Decision Methods and Models Master's Degree in Computer Science

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Lesson 18: Decision-making under risk: stochastic u[tilit](#page-0-0)[y M](#page-1-0)[ilan](#page-0-0)[o](#page-1-0)[, A](#page-0-0)[.A](#page-27-0)[. 2](#page-0-0)[02](#page-27-0)[4/2](#page-0-0)[5](#page-27-0)

Decision-making under risk

We assume

- a preference relation Π that is a weak order with a known consistent value function $u(f)$ (replaced by a cost f)
- an uncertain environment: $|\Omega| > 1$ with probabilistic information
- a single decision-maker: $|D|=1 \Rightarrow \Pi_d$ reduces to Π

We aim to overcome the limits of the expected value criterium

- introducing a number of desired properties (axioms)
- building a choice criterium that by construction satisfies them

After normalisation, there will be exactly one

 $\mathbf{E} = \mathbf{A} \oplus \mathbf{B} + \mathbf{A} \oplus \mathbf{B} + \mathbf{A} \oplus \mathbf{B} + \mathbf{A} \oplus \mathbf{A}$

We have seen that the expected value criterium has problems, related to

- decision-makers having strict "preferences" between alternatives of equal expected value
- decision-makers having different "preferences" between the same pairs of alternatives
- paradoxes related to small probabilities and large impacts

Strictly speaking, preferences refer to impacts f and f' , but we refer here to a practical choice between alternatives x and x' , based on the impact vectors $f(x, \cdot)$ and $f(x', \cdot)$

The Austrian-Hungarian mathematicians Janos Von Neumann and Oskar Morgenstern proposed a constructive way out of these problems

Lotteries

A finite simple lottery is a pair $\ell(f, \pi) = (f(\omega), \pi(\omega))$ where

- $f(\omega): \Omega \to \mathbb{R}$ is a random variable
- $\pi(\omega): \Omega \to [0, 1]$ is a probability function
- $\bullet\;\Omega=\left\{\omega^{(1)},\ldots,\omega^{(r)}\right\}$ is a finite sample set

The extension to infinite sets is possible, but not considered here

Consequently, the set of all finite simple lotteries on Ω will be

 $L_{F,\Omega}=F^{|\Omega|}\times\mathcal{P}\left(\Omega\right)$

In a decision problem in conditions of risk, each alternative $x \in X$ corresponds to a lottery $\ell(x) \in L_X \subset L_F$ of

 $x \leftarrow \ell(x) = (f(x, \omega_1), \pi(\omega_1)) \oplus \ldots \oplus (f(x, \omega_r), \pi(\omega_r))$

where we skip the terms of zero probability for the sake of brevity

This notation is nonstandard

 $\mathbf{E} = \mathbf{A} \oplus \mathbf{A} + \mathbf{A} \oplus \mathbf{A} + \mathbf{A} \oplus \mathbf{A} + \mathbf{A} \oplus \mathbf{A}$

Some particular cases compact the notation even further

• degenerate lottery, where a single scenario has probability 1

 $\ell_f = (f, 1)$

• binary lottery, where two scenarios have positive probability

$$
\ell_{f,\alpha,f'}=(f,\alpha)\oplus (f',1-\alpha)
$$

Compound lotteries

The simple lottery set $L_{F,\Omega}$ extends by recursion to compound lotteries, where the impact obtained in each scenario is allowed to be a lottery

The notation abuse is to avoid multiplying symbols

Compound lotteries model

- lotteries taking place in subsequent phases
- decisions taken before a sequence of uncertain events

They admit a graphical tree representation with

- uncertain events on the internal nodes
- deterministic impacts on the leaves
- conditional probabilities on the arcs
- probabilities summing to 1 on the arcs going out of each node

 $\left\{ \begin{array}{ccc} 1 & 0 & 0 \\ 0 & 1 & 0 \end{array} \right.$

Preference relations on lotteries

A preference between lotteries is a binary relation Π on the lottery set

 $\Pi \subset 2^{L_{F,\Omega}\times L_{F,\Omega}}$

A stochastic utility function $u: L_{F,\Omega} \to \mathbb{R}$ is consistent with Π when

 $\ell \preceq \ell' \Leftrightarrow u(\ell) \geq u(\ell') \qquad \text{for all } \ell, \ell' \in L$

Von Neumann and Morgenstern

- ¹ assume the existence of a preference relation Π on lotteries
- ² impose suitable conditions on Π
- **3** build a stochastic utility function $u(\ell)$ that is consistent with Π
- **4** reduce the decision problem in conditions of risk to

max $u(\ell(x))$ $x \in X \Leftrightarrow \ell(x) \in L_X$

where feasi[ble](#page-5-0) region X corresponds to the feasible l[ot](#page-7-0)[t](#page-5-0)[eri](#page-6-0)[es](#page-7-0) $L_X \subset L_{F,\Omega}$ $L_X \subset L_{F,\Omega}$
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Stochastic utility axioms

The preference relation Π on $L_{F,\Omega}$ enjoys the following properties

- **1** weak ordering: it is reflexive, complete and transitive
- **2** monotony: lotteries giving larger probabilities to better outcomes are preferable:

 $\alpha \geq \beta \Leftrightarrow (\ell, \alpha) \oplus (\ell', 1 - \alpha) \preceq (\ell, \beta) \oplus (\ell', 1 - \beta) \ \text{ for all } \ell \preceq \ell'$

3 continuity: any intermediate impact between two lotteries admits an equivalent compound lottery with the two given ones as outcomes:

 $\ell \preceq f \preceq \ell' \Rightarrow \exists \alpha \in [0;1] : f \sim (\ell, \alpha) \oplus (\ell', 1 - \alpha)$

Changing the probabilities modifies the preference continuously

No impact remains uncovered

Stochastic utility axioms

⁴ independence (or substitution): the preference between two lotteries does not change combining them with the same lottery with the same probability:

 $\ell \preceq \ell' \Leftrightarrow (\ell, \alpha) \oplus (\ell'', 1 - \alpha) \preceq (\ell', \alpha) \oplus (\ell'', 1 - \alpha) \ \text{ for all } \alpha \in (0; 1]$

6 reduction: a compound lottery is indifferent to a simple lottery with

- the same final impacts
- probabilities given by the laws of
	- conditional probabilities: multiply along each path
	- total probabilities: sum on disjoint paths

Impacts and probabilities are relevant, the lottery structure is not

The axioms look overall reasonable, even if some have been criticised

In particular, the independence axiom is often violated in practice

Theorem

Let F and Ω be finite sets, and Π a preference relation on lotteries. Let Π be not fully indifferent on F and satisfy the five axioms. Then, there exists a single function $u(\ell)$ that is consistent with Π , equal to 0 in the worst impacts and to 1 in the best

If all impacts are indifferent, just set $u(\ell)$ uniform

In the other cases, the proof is constructive

1 set the utility of extreme impacts: since F is finite and Π is a weak order, there is a best impact f° and and a worst impact f^{\dagger} , with

$$
f^\circ \prec f^\dagger
$$

Otherwise, all impacts are indifferent

Now, set $u(f^{\circ}, 1) = 1$ and $u(f^{\dagger}, 1) = 0$

Example

Consider the following decision problem in conditions of risk

Suppose that

- the impact set is $F = \{10, 20, 30, 50\}$ (finite)
- the impacts are benefits (no full indifference)

The theorem's assumptions are satisfied

The first step amounts to

- finding the worst and best impact: $f^{\dagger} = 10$ and $f^{\circ} = 50$
- imposing the normalised extreme values of utility:

$$
u(10)=0 \qquad u(50)=1
$$

 \bullet set the utility of all degenerate lotteries: since f is intermediate between f^{\dagger} and f° , by continuity

$$
f^{\circ} \preceq f \preceq f^{\dagger} \Rightarrow \exists \alpha \in [0,1] : f \sim \ell_{f^{\circ},\alpha,f^{\dagger}}
$$

The value α must be indicated by the decision-maker

There is a unique α_f for each f: by contradiction, assume two

$$
f\sim \ell_{f^\circ,\alpha,f^\dagger}\sim \ell_{f^\circ,\beta,f^\dagger}
$$

By monotony

$$
\begin{cases} \ell_{f^{\circ},\alpha,f^{\dagger}} \preceq \ell_{f^{\circ},\beta,f^{\dagger}} \text{ and } f^{\dagger} \preceq f^{\circ} \Rightarrow \alpha \geq \beta \\ \ell_{f^{\circ},\beta,f^{\dagger}} \preceq \ell_{f^{\circ},\alpha,f^{\dagger}} \text{ and } f^{\dagger} \preceq f^{\circ} \Rightarrow \beta \geq \alpha \end{cases} \Rightarrow \beta = \alpha
$$

Now, set the utility $u(f, 1) = \alpha_f$

 Ω

Consider the following decision problem in conditions of risk

The second step amounts to asking the decision-maker for each impact f

- finding a binary lottery $\ell_{f^{\circ},\alpha_f,f^{\dagger}}$ equivalent to f
	- 20 \sim (10, α_{20}) \oplus (50, 1 $-\alpha_{20}$)
	- 30 \sim (10, α_{30}) \oplus (50, 1 $-\alpha_{30}$)
- imposing the lottery probability as the utility of the impact

$$
\bullet \ \ u(20)=\alpha_{20}=0.40
$$

• $u(30) = \alpha_{30} = 0.60$

3 set the utility of general lotteries:

To keep it simple, consider a binary one: $\ell=(f^{(1)},\pi_1)\oplus(f^{(2)},\pi_2)$

Each final impact is equivalent to a binary lottery

$$
f^{(r)} \sim (f^{\dagger}, 1 - \alpha_{f^{(r)}}) \oplus (f^{\circ}, \alpha_{f^{(r)}}) \qquad \text{(in short } \ell^{(r)}\text{)}
$$

By substitution, we obtain from $f^{(1)}$ a compound lottery

$$
f^{(1)}\sim \ell^{(1)} \Rightarrow (f^{(1)},\pi_1) \oplus (f^{(2)},\pi_2) \sim (\ell^{(1)},\pi_1) \oplus (f^{(2)},\pi_2)
$$

Again by substitution we replace also $f^{(2)}$

$$
f^{(2)} \sim \ell^{(2)} \Rightarrow (f^{(2)}, \pi_2) \oplus (\ell^{(1)}, \pi_1) \sim (\ell^{(2)}, \pi_2) \oplus (\ell^{(1)}, \pi_1)
$$

By transitivity, the original lottery is equivalent to the final one

$$
\ell = (f^{(1)}, \pi_1) \oplus (f^{(2)}, \pi_2) \sim (\ell^{(1)}, \pi_1) \oplus (\ell^{(2)}, \pi_2)
$$

The order in the combinations is irrelevant

The result is a compound two-level lottery that returns only f^\dagger and f°

$$
\ell \sim ((f^\dagger, 1-\alpha_{f^{(2)}}) \oplus (f^\circ, \alpha_{f^{(2)}}), \pi_2) \oplus ((f^\dagger, 1-\alpha_{f^{(1)}}) \oplus (f^\circ, \alpha_{f^{(1)}}), \pi_1) \\qquad \qquad \text{as } \pi_1 \text{ and } \pi_2 \text{ and } \pi_3 \text{ and } \pi_4 \text{ and } \pi_5 \text{ and } \pi_6 \text{ and } \pi_7 \text{ and } \pi_8 \text{ and } \pi_9 \text{
$$

By reduction the overall lottery can be replaced by a simple lottery $\ell \sim (f^\dagger,\pi_1(1-\alpha_{f^{(1)}})+\pi_2(1-\alpha_{f^{(2)}})) \oplus (f^\circ,\pi_1\alpha_{f^{(1)}}+\pi_2\alpha_{f^{(2)}})$

Now, set the utility of ℓ to the probability of f° in the final lottery:

$$
u(\ell(f,\pi))=\sum_{\omega\in\Omega}\pi(\omega)u(f(\omega))
$$

since

- every scenario ω corresponds to a path reaching f°
- the paths consist of two arcs
- $\pi(\omega)$ is the probability on the first arc of the path
- $\alpha_{f(\omega)} = u(f(\omega))$ is the probability on the second arc of the path

The utility of a lottery is the expected value of the utility in the scenarios $u(\ell) = E[u(f)]$

As Bernouilli proposed, combine perceived utilities, not impacts!

In summary, the Von Neumann-Morgenstern theorem

- receives from the decision-maker $u(f)$ for all $f \in F$
- returns $u(\ell)$ for all $\ell \in L$

Since in a decision problem an alternative is a lottery

max $E[u(f(x))]$ $x \in X$

 $\mathbf{E} = \mathbf{A} \mathbf{E} + \mathbf{A} \mathbf{E} + \mathbf{A} \mathbf{E} + \mathbf{A} \mathbf{D} + \mathbf{A} \mathbf{D}$

Since we know the utilities of the deterministic impacts

we can determine the utility of any lottery, such as

The utilities are

- \bullet $u\left(x^{(1)} \right) = 0.25 \cdot 10 + 0.50 \cdot 20 + 0.25 \cdot 50 = 0.45$
- \bullet $u\left(x^{(2)} \right) = 0.25 \cdot 50 + 0.50 \cdot 10 + 0.25 \cdot 30 = 0.40$

and the former is better than the latter

Stochastic utility and multi-attribute utility

Stochastic utility and multi-attribute utility exhibit strong similarities

• they are convex combinations of utilities with coefficients

$$
\tilde{u}(f) = \sum_{l \in P} w_l \tilde{u}_l(f_l) \qquad u(\ell(f, \pi)) = \sum_{\omega \in \Omega} \pi(\omega) \alpha_{f(\omega)}
$$

- the utilities are normalised between a worst and a best impact
- the coefficients are normalised between 0 and 1 with unitary sum

but there are also strong differences

- additivity is intrinsically satisfied (no special condition required), because the different scenarios do not interact, while indicators do
- the attribute set P is replaced by scenario set Ω , possibly infinite
- the weights w_l are replaced by probabilities $\pi(\omega)$ that do not necessarily require the decision-maker (they might be frequencies)

Risk profile is the shape of $u(f)$ for all $f \in F$:

- it determines $u(\ell(f,\pi))$ for all $\ell \in L$, combining $u(f)$ and $\pi(\omega)$
- therefore, it shows the attitude of the decision-maker towards risk

For the sake of simplicity, we will assume that

- \bullet f is a henefit
- the impact set is an interval $F = \left\lceil f^\dagger, f^\circ \right\rceil$
- consequently, the risk profile increases from $(f^{\dagger},0)$ to $(f^{\circ},0)$

The extension to more general cases is possible

Now consider

- $\bullet\,$ an intermediate deterministic impact $f_\alpha = (1-\alpha)f^\dagger + \alpha f^\circ$
- \bullet a binary lottery $\ell_{f^\circ, \alpha, f^\dagger}$ combining f° and f^\dagger with coefficient α

They are equivalent for the expected value criterium

$$
\phi_{EV}\left(f_{\alpha}\right)=f_{\alpha}=\phi_{EV}\left(\ell_{f^{\circ},\alpha,f^{\dagger}}\right)
$$

What about their stochastic utilities $u(f_\alpha)$ and $u(\ell_{f^\circ, \alpha, f^\dagger})$?

The utility of any binary lottery $\ell_{f^{(1)}, \alpha, f^{(2)}}$ can be computed from the segment between points $(f^{(1)}, u(f^{(1)}))$ and $(f^{(2)}, u(f^{(2)}))$

$$
u\left(\ell_{f^{\circ},\alpha,f^{\dagger}}\right)=\alpha u(f^{\circ})+(1-\alpha)u(f^{\dagger})
$$

Three relevant cases (not exhaustive) exist:

 \textbf{D} convex case: the risk profile is above the segment from $\left(f^{\dagger},0\right))$ to $(f^{\circ}, 1)$ and the lottery is preferred to the deterministic impact

 $u(f_\alpha) \leq u\left(\ell_{f^\circ,\alpha,f^\dagger}\right) \quad \text{for all } \alpha \in [0,1]$

The decision-maker is risk-prone

Three relevant cases (not exhaustive) exist:

 $\, {\bf 2} \,$ linear case: the risk profile is lying on the segment from $\, (f^{\dagger},0)) \,$ to $(f^{\circ}, 1)$ and the lottery and the deterministic impact are equivalent

 $u(f_\alpha) = u\left(\ell_{f^\circ, \alpha, f^\dagger}\right) \quad \text{for all } \alpha \in [0,1]$

The decision-maker is risk-neutral

The expected value criterium is confirmed

Three relevant cases (not exhaustive) exist:

 $\, {\bf 3} \,$ concave case: the risk profile is below the segment from $\, (f^{\dagger},0) \big)$ to $(f^{\circ}, 1)$ and the deterministic impact is preferred to the lottery

 $u(f_\alpha)\geq u\left(\ell_{f^\circ,\alpha,f^\dagger}\right)\quad\text{for all }\alpha\in[0,1]$

The decision-maker is risk-averse

Example

Suppose that the impact is a benefit and its set is $F = [0, 1000]$

The decision-maker has a concave risk profile

$$
u\left(f\right)=\sqrt{\frac{f}{1\,000}}
$$

and is, therefore, risk-averse

The feasible region consists of two alternatives:

- $x = (250, 1)$ (deterministic impact)
- $x' = (810, 0.1) \oplus (360, 0.5) \oplus (160, 0.4)$ (lottery)

 $\mathbf{E} = \mathbf{A} \oplus \mathbf{B} + \mathbf{A} \oplus \mathbf{B} + \mathbf{A} \oplus \mathbf{B} + \mathbf{A} \oplus \mathbf{A}$

The corresponding utilities are

•
$$
u(x) = \sqrt{\frac{250}{1000}} = 0.5
$$

• $u(x') = 0.1 \cdot u(810) + 0.5 \cdot u(360) + 0.4 \cdot u(160) =$ $0.1 \cdot 0.9 + 0.5 \cdot 0.6 + 0.4 \cdot 0.4 = 0.55$

The lottery is better

Certainty equivalent

Assume that the risk profile $u(f)$ is invertible (strictly increasing): the inverse function $f(u)$

- provides an equivalent information
- can be useful to present a situation in more intuitive terms Taking part to the lottery is like obtaining a certain gain

Given lottery ℓ , its certainty equivalent $CE(\ell)$ is the deterministic impact that is equivalent to the lottery:

The risk profile is invertible and its inverse is

$$
u(f) = \sqrt{\frac{f}{1000}} \quad \Leftrightarrow \quad f(u) = 1000 \ u^2
$$

Its certainty equivalent is $\mathit{CE}(x') = f(0.55) = 1\,000 \cdot 0.55^2 = 302.5$

The decision-maker would consider the alternative x' equivalent to a deterministic gain of 302.5, that is larger than $f(x)$

Risk premium

The certainty equivalent can differ from the expected value of the impact

Given a lottery ℓ of utility μ

- the expected value of the impact is $\phi_{EV}(\ell) = E[f(\ell,\omega)]$
- the certainty equivalent is $CE(\ell) = f(u(\ell))$

The risk premium $RP(\ell)$ is the difference of the two terms

 $RP(\ell) = \phi_{FV}(\ell) - CE(\ell) = E[f(\ell, \omega)] - f(u(\ell))$

It measures the variation on all impacts required to make the lottery equivalent to deterministically gaining its original expected value

Example

As we have seen, lottery $x' = (810, 0.1) \oplus (360, 0.5) \oplus (160, 0.4)$ has a certainty equivalent $\mathit{CE}(x') = 302.5$

Its impact, however, has an expected value equal to

 $\phi_{EV}\left(x^{\prime}\right)=E[f\left(x^{\prime},\omega\right)]=0.1\cdot810+0.5\cdot360+0.4\cdot160=81+180+64=325$

that is larger (confirming that the decision-maker is risk-averse)

In order to make the lottery x' equivalent to its expected impact, we should modify all impacts by a fixed amount equal to the risk premium

$$
RP(x') = \phi_{EV}(x') - CE(x') = 325 - 302.5 = 22.5
$$

increasing them (risk aversion, once again) to

 $(832.5, 0.1) \oplus (382.5, 0.5) \oplus (182.5, 0.4)$

These numbers aim to be more intuitive than abstract normalised utilities

 $\mathbf{E} = \mathbf{A} \in \mathbf{E} \times \mathbf{A} \in \mathbf{B} \times \mathbf{A} \oplus \mathbf{B} \times \mathbf{A} \oplus \mathbf{A}$