

Two-way Automata and Related Models: Power and Complexity

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Introduction

Descriptive Complexity

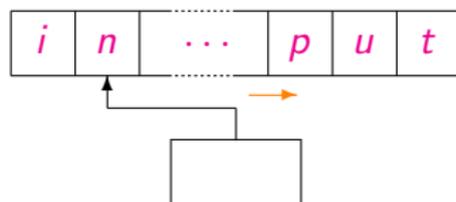
Investigation of formal models with respect to the sizes of their descriptions

(roughly: the number of symbols used to write down the description)

- ▶ *Relationships between the sizes* of the representations of a same class of objects (e.g., languages) by different formal systems (e.g., recognizers, grammars,...).
- ▶ Size costs of simulations
- ▶ ...

Two-Way Automata and Descriptive Complexity

Finite State Automata



One-way version

At each step the input head is moved
one position to the right

- ▶ 1DFA: *deterministic* transitions
- ▶ 1NFA: *nondeterministic* transitions

A Very Preliminary Example

$\Sigma = \{a, b\}$, fixed $n > 0$:

$$H_n = (a + b)^{n-1} a (a + b)^*$$

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Check the n th symbol from the left!

Ex. $n = 4$

a	b	b	a	b	a
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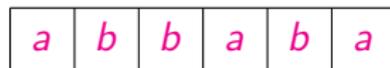
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1DFA: $n + 2$ states

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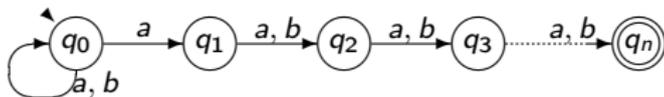
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Nondeterminism!



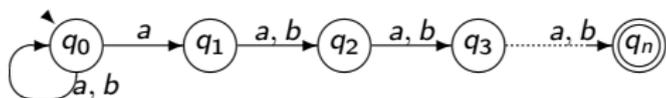
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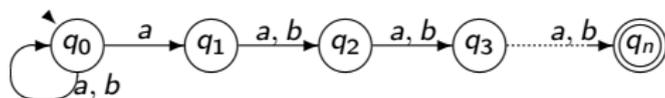
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Miminal 1DFA: 2^n states!

Remember the last factor on length n
states \equiv strings of length n over $\{a, b\}$

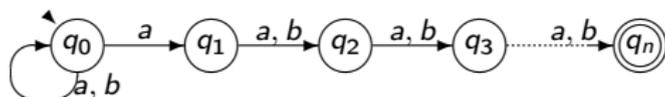
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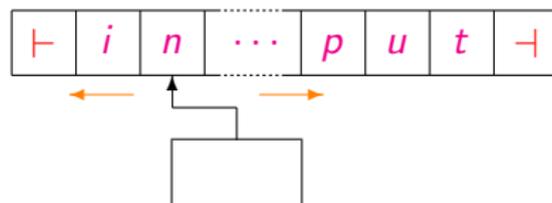


Miminal 1DFA: 2^n states!

Remember the last factor on length n
states \equiv strings of length n over $\{a, b\}$

If we allow a DFA to reverse the head direction,
then $n + \dots$ states are sufficient!

Two-Way Automata: Technical Details



- ▶ Input surrounded by the *endmarkers* \vdash and \dashv
- ▶ Moves
 - to the *left*
 - to the *right*
 - *stationary*
- ▶ Initial configuration
- ▶ Accepting configuration
- ▶ *Deterministic* (2DFA) and *nondeterministic* (2NFA) versions
- ▶ Infinite computations are possible

What about the power of these models?

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They share the same computational power, namely they characterize the class of *regular languages*,

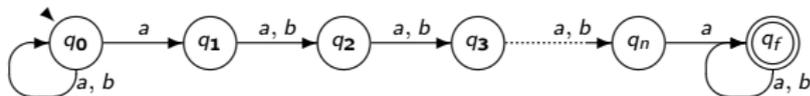
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They share the same computational power, namely they characterize the class of *regular languages*, **however...**

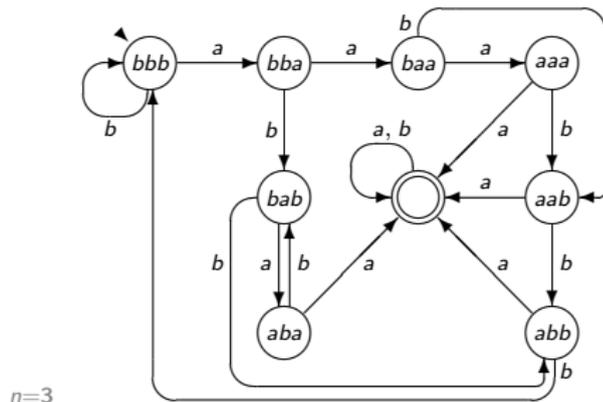
...some of them are more succinct

Main Example: $L_n = (a + b)^* a (a + b)^{n-1} a (a + b)^*$

1NFA: $n + 2$ states

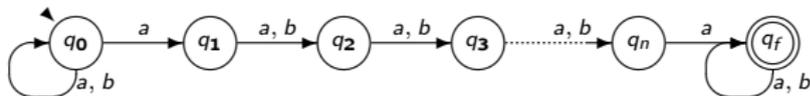


Minimum 1DFA: $2^n + 1$ states

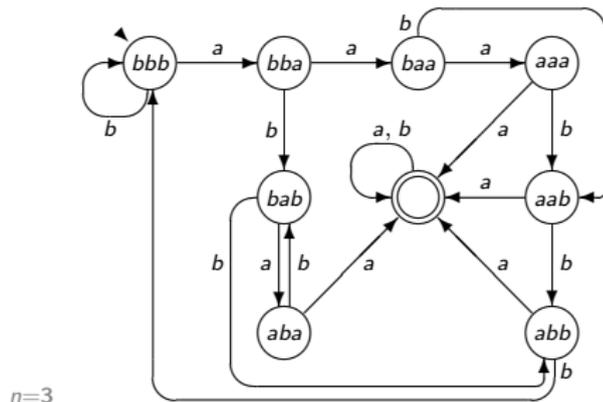


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How many states on 2DFAs ?

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A technique for 2DFA:

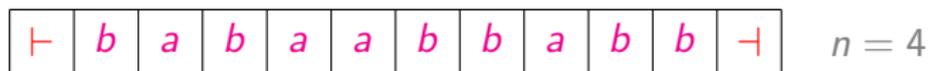


- ▶ Move the head from left to right up to cell containing a
- ▶ Move n positions to the right
- ▶ If the symbol is a then accept
else move $n - 1$ positions to the left and
continue from the beginning

2DFA: $2n + \dots$ states

Main Example: $L_n = (a + b)^* a(a + b)^{n-1} a(a + b)^*$

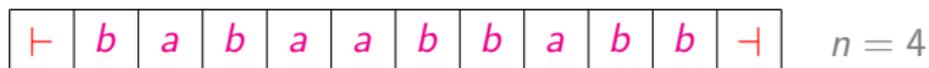
A different technique for 2DFA:



- ▶ Check positions k s.t. $k \equiv 1 \pmod{n}$
- ▶ Check positions k s.t. $k \equiv 2 \pmod{n}$
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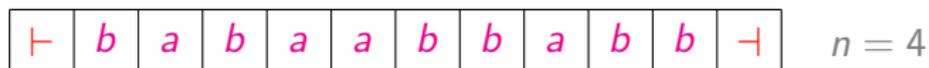


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Even this strategy can be implemented using $O(n)$ states!

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Sweeping automata:

- ▶ Deterministic transitions
- ▶ Head reversals *only at the endmarkers*

Main Example: $L_n = (a + b)^* a (a + b)^{n-1} a (a + b)^*$

Summing up,

- ▶ L_n is accepted by
 - a 1NFA
 - a 2DFA
 - a sweeping automatonwith $O(n)$ states
- ▶ Each 1DFA is exponentially larger

Also for this example,
nondeterminism can be removed using two-way motion
keeping a linear number of states

Is it always possible
to replace nondeterminism by two-way motion
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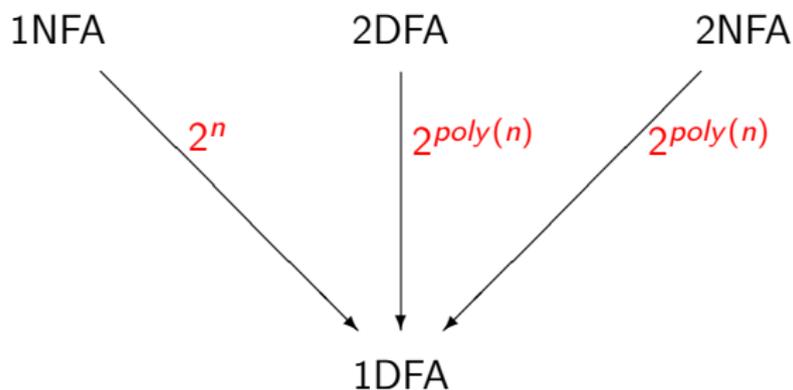
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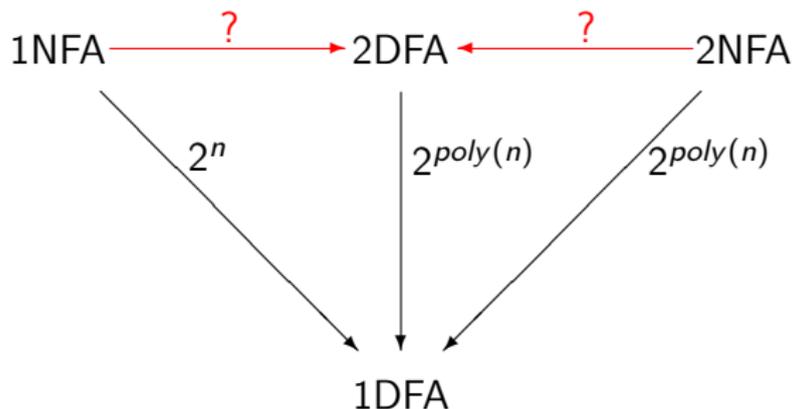
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Costs of the Optimal Simulations Between Automata



[Rabin&Scott '59, Sheperdson '59, Meyer&Fischer '71, ...]

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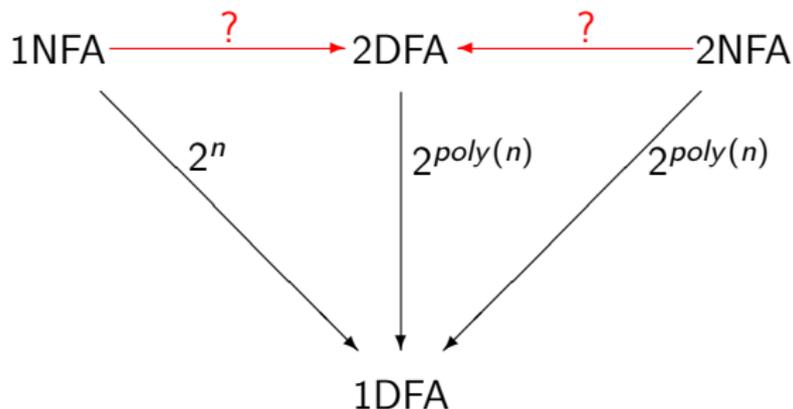


Problem ([Sakoda&Sipser '78])

Do there exist polynomial simulations of

- ▶ *1NFAs by 2DFAs*
- ▶ *2NFAs by 2DFAs ?*

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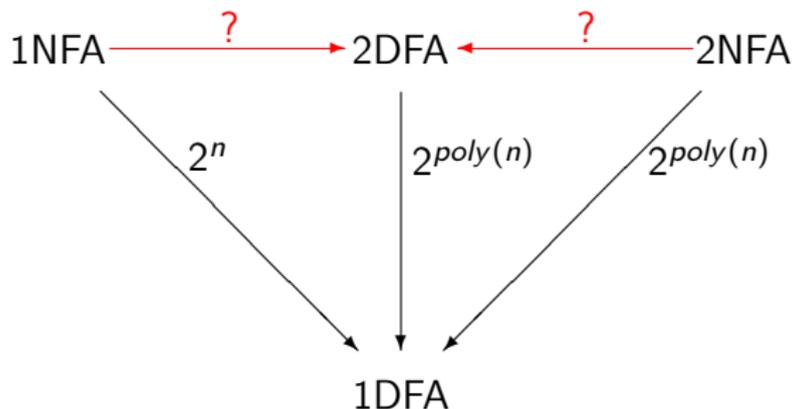
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Conjecture

*These simulations
are not polynomial*

Costs of the Optimal Simulations Between Automata



- ▶ **Exponential upper bounds**
deriving from the simulations of 1NFAs and 2NFAs by 1DFAs

- ▶ **Polynomial lower bound**
 $\Omega(n^2)$ for the cost of the simulation of 1NFAs by 2DFAs

[Chrobak '86]

Sakoda and Sipser Question

- ▶ Very difficult in its general form
- ▶ Not very encouraging obtained results:

Lower and upper bounds too far
(Polynomial vs exponential)

- ▶ Hence:

Try to attack restricted versions of the problem!

NFAs vs 2DFAs: Restricted Versions

(i) Restrictions on the resulting machines (2DFAs)

- ▶ sweeping automata [Sipser '80]
- ▶ oblivious automata [Hromkovič&Schnitger '03]
- ▶ "few reversal" automata [Kapoutsis '11]

(ii) Restrictions on the languages

- ▶ unary regular languages [Geffert&Mereghetti&P.'03]

(iii) Restrictions on the starting machines (2NFAs)

- ▶ outer nondeterministic automata [Guillon Geffert&P '12]

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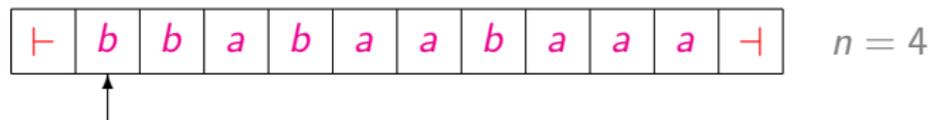
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Naïf algorithm: compare input positions i and $i + n$, $i = 1, 2, \dots$



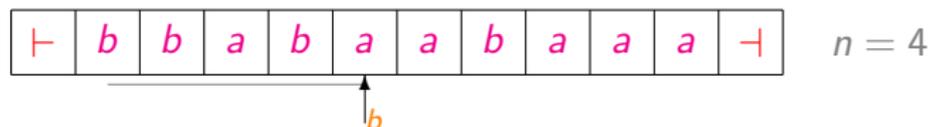
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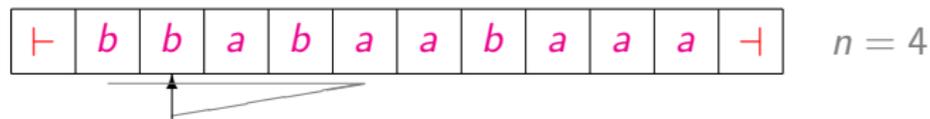
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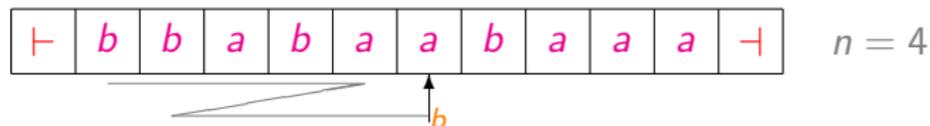
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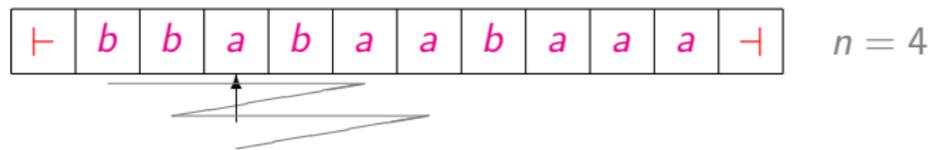
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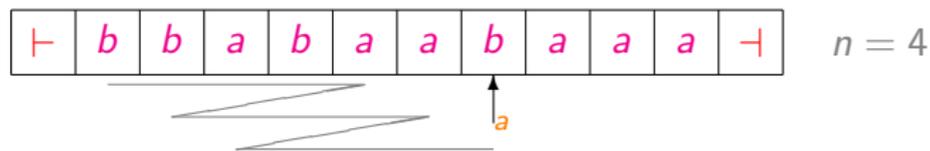
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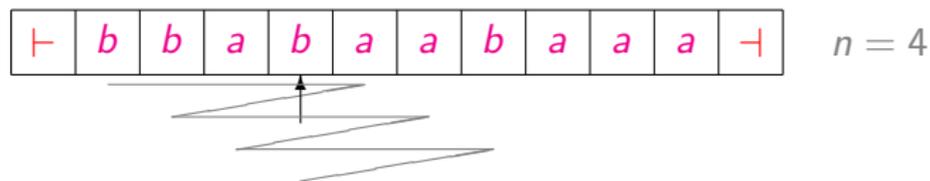
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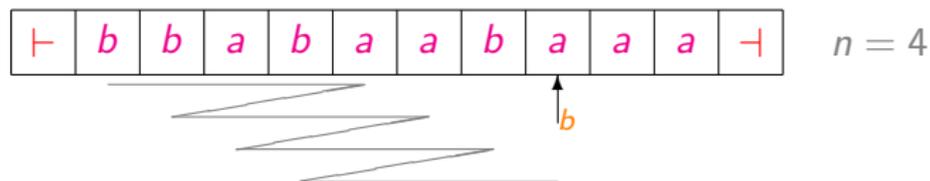
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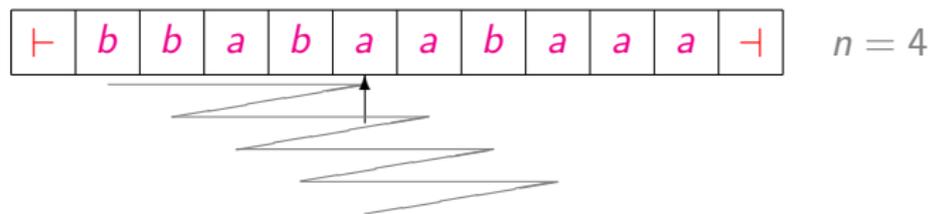
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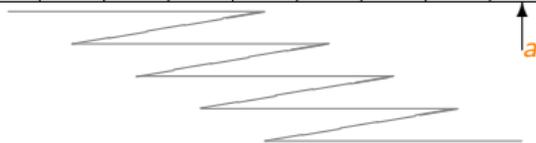
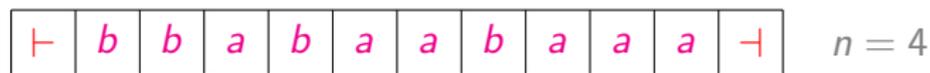
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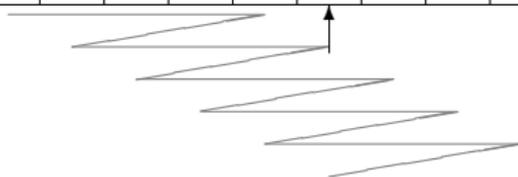
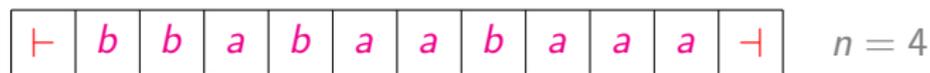
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The string can be accepted!

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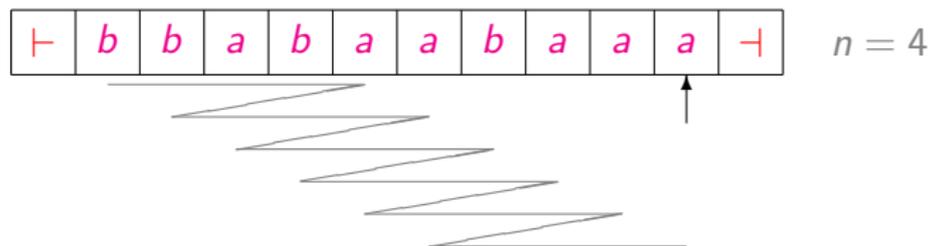
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The string can be accepted!
...but our automaton continues to scan

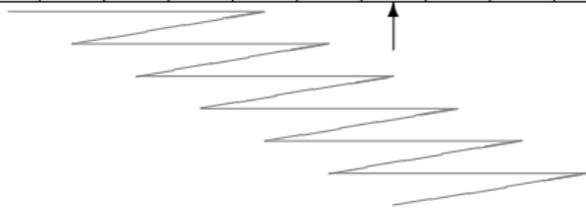
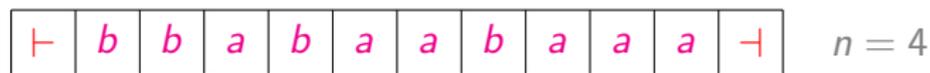
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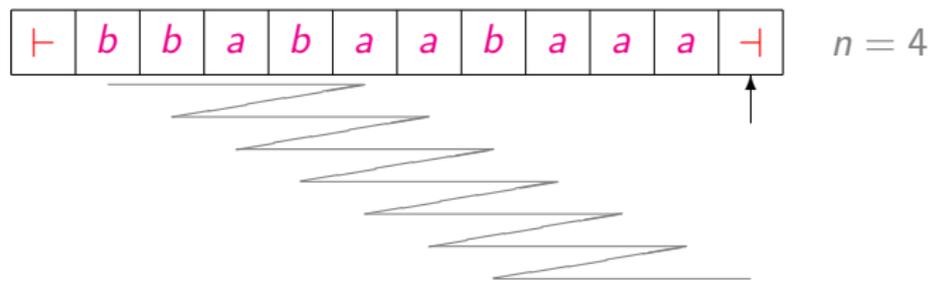
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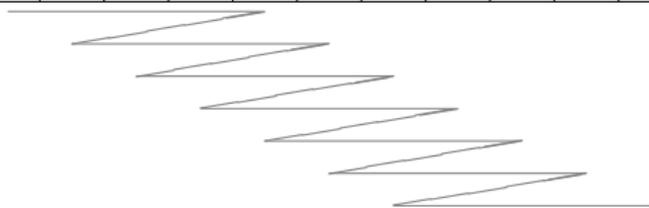
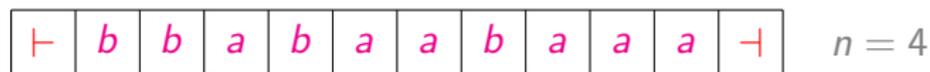
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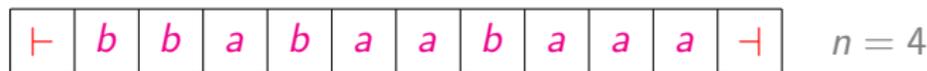
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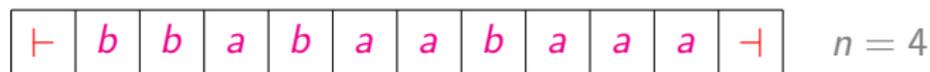
Number of head reversals:

On input of length m :

- ▶ This technique uses about $2m$ reversals, a *linear number* in the input length
- ▶ The “sweeping” algorithm uses about $2n$ reversals, a *constant number* in the input length

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Another Restricted Model

"Few Reversal" Automata [Kapoutsis '11]:

- ▶ On input of length m the number of reversals is $o(m)$,
i.e., sublinear

Restricted Models: Separations

oblivious

sweeping

few reversals

Restricted Models: Separations

oblivious

sweeping \dashrightarrow few reversals

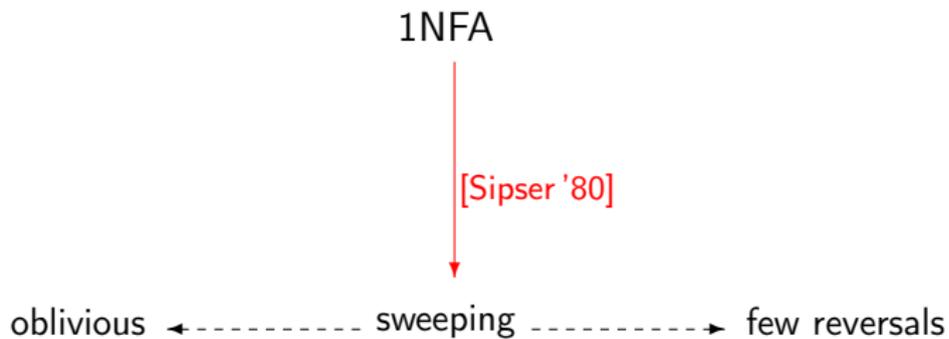
$O(n^2)$ \dashrightarrow

Restricted Models: Separations

oblivious  sweeping  few reversals

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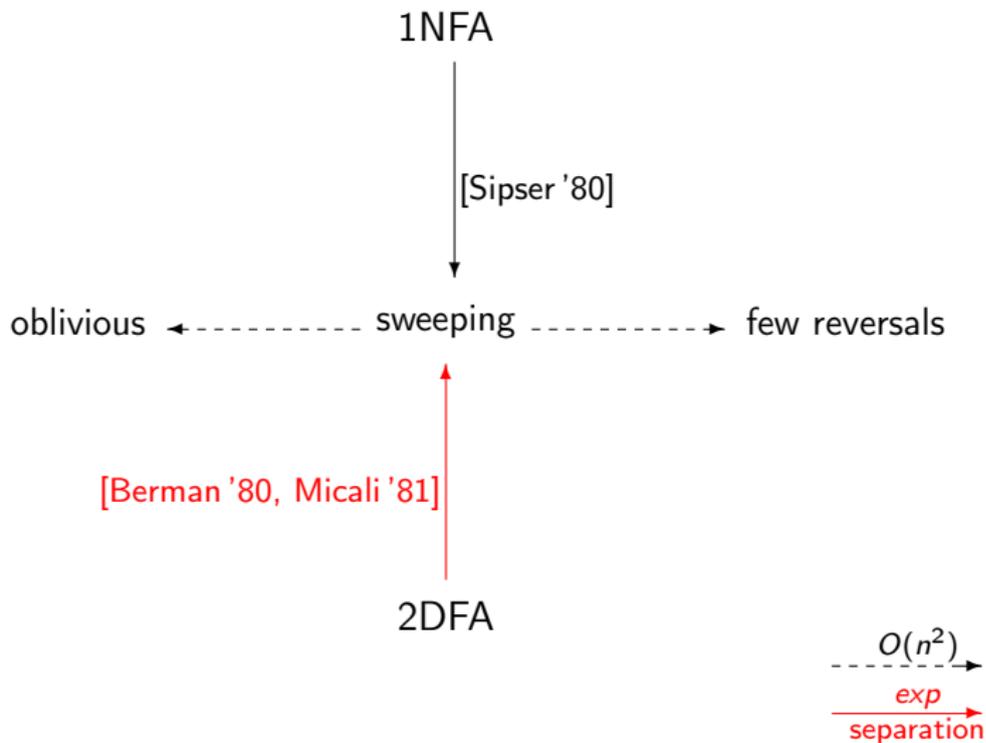
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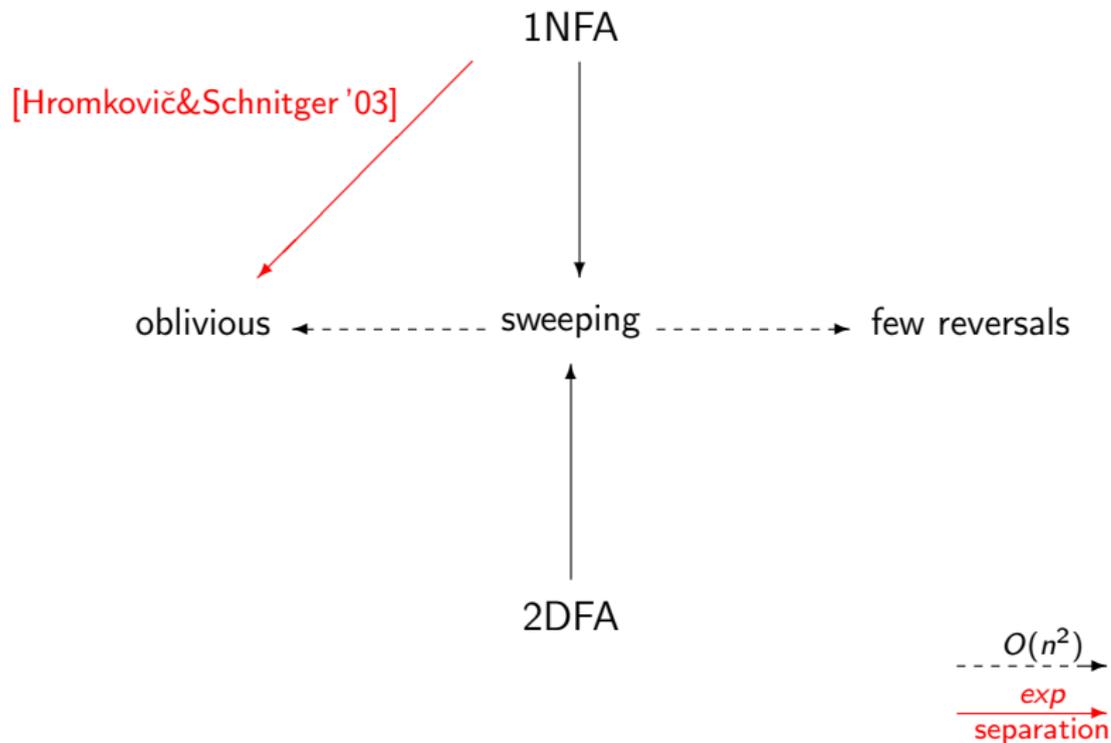
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exp
separation

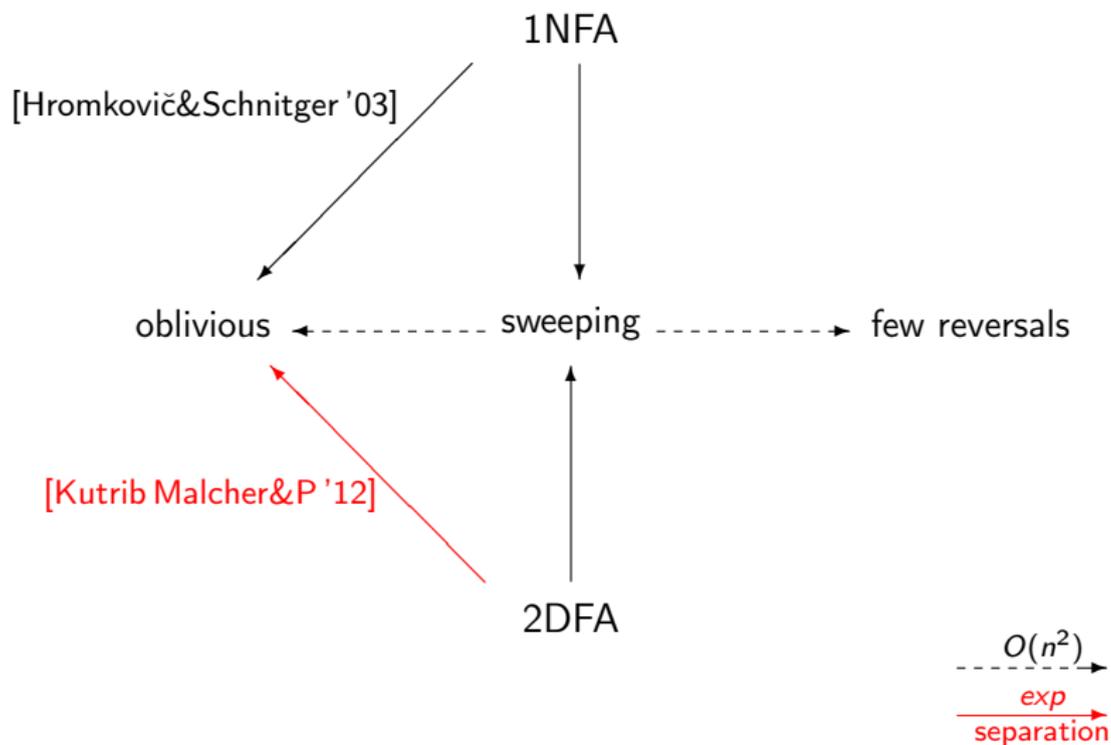
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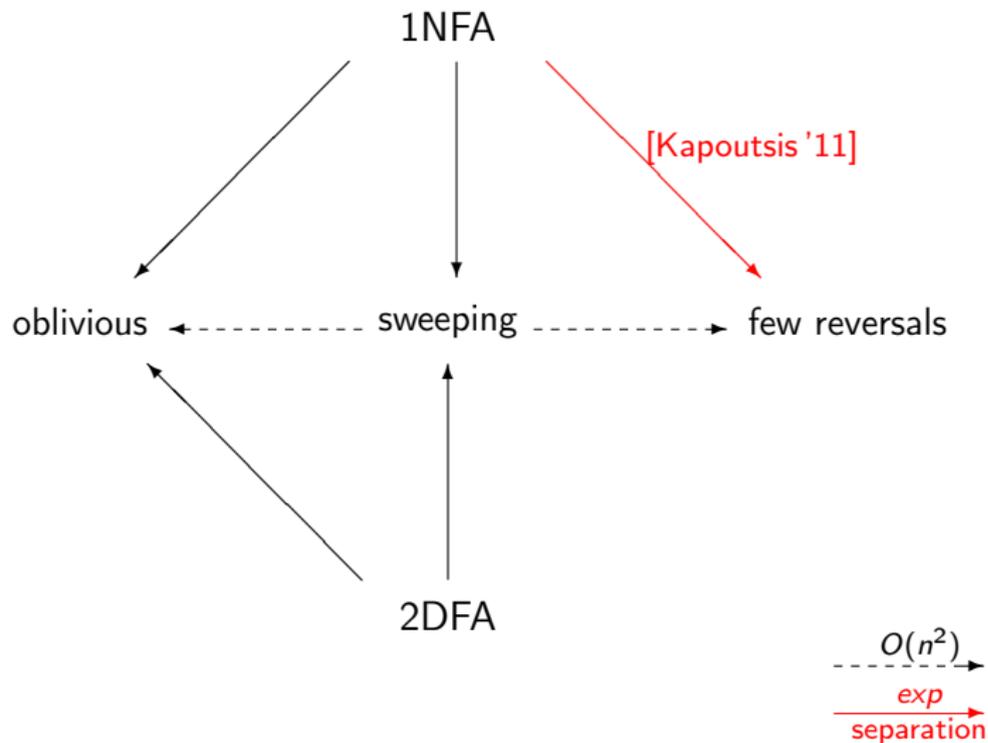
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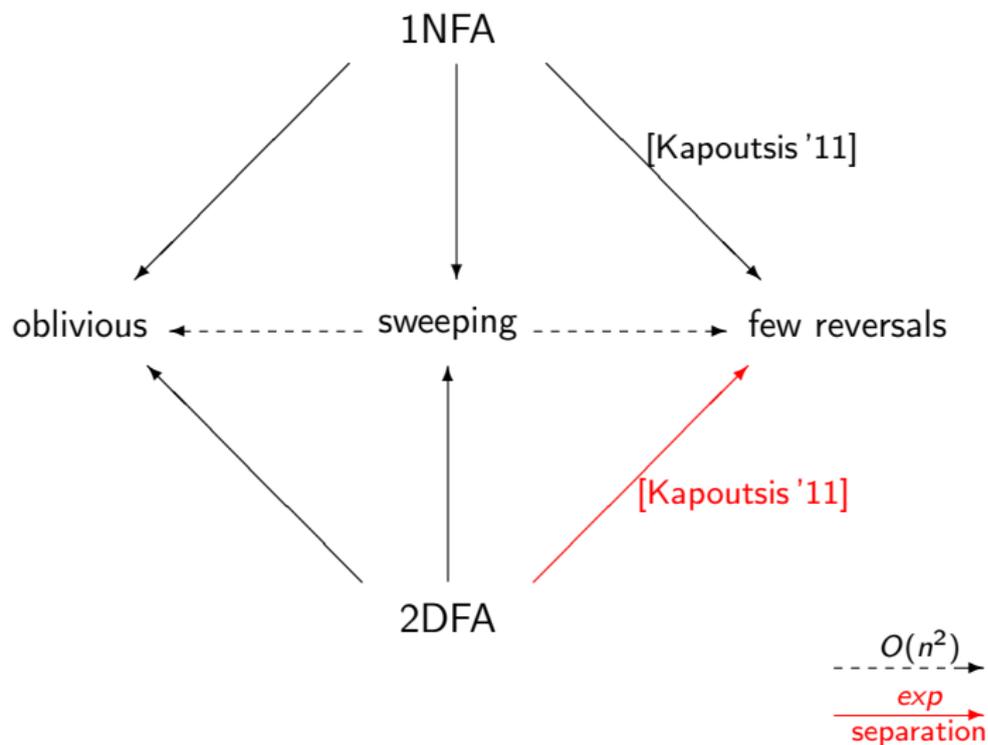
Restricted Models: Separations



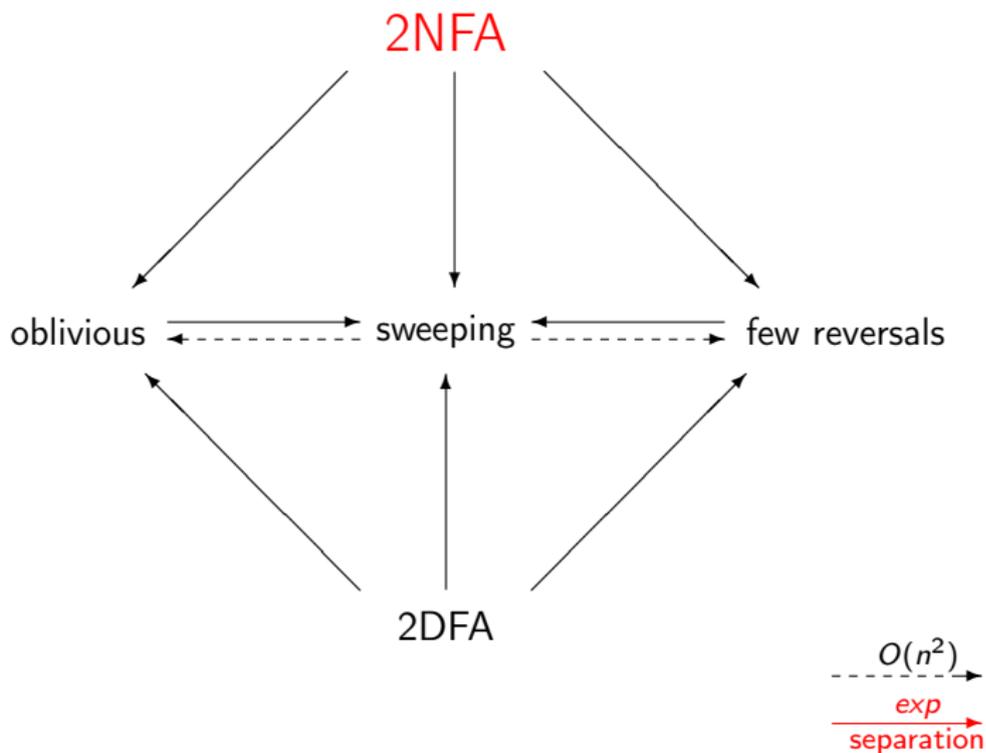
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Restricted Models: Separations



Sakoda&Sipser Question

Problem ([Sakoda&Sipser '78])

Do there exist polynomial simulations of

- ▶ *1NFAs by 2DFAs*
- ▶ *2NFAs by 2DFAs ?*

Another possible restriction:

The unary case $\#\Sigma = 1$

A Normal Form for Unary 2NFAs

Theorem ([Geffert&Mereghetti&P.'03])

Each n -state unary 2NFA A can be transformed into a 2NFA M s.t.:

- ▶ nondeterministic choices and head reversals are possible only at the end-markers*
- ▶ M has at most $2n + 2$ states*
- ▶ M and A agrees on all inputs of length $> 5n^2$*

Normal Form for Unary 2NFAs: Some Consequences

(i) Subexponential simulation of unary 2NFAs by 2DFAs

Each unary n -state 2NFA can be simulated by a 2DFA
with $e^{O(\ln^2 n)}$ states [Geffert&Mereghetti&P.'03]

(ii) Polynomial simulation of unary 2NFAs by 2DFAs
under the condition $L = NL$ [Geffert&P.'11]

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Extensions of the results obtained for unary 2NFAs, in particular:

Subexponential simulation of outer NFAs by 2DFAs

Variants of the NFAs vs 2DFAs Question

(i) Restrictions on the resulting machines (2DFAs)

- ▶ sweeping automata [Sipser '80]
- ▶ oblivious automata [Hromkovič&Schnitger '03]
- ▶ "few reversal" automata [Kapoutsis '11]

(ii) Restrictions on the languages

- ▶ unary regular languages [Geffert&Mereghetti&P.'03]

(iii) Restrictions on the starting machines (2NFAs)

- ▶ outer nondeterministic automata [Guillon Geffert&P '12]

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Hennie Machines

One-tape *deterministic* Turing machines working in *linear time*
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Find a family of devices “between” 2DFAs and Hennie machines
that can simulate 2NFAs using polynomial size

Limited Automata

Limited automata

- ▶ Model proposed by Hibbard in 1967
(*scan limited automata*)
- ▶ One-tape Turing machines with rewriting restrictions
- ▶ Variants characterizing regular, context-free, deterministic context-free languages

A Classical Example: Balanced Brackets

([] [()])

How to recognize if a sequence of brackets is correctly balanced?

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Limited Automata [Hibbard '67]

One-tape Turing machines with restricted rewritings

Definition

Fixed an integer $d \geq 1$, a *d-limited automaton* is

- ▶ a one-tape Turing machine
- ▶ which is allowed to overwrite the content of each tape cell *only in the first d visits*

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- ▶ For each $d \geq 2$, *d-limited automata* characterize context-free languages

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- ▶ 1-limited automata characterize regular languages [Wagner&Wechsung '86]

Descriptive Complexity of 1-Limited Automata

The Language B_n ($n > 0$)

$$B_n = \{x_1 x_2 \cdots x_k \mid x \in \{0,1\}^* \mid |x_1| = \cdots = |x_k| = |x| = n, k > 0, \\ \text{and } x_j = x, \text{ for some } 1 \leq j \leq k \}$$

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Example ($n = 3$):

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A Nondeterministic 1-Limited Automaton for B_n

▷ 0010101100101001111110 ◁ $(n = 3)$

1. Scan all the tape from left to right and mark two nondeterministically chosen cells
2. Check that:
 - the input length is a multiple of n ,
 - the last marked cell is the leftmost one of the last block, and
 - the other marked cell is the leftmost one of another block
3. Compare symbol by symbol the two blocks that start from the marked cells and accept if they are equal

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Complexity:

- ▶ $O(n)$ states
 - ▶ Fixed working alphabet
- ⇒ 1-LA of size $O(n)$

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Finite automata

Each 1DFA accepting B_n needs a number of states *double exponential* in n

Size of Limited Automata vs Finite Automata

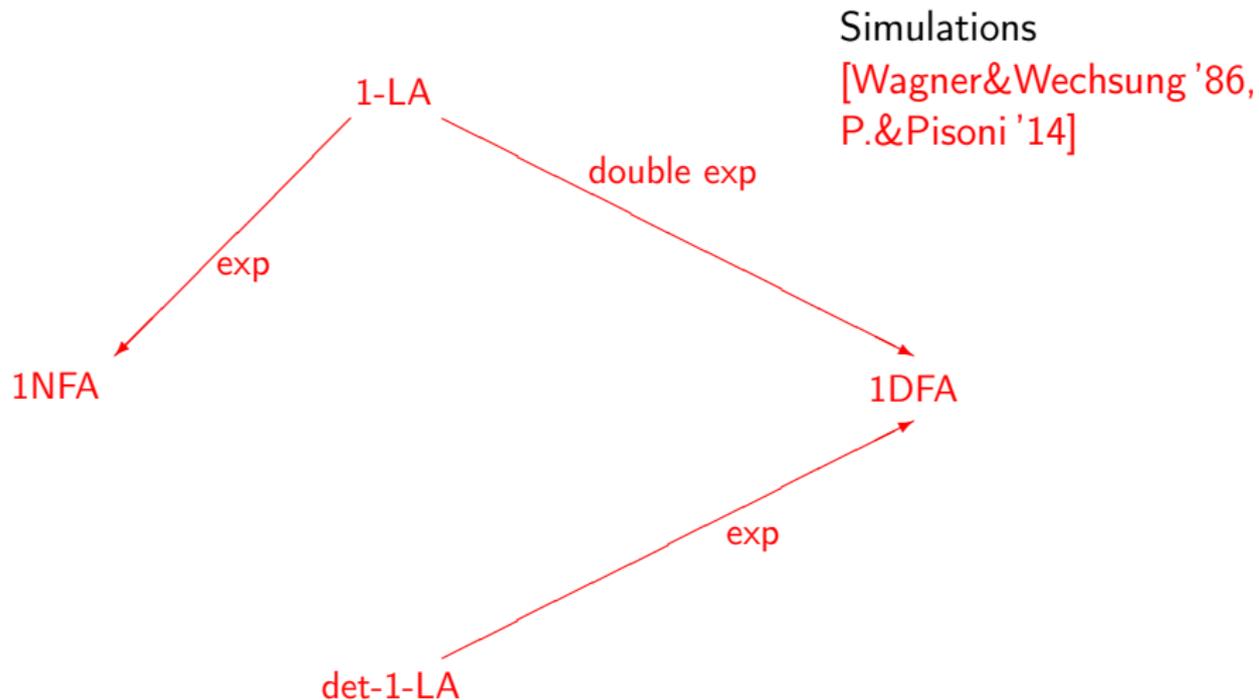
1-LA

1NFA

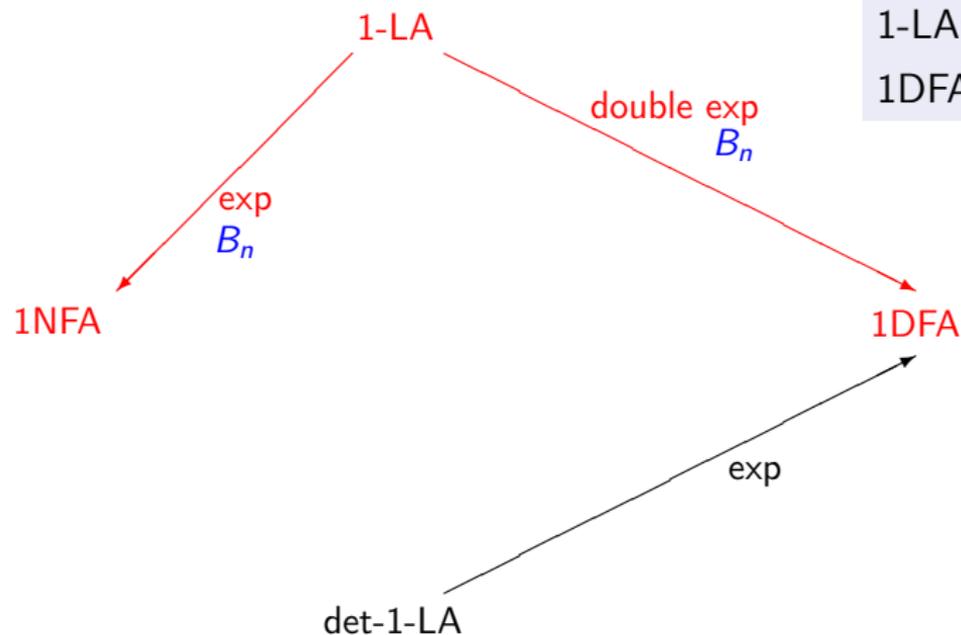
1DFA

det-1-LA

Size of Limited Automata vs Finite Automata



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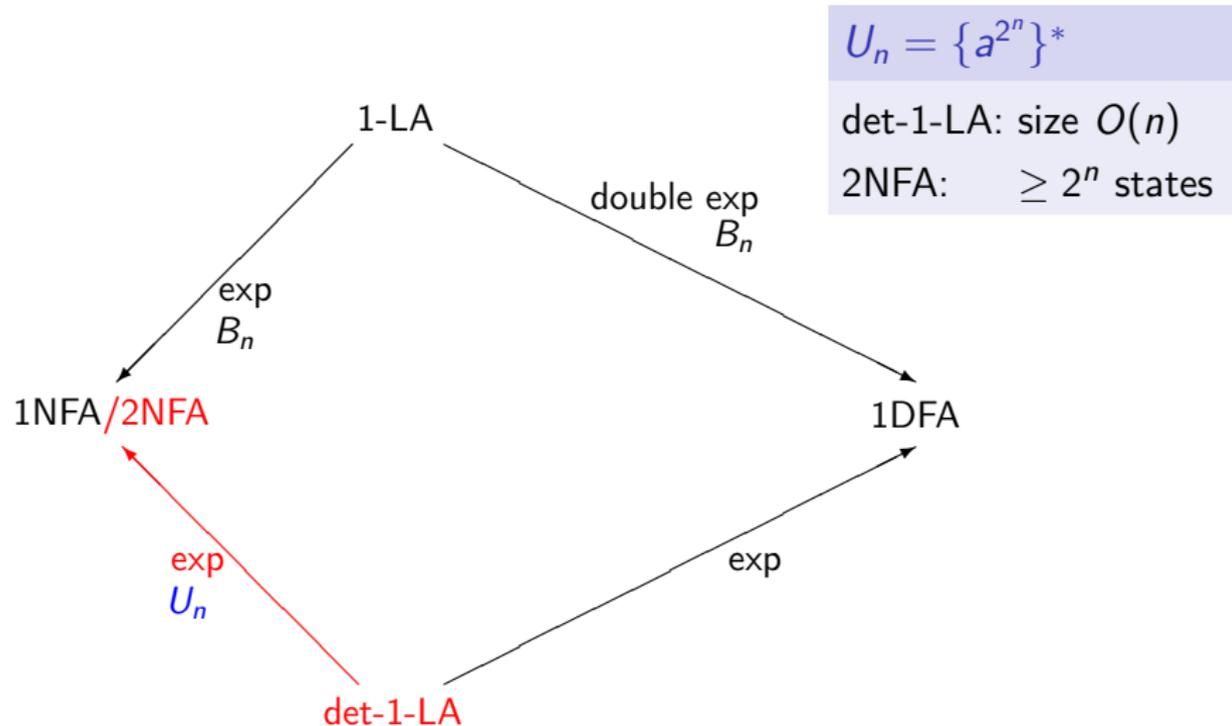


$$B_n \subseteq \{0, 1\}^*$$

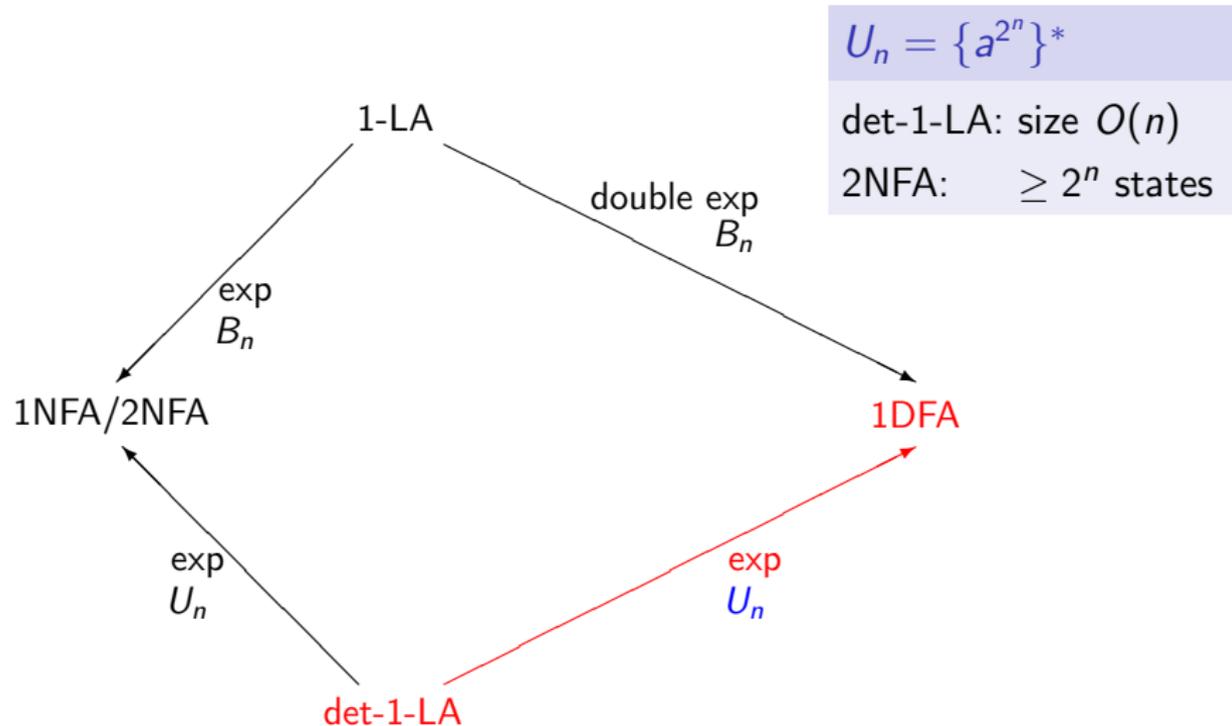
1-LA: size $O(n)$

1DFA: $\geq 2^{2^n}$ states

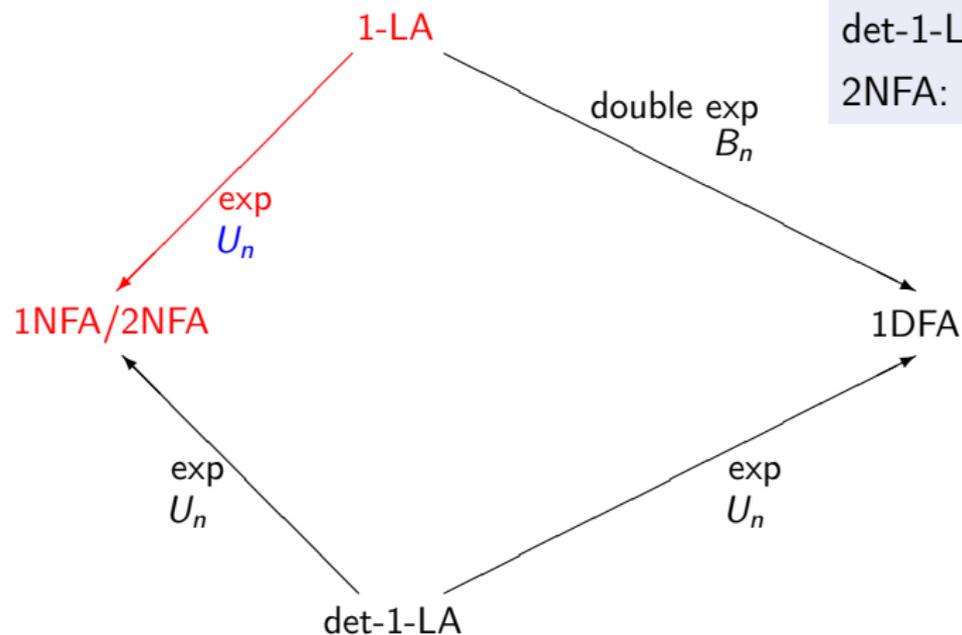
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$$U_n = \{a^{2^n}\}^*$$

det-1-LA: size $O(n)$

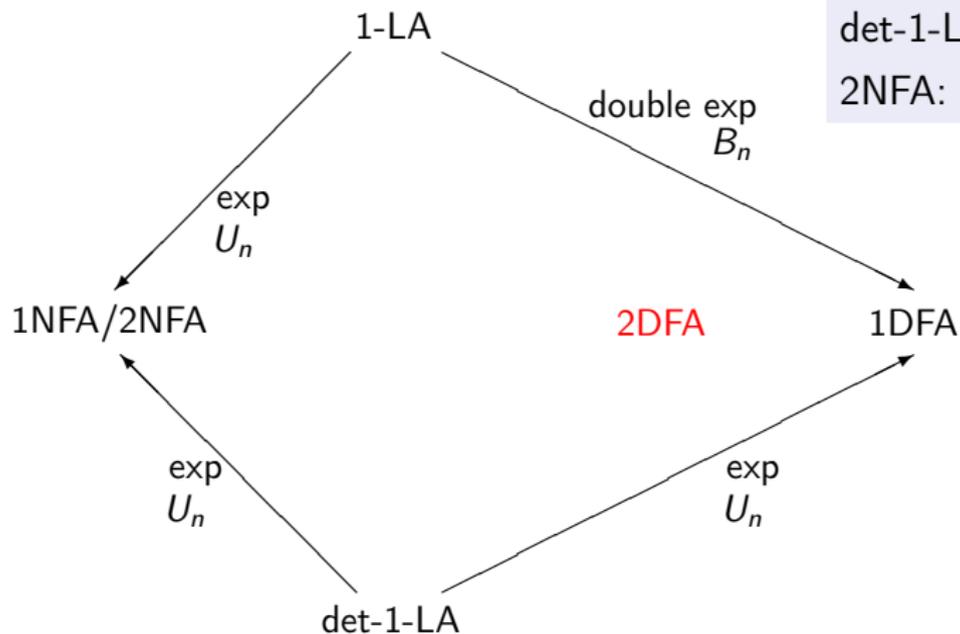
2NFA: $\geq 2^n$ states

Size of Limited Automata vs Finite Automata

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det-1-LA: size $O(n)$

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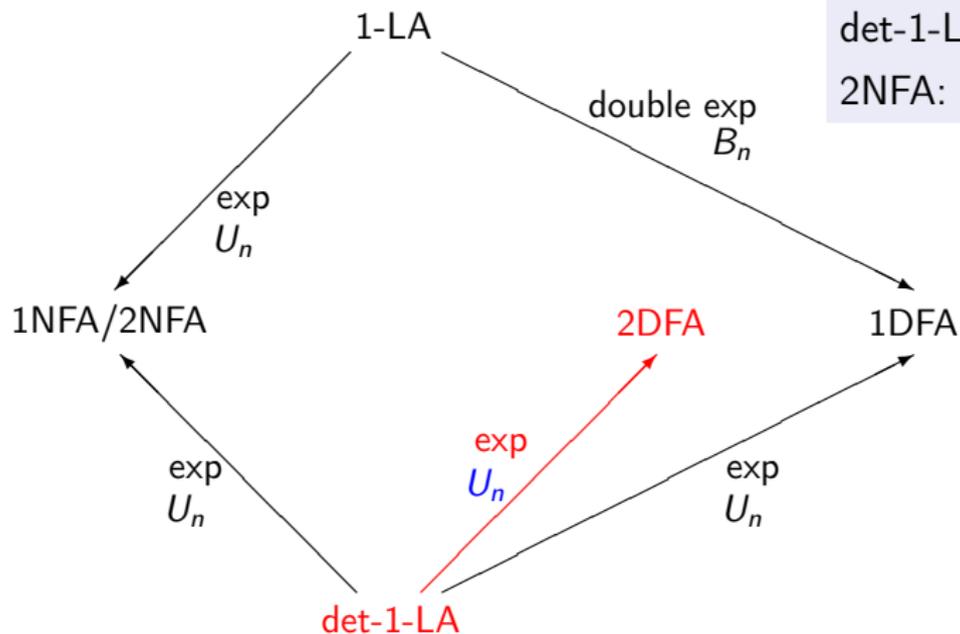


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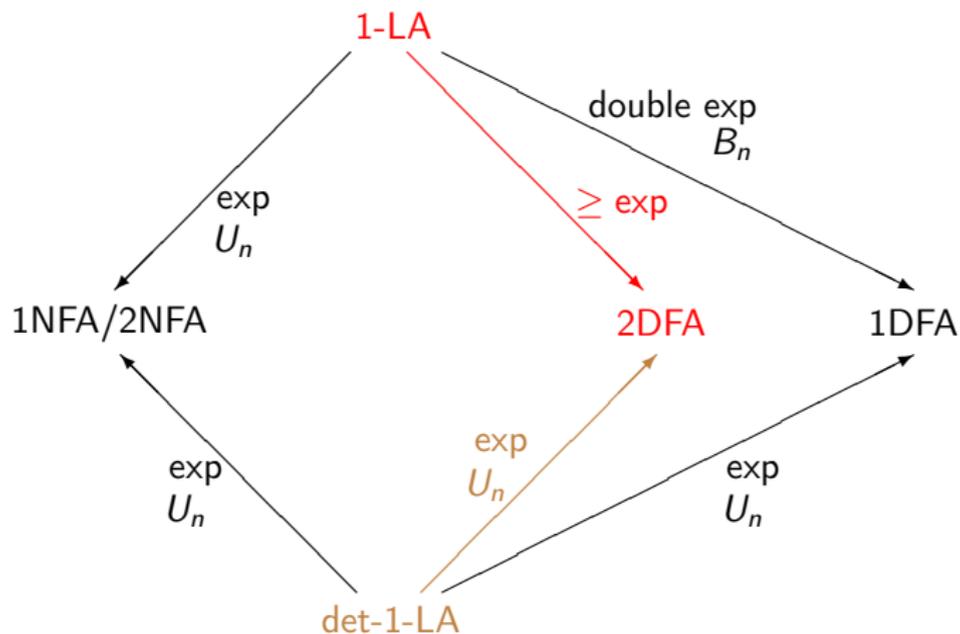
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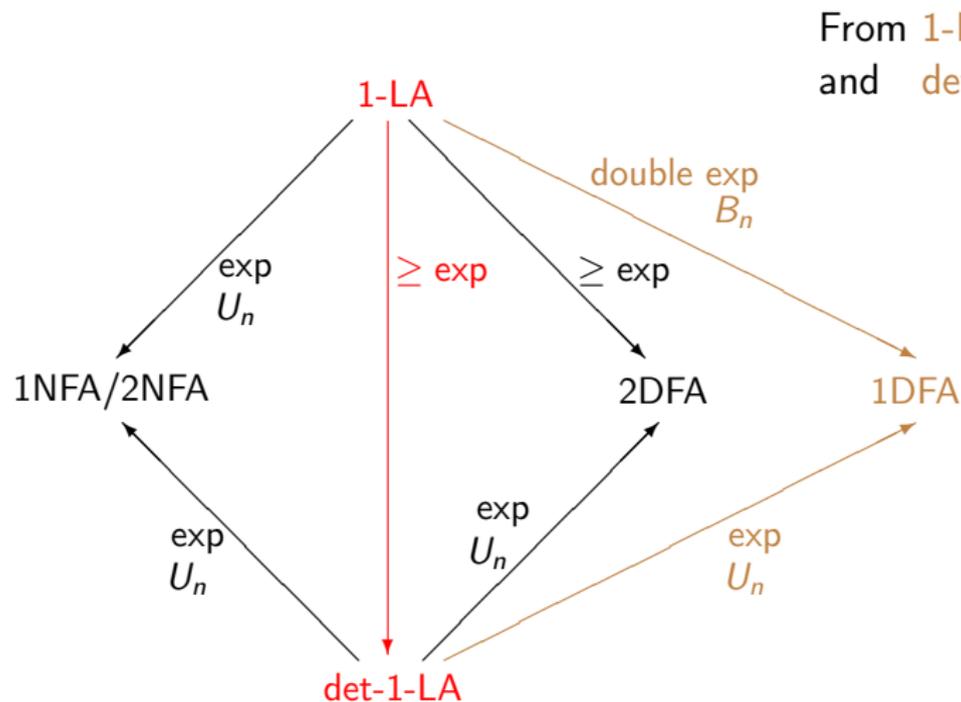


Size of Limited Automata vs Finite Automata

From $\text{det-1-LA} \rightarrow 2\text{DFA}$



Size of Limited Automata vs Finite Automata

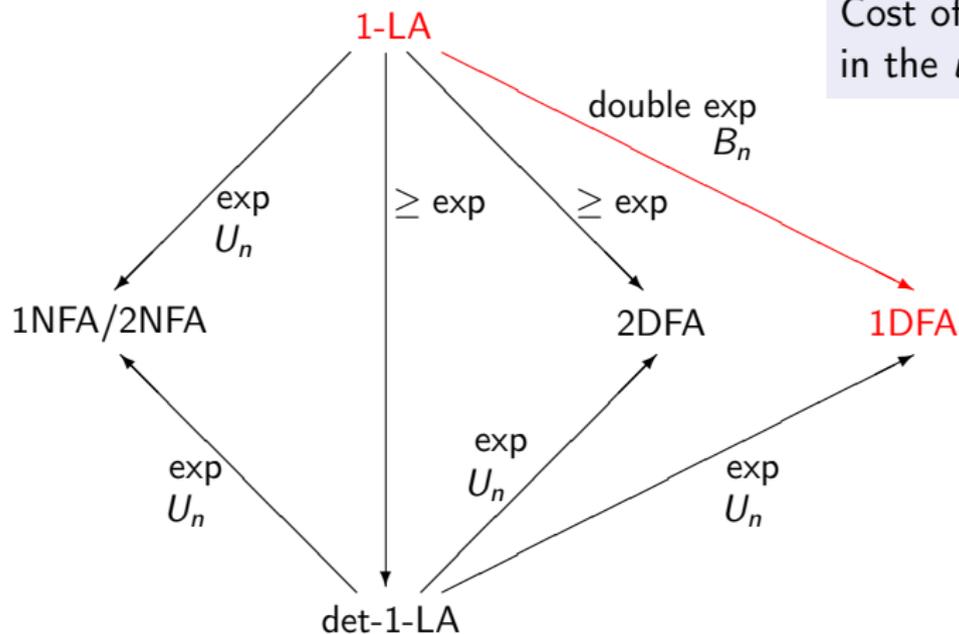


From 1-LA \rightarrow 1DFA
and det-1-LA \rightarrow 1DFA

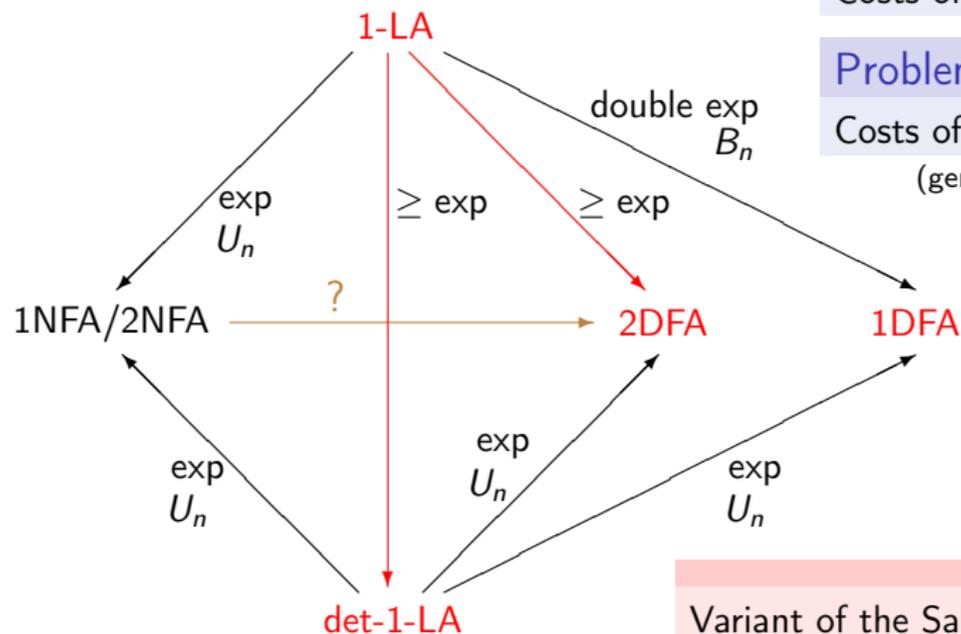
Size of Limited Automata vs Finite Automata

Problem 1

Cost of 1-LA \rightarrow 1DFA
in the *unary* case



Size of Limited Automata vs Finite Automata



Problem 2

Costs of 1-LA \rightarrow det-1-LA

Problem 3

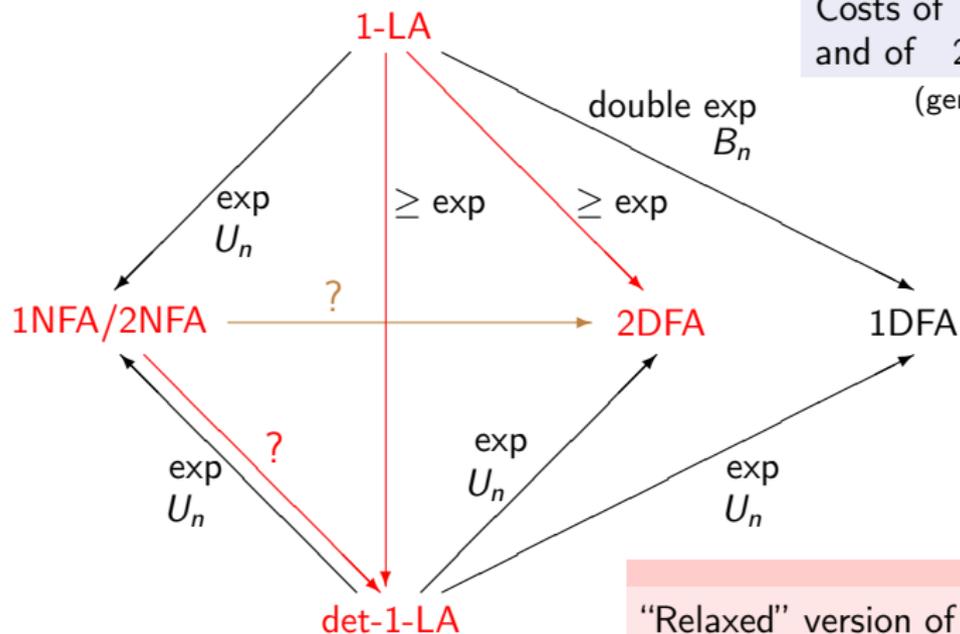
Costs of 1-LA \rightarrow 2DFA
(general and unary case)

Variant of the Sakoda and Sipser question **1NFA/2NFA \rightarrow 2DFA**

Size of Limited Automata vs Finite Automata

Problem 4

Costs of $1\text{NFA} \rightarrow \text{det-1-LA}$
and of $2\text{NFA} \rightarrow \text{det-1-LA}$
(general and unary case)



“Relaxed” version of the Sakoda and Sipser question $1\text{NFA}/2\text{NFA} \rightarrow 2\text{DFA}$

Conclusion

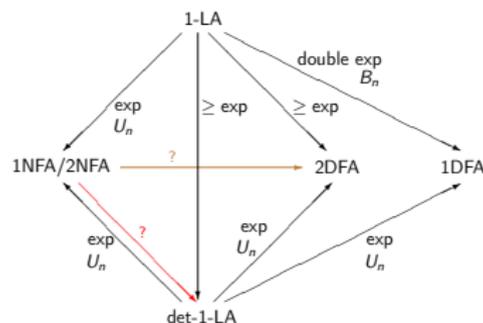
Final Remarks

- ▶ The question of Sakoda and Sipser is very challenging
- ▶ In the investigation of its variants, many interesting and not artificial models have been considered
- ▶ The results obtained under restrictions, even if not solving the full problem, are not trivial and, in many cases, very deep
- ▶ Connections with space and structural complexity
 - questions
 - techniques
- ▶ Connections with number theory (unary automata)

Possible lines of investigations

Find a family of devices “between” 2DFAs and Hennie machines that can simulate 2NFAs using polynomial size

- ▶ What is the cost of the simulation on 2NFAs by *deterministic* 1-limited automata?
- ▶ Any connections between descriptive complexity questions on variants of 1-limited automata and the Sakoda and Sipser question?



Thank you for your attention!