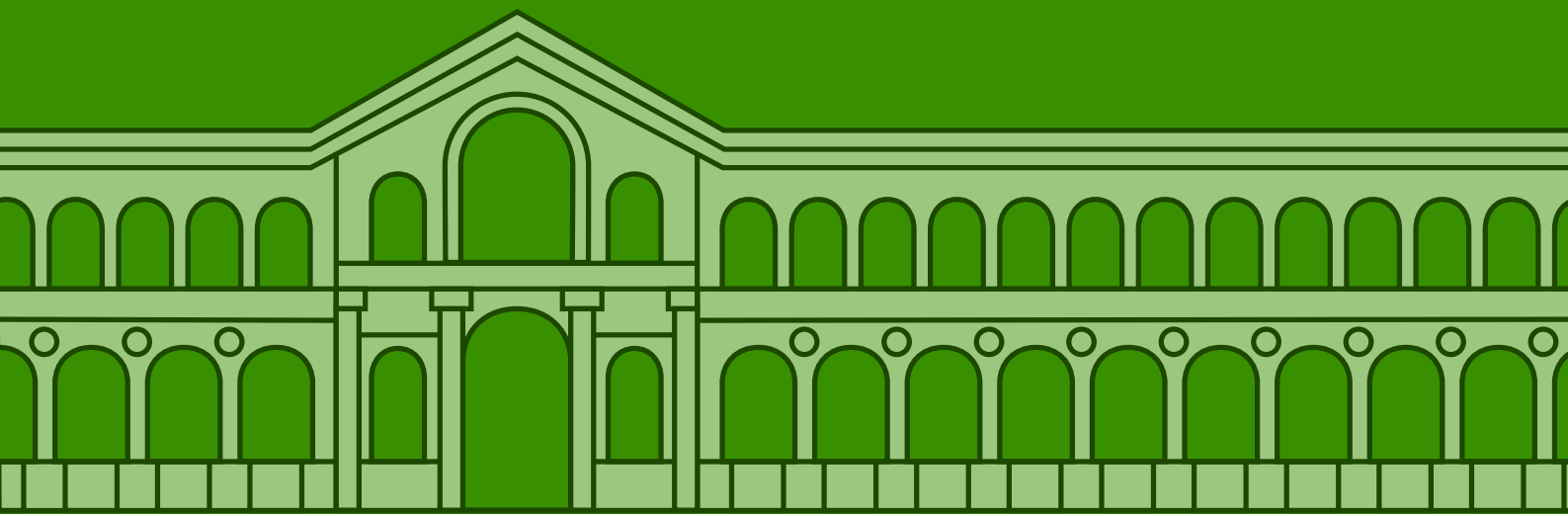
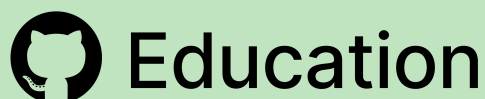


UNIVERSITÀ DEGLI STUDI DI MILANO
DIPARTIMENTO DI INFORMATICA



ITiCSE 2024

July 8-10, 2024 — Milano



Monday July 8th

Sala Pio XII

08:00 9:00	Registration
9:00 9:30	Opening session
9:30 10:30	Teaching programming in the age of generative AI — Simone Martini

	Sala Pio XII	Sala Napoleonica	Aula 1 Barelli	Aula 3 Panighi	Aula 2 Lazzati
11:00 12:40	Session 1α Generative AI – perspectives <i>chair: Åsa Cajander</i> Early Adoption of Generative Artificial Intelligence in Computing Education: Emergent Student Use Cases and Perspectives in 2023 — C. Estelle Smith et al. Guidelines for the Evolving Role of Generative AI in Introductory Programming Based on Emerging Practice — Joyce Mahon et al. AI-Grading Standup Updates to Improve Project-Based Learning Outcomes — Tyler Menezes Artificial Intelligence in Everyday Life 2.0: Educating University Students from Different Majors — Maria Kasinidou et al.	Session 1β Feedback <i>chair: Lina Battestilli</i> Feedback-Generation for Programming Exercises With GPT-4 — Imen Azaiz et al. Let Them Try to Figure It Out First – Reasons Why Experts (Do Not) Provide Feedback to Novice Programmers — Dominic Lohr et al. Iterative Student Program Planning using Transformer-Driven Feedback — Elijah Rivera et al. Open Source Language Models Can Provide Feedback: Evaluating LLMs' Ability to Help Students Using GPT-4-As-A-Judge — Charles Koutchme et al.	Session 1γ Code quality <i>chair: Jürgen Börstler</i> Catalog of Code Quality Defects in Introductory Programming — Anna Řečtáčková et al. Embedded-check a Code Quality Tool for Automatic Firmware Verification — Rafael Corsi Ferrão et al. Asking Students to Refactor their Code: A Simple and Valuable Exercise — Cruz Izu and Claudio Mirolo Are a Static Analysis Tool Study's Findings Static? A Replication — David Liu et al.	Session 1δ Errors and testing <i>chair: Tobias Kohn</i> Comparison of Three Programming Error Measures for Explaining Variability in CS1 Grades — Valdemar Švábenský, et al. Navigating Compiler Errors with AI Assistance: A Study of GPT Hints in an Introductory Programming Course — Maciej Pankiewicz and Ryan Shaun Baker Combining Local Testing with Automatic Commits: Benefits for Progress Tracking and CS2 Students' Learning Experience — Aleksandar Karakaš and Denis Helic Insights from the Field: Exploring Students' Perspectives on Bad Unit Testing Practices — Anthony Peruma et al.	Session 1ε Tips, Techniques and Courseware <i>chair: Ethel Tshukudu</i> Automated Evaluation of Games programmed in Computer Science Assessments — Dieter Meiller et al. Active Repos: Integrating Generative AI Workflows into GitHub — Richard Glassey and Alexander Baltatzis Pytch – Supporting your teaching of coding in classroom — Glenn Strong et al. Parsons Problems for Professional Learners — Geela Venise Fabric Chee et al. Explaining Algorithms with the Visual Programming Language Algot — Sverrir Thorgerirsson and Oliver Graf

Monday July 8th

	Sala Pio XII	Sala Napoleonica	Aula 1 Barelli	Aula 3 Panighi	Aula 2 Lazzati
14:20 15:10	<p>Session 2α Panel: Computer Science Curricula 2023 (CS2023)</p> <p><i>Rising to the Challenges of Change in AI, Security, and Society</i> — Sherif Aly, Brett Becker, Amruth Kumar and Rajendra K. Raj</p>	<p>Session 2β Recursion <i>chair: Max Fowler</i></p> <p>“Like a Nesting Doll”: Analyzing Recursion Analogies Generated by CS Students Using Large Language Models — Seth Bernstein et al.</p> <p><i>Why Is Recursion Hard to Comprehend? An Experiment with Experienced Programmers in Python</i> — Aviad Baron et al.</p>	<p>Session 2γ Computing in schools 1 <i>chair: Jane Waite</i></p> <p><i>Experimental Analysis of First-Grade Students’ Block-Based Programming Problem Solving Processes</i> — Gabriele Pozzan et al.</p> <p><i>Experiences Trialling a Novel Block-to-text Environment in a Summer School Context</i> — Glenn Strong et al.</p>	<p>Session 2δ Teaching <i>chair: Matti Tedre</i></p> <p><i>Grasping the Unseen: TA Insights into Teaching Subtle Concepts in Computer Science</i> — Pontus Haglund et al.</p> <p><i>Classification of Shared Tasks Used in Teaching</i> — Theresa Elstner et al.</p>	<p>Session 2ϵ Sponsor session <i>chair: Bedour Alshaigy</i></p> <p>GitHub Education</p>
15:30 16:45	<p>Session 3α Computing in schools 2 <i>chair: Juho Leinonen</i></p> <p><i>Feedback Literacy: Holistic Analysis of Secondary Educators’ Views of LLM Explanations of Program Error Messages</i> — Veronica Cucuiat and Jane Waite</p> <p><i>“Something that Happens Each Day” – Students’ Explanations of What Algorithms Are</i> — Martina Landman and Tobias Kohn</p> <p><i>Big Ideas of Cryptography in Primary School</i> — Michael Lodi et al.</p>	<p>Session 3β Assessment and autograding <i>chair: Jonathan Calver</i></p> <p><i>Code Generation Based Grading: Evaluating an Auto-grading Mechanism for “Explain-in-Plain-English” Questions</i> — David Smith and Craig Zilles</p> <p><i>Quickly Producing “Isomorphic” Exercises: Quantifying the Impact of Programming Question Permutations</i> — Max Fowler et al.</p> <p><i>A Comparison of Proctoring Regimens for Computer-Based Computer Science Exams</i> — Chinedu Emeka et al.</p>	<p>Session 3γ Cybersecurity 1 <i>chair: Leo Porter</i></p> <p><i>Research and Practice of Delivering Tabletop Exercises</i> — Jan Vykopal et al.</p> <p><i>From Paper to Platform: Evolution of a Novel Learning Environment for Tabletop Exercises</i> — Valdemar Švábenský et al.</p> <p><i>Using Real-world Bug Bounty Programs in Secure Coding Course: Experience Report</i> — Kamil Malinka et al.</p>	<p>Session 3δ Computer science theory <i>chair: Stan Kurkovsky</i></p> <p><i>Redux: An Interactive, Dynamic Knowledge Base for Teaching NP-completeness</i> — Kaden Marchetti et al.</p> <p><i>Nondeterministic to Deterministic Finite-State Machine Visualization</i> — Tijana Minić and Marco T. Morazan</p> <p><i>FSM Builder: A Tool for Writing Autograded Finite Automata Questions</i> — Elliot Robson et al.</p>	<p>Session 3ϵ Databases <i>chair: Rajendra K. Raj</i></p> <p><i>Teaching Multiple Data Models and Query Languages</i> — Jens Ehlers</p> <p><i>Building Blocks Towards More Effective SQL Error Messages</i> — Toni Taipalus and Hilka Grahm</p> <p><i>Enhancing Feedback Generation for Autograded SQL Statements to Improve Student Learning</i> — Carsten Kleiner and Felix Heine</p>

Tuesday July 9th

	Sala Pio XII	Sala Napoleonica	Aula 1 Barelli	Aula 3 Panighi	Aula 2 Lazzati
09:00 10:40	<p>Session 4α Generative AI – programming <i>chair: Andrew Luxton-Reilly</i></p> <p>Self-Regulation, Self-Efficacy, and Fear of Failure Interactions with How Novices Use LLMs to Solve Programming Problems — Lauren Margulieux et al.</p> <p>Explaining Code with a Purpose: An Integrated Approach for Developing Code Comprehension and Prompting Skills — Paul Denny et al.</p> <p>Performance, Workload, Emotion, and Self-Efficacy of Novice Programmers Using AI Code Generation — Nicholas Gardella et al.</p> <p>CS1-LLM: Integrating LLMs into CS1 Instruction — Annapurna Vadaparty et al.</p>	<p>Session 4β EDI <i>chair: Rebecca Robinson</i></p> <p>Why Female Students Are Dropping out of CS Programs — Rukiye Altin and Andreas Mühling</p> <p>Competency and Equity Driven Grading System for Computer Science Curriculum — Benjamin Fine</p> <p>“You don’t see too many of me, too many of us, in that area”: Exploring the Challenges and Opportunities of Promoting STEM Education among Black and Latinx Students — Isabella Lopez and Sanorita Dey</p> <p>Generation and Evaluation of a Culturally-Relevant CS1 Textbook for Latines using Large Language Models — Ismael Villegas Molina et al.</p>	<p>Session 4γ Professional skills <i>chair: Mats Daniels</i></p> <p>Early Computer Science Students’ Perspectives Towards The Importance Of Writing — Rutwa Engineer et al.</p> <p>Student Perceptions of Computer Science as a Profession — Stacy Doore et al.</p> <p>Embedding Technical, Personal and Professional Competencies in Computing Degree Programmes — Tom Crick et al.</p> <p>Students’ Perceptions of Behaviors Associated with Professional Dispositions in Computing Education — Natalie Kiesler et al.</p>	<p>Session 4δ Plagiarism <i>chair: Michael Liut</i></p> <p>Semantic Similarity Search for Source Code Plagiarism Detection: An Exploratory Study — Fahad Ebrahim and Mike Joy</p> <p>ChatGPT and Cheat Detection in CS1 Using a Program Autograding System — Ashley Pang and Frank Vahid</p> <p>Performance Analysis and Interviews of Non-CS-Major Students Sanctioned for Cheating in CS1 — Ashley Pang and Frank Vahid</p> <p>Style Anomalies Can Suggest Cheating in CS1 Programs — Benjamin Denzler et al.</p>	<p>Session 4ε DC Lightning talks <i>chair: Steve Cooper, Valentina Dagienė</i></p> <p>Educators as Stakeholders within Adaptive Learning — Nawaf Alajlani</p> <p>Developing Automatic Methods for Teaching Code Quality in Introductory Programming — Anna Rechtačková</p> <p>Towards Better Design and Delivery of SE Team Project Courses — Nayla Nasir</p> <p>Improving Dropout Prediction for Informatics Bachelor Students — Bettina Manuela Johanna Kern</p> <p>Towards the Integration of Large Language Models in an Object-Oriented Programming Course — Bruno Pereira Cipriano</p> <p>Improving Computing Higher Education in Prisons — Sven Grübel</p> <p>Integrating Sustainability Cases in Higher Computing Education — Bashira Jaradat</p> <p>ALearning Theory of Programming Language Acquisition — David Zabner</p> <p>A Proposal to Test a Strategy of Interdisciplinary Transfer between Algebra and Computer Science for Self-Efficacy, Optimized Cognitive Load, and Conceptual Understanding — Noah Cowit</p> <p>Empowering black women in computing: fostering inclusion and belonging through virtual communities — Luce-Melissa Kouaho</p> <p>A mental leap: Impact of Teaching the Math behind Machine Learning Techniques in K-12 — Lukas Lehner</p> <p>Meaningful Highlighting – Improving Educational IDEs to Enhance Code Comprehension for Programming Novices — Annika Vielsack</p> <p>Teaching Cyber Security to High-School Students — Sven Grübel</p> <p>Teaching Programming through Multi-Context Physical Computing — Alexandra Maximova</p>

Tuesday July 9th					
	Sala Pio XII	Sala Napoleonica	Aula 1 Barelli	Aula 3 Panighi	Aula 2 Lazzati
11:25 13:05	<p>Session 5α Autograding <i>chair: Carsten Kleiner</i></p> <p>Ordered Network Analysis in CS Education: Unveiling Patterns of Success and Struggle in Automated Programming Assessment — Andres Felipe Zambrano et al.</p> <p>A Case For Reflection In Autograding — Chad Hogg</p> <p>Scalable Autograding for Quantum Programming Assignments — Jonathan Beaumont and Kathryn Wakevainen</p> <p>Improving Student Learning with Automated Assessment — Ruben Acuna and Ajay Bansal</p>	<p>Session 5β Emotions, confidence and belonging <i>chair: Fiona McNeill</i></p> <p>Exploring Students' Self-Confidence in Their Programming Solutions — Sven Strickroth</p> <p>In-Person vs Blended Learning: An Examination of Grades, Attendance, Peer Support, Competitiveness, and Belonging — Anshul Shah et al.</p> <p>On Using Physiological Sensors and AI to Monitor Emotions in a Bug-Hunting Game — Natalia Silvis-Cividjian et al.</p> <p>Fostering and Assessing Dispositions by providing Grades a Meaning in a Computing Education Context — Laura Tubino and Andrew Cain</p>	<p>Session 5γ Virtual tutors <i>chair: James Prather</i></p> <p>Can Small Language Models with Retrieval-Augmented Generation Replace Large Language Models when Learning Computer Science? — Suqing Liu et al.</p> <p>Iris: An AI-Driven Virtual Tutor for Computer Science Education — Patrick Bassner et al.</p> <p>Chatbot Development Using LangChain: A Case Study to Foster Critical Thinking and Creativity — Laura Farinetti and Lorenzo Canale</p> <p>Desirable Characteristics for AI Teaching Assistants in Programming Education — Paul Denny et al.</p>	<p>Session 5δ Ethics <i>chair: Sue Sentance</i></p> <p>With Great Power Comes Great Responsibility – Integrating Data Ethics into Computing Education — Natalie Kiesler et al.</p> <p>Student Perspectives on Using a Large Language Model (LLM) for an Assignment on Professional Ethics — Virginia Grande et al.</p> <p>First Year CS Students Exploring And Identifying Biases and Social Injustices in Text-to-Image Generative AI — Mikko Apiola et al.</p> <p>Agile Ethics: A Low Stakes, Skills-based Framework for Teaching CS Ethics — Alexi Brooks</p>	<p>Session 5ε Tips, Techniques and Courseware <i>chair: Tobias Kohn</i></p> <p>Simplifying multimedia programming for novice programmers: Medialib and its learning materials — Adam Wynn et al.</p> <p>Learn by example in a modern embedded system course — Rafael Corsi Ferrão et al.</p> <p>Programming Workbook: A Collaborative Coding Fusion (Print and Online) for Mastering Programming Fundamentals — Christian Servin</p> <p>Individualising Assessments at Scale — Joshua Burridge</p> <p>Databases Without Databases: Projects for Including Database Concepts in Interdisciplinary Curricula with LINQ — Nuno Fachada</p>

Wednesday July 10th					
	Sala Pio XII	Sala Napoleonica	Aula 1 Barelli	Aula 3 Panighi	Aula 2 Lazzati
09:00 10:40	<p>Session 6α Working Groups chair: Dennis Bouvier & Ari Korhonen</p> <p>WG 1: Computing Education in Africa</p> <p>WG 2: A Multi-Institutional-Multi-National Study into the Impacts of AI on Work Practices of IT Professionals and Implications for Computing Students</p> <p>WG 3: Experiences of Instructors Who Teach Capstone Courses in the Computing and Information Technology Fields</p> <p>WG 4: Curriculum Analysis for Data Systems Education</p> <p>WG 5: All for One and One for All – Collaboration in Computing Education: Policy, Practice, and Professional Dispositions</p> <p>WG 6: Equity-Minded Computer Science Undergraduate Curriculum</p> <p>WG 7: What We Talk About When We Talk About K-12 Computing Education</p>	<p>Session 6β Tools and environments chair: Brent Reeves</p> <p>Design and Evaluation of a Web-based Distributed Pair Programming Tool for Novice Programmers — José Colin et al.</p> <p>Containerizing CS50: Standardizing Students' Programming Environments — David Malan</p> <p>MemStep: An Interactive Tool for Constructing and Visualizing the Run-Time Memory Layout of Java Programs — Michelle Pham et al.</p> <p>The Shell Tutor: An Intelligent Tutoring System For The UNIX Command Shell And Git — Jaxton Winder et al.</p>	<p>Session 6γ Software engineering chair: Cruz Izu</p> <p>External Projects and Partners: Addressing Challenges and Minimizing Risks from the Outset — Stan Kurkovsky et al.</p> <p>Code Refactoring Strategies of Third Year Software Engineering Students — Roshan Rajapakse and Claudia Szabo</p> <p>Utilizing the Constrained K-Means Algorithm and Pre-Class GitHub Contribution Statistics for Forming Student Teams — Jialin Cui et al.</p> <p>A Comparative Analysis of GitHub Contributions Before and After An OSS Based Software Engineering Class — Jialin Cui et al.</p>	<p>Session 6δ Student success and block-based programming chair: Sean Russell</p> <p>Investigating Academic Confidence, Workload Stress, and Performance in a BlendFlex Computer Science Course — Madison Book et al.</p> <p>NextBlocks: An Interactive Block Programming Platform — Duarte Pereira et al.</p> <p>Block-Based Programming for Mobile with Conventional Exceptions and Automatic Evaluation — Aryobarzan Atashpendar and Steffen Rothkugel</p> <p>From Visual Arts to Programming: Exploring the Impact on Achievement in Constructionist College CS1 Classes — Oladele O. Campbell et al.</p>	<p>Session 6ε Live coding chair: Guido Röfösling</p> <p>Scalable Feedback for Student Live Coding in Large Courses Using Automatic Error Grouping — Sven Strickroth</p> <p>Comparing the Experiences of Live Coding versus Static Code Examples for Students and Instructors — Andrea Watkins et al.</p> <p>A Comparison of Student Behavioral Engagement in Traditional Live Coding and Active Live Coding Lectures — Anshul Shah et al.</p> <p>Assessing Live Programming for Program Comprehension — Oliver Graf et al.</p>

Wednesday July 10th					
	Sala Pio XII	Sala Napoleonica	Aula 1 Barelli	Aula 3 Panighi	Aula 2 Lazzati
11:25 12:40	<p>Session 7α Parsons problems <i>chair: Sara Hooshangi</i></p> <p><i>Evaluating Micro Parsons Problems as Exam Questions</i> — Zihan Wu and David Smith</p> <p><i>Exploring the Acceptance and Effectiveness of Parsons Problems on Scaffolding CS1 Retakers</i> — Felipe Sanhueza et al.</p> <p><i>Automating Personalized Parsons Problems with Customized Contexts and Concepts</i> — Andre del Carpio Gutierrez et al.</p>	<p>Session 7β Computing in schools 3 <i>chair: Michael Caspersen</i></p> <p><i>Customizing ChatGPT to Help Computer Science Principles Students Learn Through Conversation</i> — Matthew Frazier et al.</p> <p><i>Computational Thinking for Self-Regulated Learning</i> — Stefan Pasterk and Gertraud Benke</p> <p><i>Students' Motivation and Intention to Engage with Data-Driven Technologies from a CS Perspective in Everyday Life</i> — Lukas Höper et al.</p>	<p>Session 7γ Curriculum and learning resources <i>chair: Rita Garcia</i></p> <p><i>Stubents: Videos Created by and for Students, Active Learning Resources in Large and Diverse Computer Science Classrooms</i> — Yige Chen and Bernardo Pereira Nunes</p> <p><i>Designing a CURE for CS1</i> — Kevin Buffardi et al.</p> <p><i>The CS1 Python Bakery: A Modern "Batteries Included" Open-Source Curriculum with All the Fixings</i> — Austin Bart et al.</p>	<p>Session 7δ Cybersecurity 2 <i>chair: Roger McDermott</i></p> <p><i>A User Experience Study of MeetingMayhem: a Web-Based Game to Teach Adversarial Thinking</i> — Shan Huang et al.</p> <p><i>Design and Use of Privacy Capture-the-Flag Challenges in an Introductory Class on Information Privacy and Security</i> — Wolfgang Vigil and Svetlana Abramova</p> <p><i>Equitable Access to Cybersecurity Education: A Case Study of Underserved Middle School Students</i> — Madison Thomas et al.</p>	<p>Session 7ε Broadening participation 1 <i>chair: Monica Divitini</i></p> <p><i>Broadening Computing Participation in the Navajo Nation</i> — Ashish Amresh et al.</p> <p><i>Uncovering Meaningful Computing Contexts for Incarcerated College Students</i> — Emma Hogan et al.</p>
14:30 15:20	<p>Session 8α Working Groups <i>chair: Dennis Bouvier & Ari Korhonen</i></p> <p><i>WG8: Designing a Pedagogical Framework for Developing Abstraction Skills</i></p> <p><i>WG9: How Are Instructors Incorporating Generative AI into Teaching Computing?</i></p> <p><i>WG10: Improving Code Quality at CS1 Level: Structure, Style and Good Practices</i></p>	<p>Session 8β Student engagement <i>chair: Marie Devlin</i></p> <p><i>Enhancing Student Engagement in Large-Scale Capstone Courses: An Experience Report</i> — Asma Shakil and Paul Denny</p> <p><i>Agora: Motivating and Measuring Engagement in Large-Class Discussions</i> — Hedayat Zarkoob et al.</p>	<p>Session 8γ Computing education research and perception <i>chair: Kevin Buffardi</i></p> <p><i>Exploring Barriers and Strategies to boost Scientific Output in Computing Education in Africa</i> <i>Early Insights</i> — Ismaila Temitayo Sanusi and Ethel Tshukudu</p> <p><i>Exploring Perception in Computer Graphics Education</i> — Amani Najmudeen and Anne-Kathrin Peters</p>	<p>Session 8δ Supporting students <i>chair: Jack Parkinson</i></p> <p><i>TeachNow: Enabling Teachers to Provide Spontaneous, Realtime 1:1 Help in Massive Online Courses</i> — Ali Malik et al.</p> <p><i>Building Student Support for Computing Students: How Do Students Respond to Different Models?</i> — Fiona McNeill et al.</p>	<p>Session 8ε Broadening participation 2 <i>chair: Ouldooz Baghban Karimi</i></p> <p><i>Capital in Computing Education: Investigating Factors Underlying Participation</i> — Thom Kunkeler and Aletta Nylén</p> <p><i>Bringing Our Full Selves Into Computing: Designing, Building, and Fostering Equitable Computing Education Communities</i> — Francisco Enrique Vicente Castro et al.</p>

Monday June 8th				
09:00	Opening			
09:30	Keynote			
10:30	Coffee-break - Posters A			
11:00	<table border="1"> <tr> <td>1α - 1δ Papers</td> <td>1ϵ Tips, Techniques, and Courseware</td> </tr> </table>	1 α - 1 δ Papers	1 ϵ Tips, Techniques, and Courseware	
1 α - 1 δ Papers	1 ϵ Tips, Techniques, and Courseware			
12:40	Lunch (Cafeteria)			
14:20	<table border="1"> <tr> <td>2α Panel</td> <td>2β - 2δ Papers</td> <td>2ϵ Sponsor</td> </tr> </table>	2 α Panel	2 β - 2 δ Papers	2 ϵ Sponsor
2 α Panel	2 β - 2 δ Papers	2 ϵ Sponsor		
15:10	Refreshments - Posters A			
15:30	3 α - 3 ϵ Papers			
16:50	Concert			
18:00	Reception (Rettorato)			

Tuesday June 9th			
09:00	<table border="1"> <tr> <td>4α - 4δ Papers</td> <td>4ϵ DC Lightning Talks</td> </tr> </table>	4 α - 4 δ Papers	4 ϵ DC Lightning Talks
4 α - 4 δ Papers	4 ϵ DC Lightning Talks		
10:40	Coffee-break - DC Posters		
11:25	<table border="1"> <tr> <td>5α - 5δ Papers</td> <td>5ϵ Tips, Techniques, and Courseware</td> </tr> </table>	5 α - 5 δ Papers	5 ϵ Tips, Techniques, and Courseware
5 α - 5 δ Papers	5 ϵ Tips, Techniques, and Courseware		
13:05	Lunch (Cafeteria)		
14:30 17:30	Excursions city tours + museum visits		

Wednesday June 10th			
09:00	<table border="1"> <tr> <td>6α Working Groups</td> <td>6β - 6ϵ Papers</td> </tr> </table>	6 α Working Groups	6 β - 6 ϵ Papers
6 α Working Groups	6 β - 6 ϵ Papers		
10:40	Coffee-break - Posters B		
11:25	7 α - 7 ϵ Papers		
12:40	Lunch (Cafeteria)		
14:30	<table border="1"> <tr> <td>8α Working Groups</td> <td>8β - 8ϵ Papers</td> </tr> </table>	8 α Working Groups	8 β - 8 ϵ Papers
8 α Working Groups	8 β - 8 ϵ Papers		
15:20 16:30	Closing & Awards		

19:00	Banquet (Rettorato)
-------	------------------------

