

Limited Automata: Properties, Complexity, Variants

Giovanni Pighizzini

Dipartimento di Informatica
Università degli Studi di Milano, Italy

DCFS 2019 – Košice, Slovakia
July 17, 2019



UNIVERSITÀ DEGLI STUDI
DI MILANO

Introduction

Limited automata

- ▶ Model proposed by Thomas N. Hibbard in 1967
(*scan limited automata*)
- ▶ One-tape Turing machines with rewriting restrictions
- ▶ Variants characterizing regular, context-free, deterministic context-free languages

Introduction

Limited automata

- ▶ Model proposed by Thomas N. Hibbard in 1967
(*scan limited automata*)
- ▶ One-tape Turing machines with rewriting restrictions
- ▶ Variants characterizing regular, context-free, deterministic context-free languages

Limited automata

- ▶ Model proposed by Thomas N. Hibbard in 1967
(*scan limited automata*)
- ▶ One-tape Turing machines with rewriting restrictions
- ▶ Variants characterizing regular, context-free, deterministic context-free languages

Outline

- ▶ **An Introductory Example**
- ▶ Definition of Limited Automata
- ▶ Computational Power
- ▶ Descriptive Complexity (Part I)
- ▶ Limited Automata and Unary Languages
- ▶ Descriptive Complexity (Part II)
...open problems...
- ▶ Variants and related models
- ▶ Conclusion

Introduction

Outline

- ▶ **An Introductory Example**
- ▶ **Definition of Limited Automata**
- ▶ Computational Power
- ▶ Descriptive Complexity (Part I)
- ▶ Limited Automata and Unary Languages
- ▶ Descriptive Complexity (Part II)
...open problems...
- ▶ Variants and related models
- ▶ Conclusion

Outline

- ▶ An Introductory Example
- ▶ Definition of Limited Automata
- ▶ Computational Power
- ▶ Descriptive Complexity (Part I)
- ▶ Limited Automata and Unary Languages
- ▶ Descriptive Complexity (Part II)
...open problems...
- ▶ Variants and related models
- ▶ Conclusion

Outline

- ▶ An Introductory Example
- ▶ Definition of Limited Automata
- ▶ Computational Power
- ▶ Descriptive Complexity (Part I)
- ▶ Limited Automata and Unary Languages
- ▶ Descriptive Complexity (Part II)
...open problems...
- ▶ Variants and related models
- ▶ Conclusion

Outline

- ▶ An Introductory Example
- ▶ Definition of Limited Automata
- ▶ Computational Power
- ▶ Descriptive Complexity (Part I)
- ▶ Limited Automata and Unary Languages
- ▶ Descriptive Complexity (Part II)
...open problems...
- ▶ Variants and related models
- ▶ Conclusion

Outline

- ▶ An Introductory Example
- ▶ Definition of Limited Automata
- ▶ Computational Power
- ▶ Descriptive Complexity (Part I)
- ▶ Limited Automata and Unary Languages
- ▶ Descriptive Complexity (Part II)
...open problems...
- ▶ Variants and related models
- ▶ Conclusion

Outline

- ▶ An Introductory Example
- ▶ Definition of Limited Automata
- ▶ Computational Power
- ▶ Descriptive Complexity (Part I)
- ▶ Limited Automata and Unary Languages
- ▶ Descriptive Complexity (Part II)
...open problems...
- ▶ Variants and related models
- ▶ Conclusion

Outline

- ▶ An Introductory Example
- ▶ Definition of Limited Automata
- ▶ Computational Power
- ▶ Descriptive Complexity (Part I)
- ▶ Limited Automata and Unary Languages
- ▶ Descriptive Complexity (Part II)
...open problems...
- ▶ Variants and related models
- ▶ Conclusion

A Classical Example: Balanced Brackets

(() (()))

How to recognize if a sequence of brackets is correctly balanced?

A Classical Example: Balanced Brackets

(() (()))

How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

A Classical Example: Balanced Brackets

(() (()))

How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

A Classical Example: Balanced Brackets

(1 (2)₂ (2 (3)₃)₂)₁

How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

A Classical Example: Balanced Brackets

(() (()))

How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets

→ (() (()))
↑

How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets

→ (() (()))

How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets

→ (() (()))
↑

How to recognize if a sequence of brackets is correctly balanced?

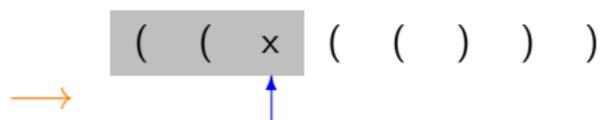
- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets

((x (())))



How to recognize if a sequence of brackets is correctly balanced?

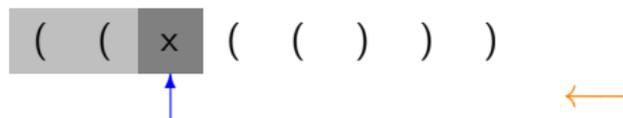
- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets

((x (()))) ←



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets

((x (()))) ←

How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets

(x x (())) ←

How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



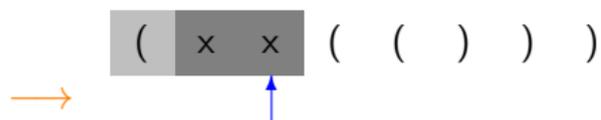
How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

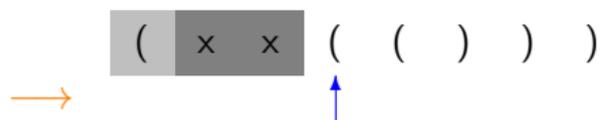
- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets

(x x (()))



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets

(x x ((x)) ←

How to recognize if a sequence of brackets is correctly balanced?

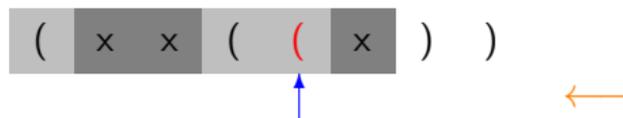
- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets

(x x ((x)) ←



How to recognize if a sequence of brackets is correctly balanced?

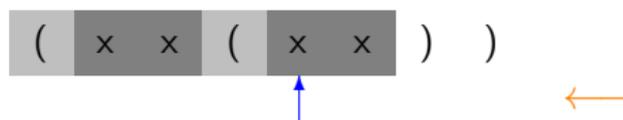
- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets

(x x (x x))



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets

(x x (x x x)) ←

How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets

(x x (x x x)) ←



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets its correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets



How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

A Classical Example: Balanced Brackets

x x x x x x x x

How to recognize if a sequence of brackets is correctly balanced?

- ▶ *For each opening bracket*
locate its corresponding closing bracket

Use counters!

- ▶ *For each closing bracket*
locate its corresponding opening bracket

Limited automata!

Limited Automata

Definition and Computational Power

Limited Automata [Hibbard '67]

One-tape Turing machines with restricted rewritings

Definition

Fixed an integer $d \geq 1$, a *d-limited automaton* is

- ▶ a one-tape Turing machine
- ▶ which is allowed to overwrite the content of each tape cell *only in the first d visits*

Limited Automata [Hibbard '67]

One-tape Turing machines with restricted rewritings

Definition

Fixed an integer $d \geq 1$, a *d-limited automaton* is

- ▶ a one-tape Turing machine
- ▶ which is allowed to overwrite the content of each tape cell *only in the first d visits*

Technical details:

- ▶ Input surrounded by two end-markers
- ▶ End-markers are never overwritten
- ▶ The head cannot exceed the end-markers

Limited Automata [Hibbard '67]

One-tape Turing machines with restricted rewritings

Definition

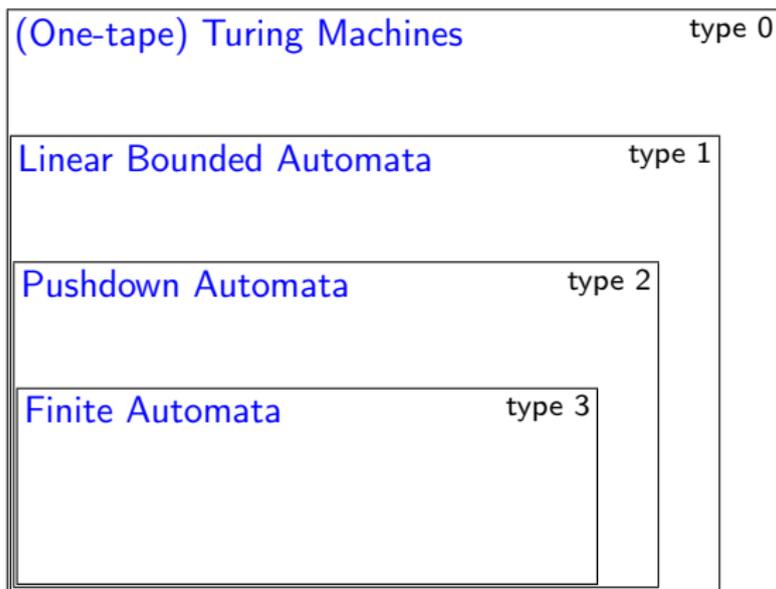
Fixed an integer $d \geq 1$, a *d-limited automaton* is

- ▶ a one-tape Turing machine
- ▶ which is allowed to overwrite the content of each tape cell *only in the first d visits*

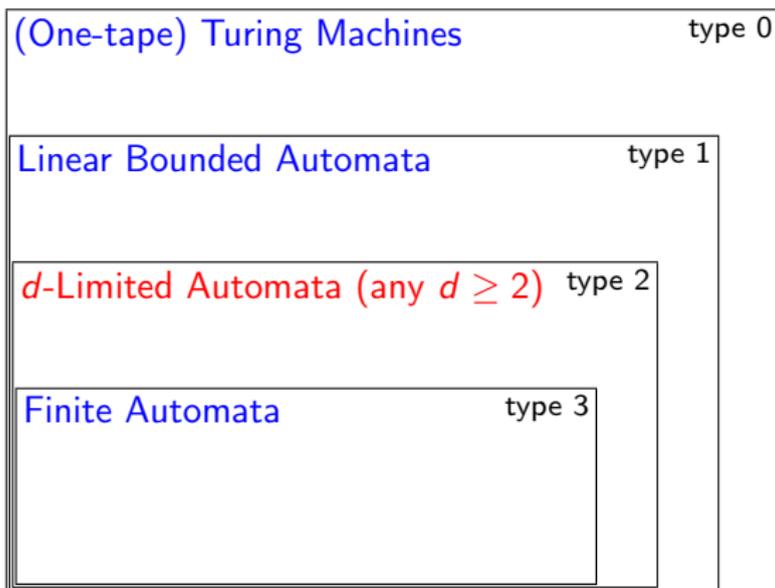
Computational power

- ▶ For each $d \geq 2$, *d-limited automata* characterize context-free languages [Hibbard '67]
- ▶ 1-limited automata characterize regular languages [Wagner&Wechsung '86]

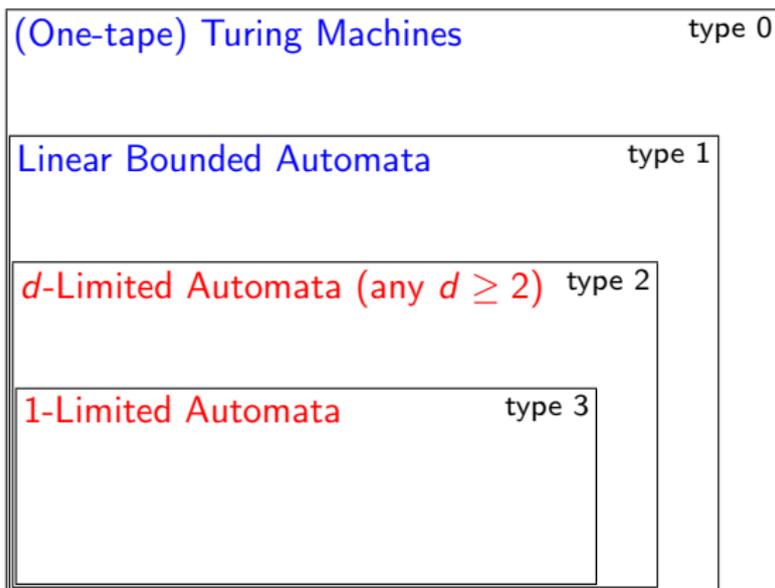
The Chomsky Hierarchy



The Chomsky Hierarchy



The Chomsky Hierarchy



Theorem ([Chomsky&Schützenberger '63])

Each CFL $L \subseteq \Sigma^*$ can be expressed as $L = h(D_k \cap R)$ where:

- ▶ $D_k \subseteq \Omega_k^*$ is a Dyck language (i.e., balanced brackets) over $\Omega_k = \{(1,)_1, (2,)_2, \dots, (k,)_k\}$
- ▶ $R \subseteq \Omega_k^*$ is a regular language
- ▶ $h : \Omega_k \rightarrow \Sigma^*$ is a homomorphism

Theorem ([Chomsky&Schützenberger '63])

Each CFL $L \subseteq \Sigma^*$ can be expressed as $L = h(D_k \cap R)$ where:

- ▶ $D_k \subseteq \Omega_k^*$ is a Dyck language (i.e., balanced brackets) over $\Omega_k = \{(1,)_1, (2,)_2, \dots, (k,)_k\}$
- ▶ $R \subseteq \Omega_k^*$ is a regular language
- ▶ $h : \Omega_k \rightarrow \Sigma^*$ is a homomorphism

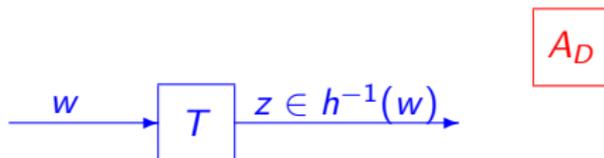
Transducer T for h^{-1}



Theorem ([Chomsky&Schützenberger '63])

Each CFL $L \subseteq \Sigma^*$ can be expressed as $L = h(D_k \cap R)$ where:

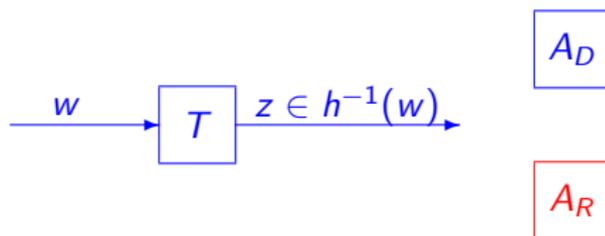
- ▶ $D_k \subseteq \Omega_k^*$ is a Dyck language (i.e., balanced brackets) over $\Omega_k = \{(1,)_1, (2,)_2, \dots, (k,)_k\}$ 2-LA A_D
- ▶ $R \subseteq \Omega_k^*$ is a regular language
- ▶ $h : \Omega_k \rightarrow \Sigma^*$ is a homomorphism Transducer T for h^{-1}



Theorem ([Chomsky&Schützenberger '63])

Each CFL $L \subseteq \Sigma^*$ can be expressed as $L = h(D_k \cap R)$ where:

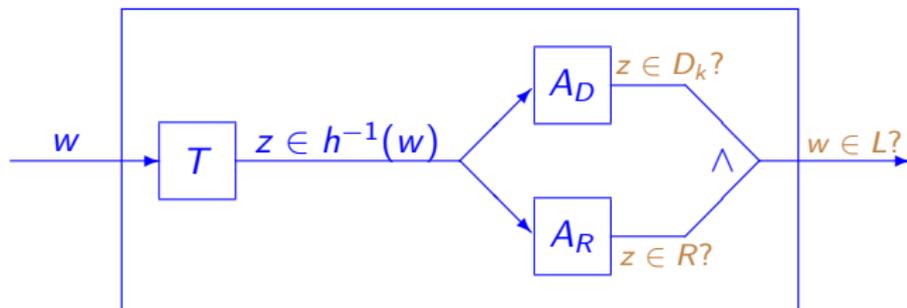
- ▶ $D_k \subseteq \Omega_k^*$ is a Dyck language (i.e., balanced brackets) over $\Omega_k = \{(1,)_1, (2,)_2, \dots, (k,)_k\}$ 2-LA A_D
- ▶ $R \subseteq \Omega_k^*$ is a regular language Finite automaton A_R
- ▶ $h : \Omega_k \rightarrow \Sigma^*$ is a homomorphism Transducer T for h^{-1}



Theorem ([Chomsky&Schützenberger '63])

Each CFL $L \subseteq \Sigma^*$ can be expressed as $L = h(D_k \cap R)$ where:

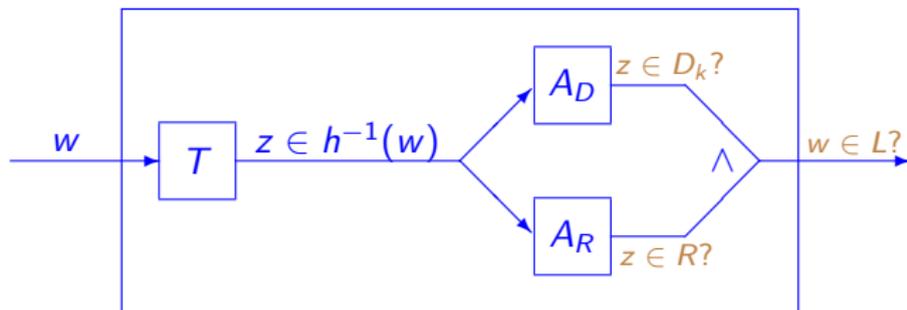
- ▶ $D_k \subseteq \Omega_k^*$ is a Dyck language (i.e., balanced brackets) over $\Omega_k = \{(1,)_1, (2,)_2, \dots, (k,)_k\}$ 2-LA A_D
- ▶ $R \subseteq \Omega_k^*$ is a regular language Finite automaton A_R
- ▶ $h : \Omega_k \rightarrow \Sigma^*$ is a homomorphism Transducer T for h^{-1}



Theorem ([Chomsky&Schützenberger '63])

Each CFL $L \subseteq \Sigma^*$ can be expressed as $L = h(D_k \cap R)$ where:

- ▶ $D_k \subseteq \Omega_k^*$ is a Dyck language (i.e., balanced brackets) over $\Omega_k = \{(1,)_1, (2,)_2, \dots, (k,)_k\}$ 2-LA A_D
- ▶ $R \subseteq \Omega_k^*$ is a regular language Finite automaton A_R
- ▶ $h : \Omega_k \rightarrow \Sigma^*$ is a homomorphism Transducer T for h^{-1}



Suitably simulating this combination of T , A_D and A_R we obtain a 2-LA

Determinism vs Nondeterminism

- ▶ Simulations in [Hibbard '67]:
Determinism is preserved by the simulation PDAs by 2-LAs,
but not by the converse simulation
- ▶ A different simulation of 2-LAs by PDAs,
which *preserves determinism*, is given in [P.&Pisoni '15]

Deterministic 2-Limited Automata \equiv DCFLs

Determinism vs Nondeterminism

- ▶ Simulations in [Hibbard '67]:
Determinism is preserved by the simulation PDAs by 2-LAs, but not by the converse simulation
- ▶ A different simulation of 2-LAs by PDAs, which *preserves determinism*, is given in [P.&Pisoni '15]

Deterministic 2-Limited Automata \equiv DCFLs

Determinism vs Nondeterminism

- ▶ Simulations in [Hibbard '67]:
Determinism is preserved by the simulation PDAs by 2-LAs, but not by the converse simulation
- ▶ A different simulation of 2-LAs by PDAs, which *preserves determinism*, is given in [P.&Pisoni '15]

Deterministic 2-Limited Automata \equiv DCFLs

Determinism vs Nondeterminism

What about *deterministic d-Limited Automata*, $d > 2$?

▶ $L = \{a^n b^n c \mid n \geq 0\} \cup \{a^n b^{2^n} d \mid n \geq 0\}$

is accepted by a *deterministic 3-LA*, but is not a DCFL

▶ Infinite hierarchy

[Hibbard '67]

For each $d \geq 2$ there is a language which is accepted by a deterministic d -limited automaton and that cannot be accepted by any deterministic $(d-1)$ -limited automaton

Determinism vs Nondeterminism

What about *deterministic d-Limited Automata*, $d > 2$?

▶ $L = \{a^n b^n c \mid n \geq 0\} \cup \{a^n b^{2^n} d \mid n \geq 0\}$

is accepted by a *deterministic 3-LA*, but is not a DCFL

▶ Infinite hierarchy

[Hibbard '67]

For each $d \geq 2$ there is a language which is accepted by a deterministic d -limited automaton and that cannot be accepted by any deterministic $(d - 1)$ -limited automaton

Determinism vs Nondeterminism

What about *deterministic d-Limited Automata*, $d > 2$?

▶ $L = \{a^n b^n c \mid n \geq 0\} \cup \{a^n b^{2^n} d \mid n \geq 0\}$

is accepted by a *deterministic 3-LA*, but is not a DCFL

▶ **Infinite hierarchy**

[Hibbard '67]

For each $d \geq 2$ there is a language which is accepted by a deterministic d -limited automaton and that cannot be accepted by any deterministic $(d - 1)$ -limited automaton

Determinism vs Nondeterminism

What about *deterministic d-Limited Automata*, $d > 2$?

▶ $L = \{a^n b^n c \mid n \geq 0\} \cup \{a^n b^{2^n} d \mid n \geq 0\}$

is accepted by a *deterministic 3-LA*, but is not a DCFL

▶ Infinite hierarchy

[Hibbard '67]

For each $d \geq 2$ there is a language which is accepted by a deterministic d -limited automaton and that cannot be accepted by any deterministic $(d - 1)$ -limited automaton

Determinism vs Nondeterminism

What about *deterministic d-Limited Automata*, $d > 2$?

- ▶ $L = \{a^n b^n c \mid n \geq 0\} \cup \{a^n b^{2n} d \mid n \geq 0\}$

is accepted by a *deterministic 3-LA*, but is not a DCFL

- ▶ Infinite hierarchy [Hibbard '67]

For each $d \geq 2$ there is a language which is accepted by a deterministic d -limited automaton and that cannot be accepted by any deterministic $(d - 1)$ -limited automaton

Claim [Hibbard '67]

For any $d > 0$, the set of Palindromes cannot be accepted by any *deterministic d-LA*

Hence $\bigcup_{d>0} \text{det-}d\text{-LA} \subset \text{CFL}$ properly

Determinism vs Nondeterminism

What about *deterministic d-Limited Automata*, $d > 2$?

- ▶ $L = \{a^n b^n c \mid n \geq 0\} \cup \{a^n b^{2n} d \mid n \geq 0\}$

is accepted by a *deterministic 3-LA*, but is not a DCFL

- ▶ Infinite hierarchy

[Hibbard '67]

For each $d \geq 2$ there is a language which is accepted by a deterministic d -limited automaton and that cannot be accepted by any deterministic $(d - 1)$ -limited automaton

Claim [Hibbard '67]

For any $d > 0$, the set of Palindromes cannot be accepted by any *deterministic d-LA*

Hence $\bigcup_{d>0} \text{det-}d\text{-LA} \subset \text{CFL}$ properly

Open Problem

Any proof?

Non-constant Number of Rewritings

f(n)-limited automaton ($f : \mathbf{N} \rightarrow \mathbf{N}$):

one-tape Turing machine s.t. for each accepted input w
there is an accepting computation in which each tape cell is
rewritten at most in the first $f(|w|)$ visits

Theorem [Wechsung&Brandstädt '79]

$$f(n)\text{-LAs} \equiv 1\text{AuxPDAs-space}(f(n))$$

i.e., class of languages by one-way PDAs extended with an auxiliary
worktape, where $O(f(n))$ space is used

Non-constant Number of Rewritings

f(n)-limited automaton ($f : \mathbf{N} \rightarrow \mathbf{N}$):

one-tape Turing machine s.t. for each accepted input w
there is an accepting computation in which each tape cell is
rewritten at most in the first $f(|w|)$ visits

Theorem [Wechsung&Brandstädt '79]

$$f(n)\text{-LAs} \equiv 1\text{AuxPDAs-space}(f(n))$$

i.e., class of languages by one-way PDAs extended with an auxiliary
worktape, where $O(f(n))$ space is used

Descriptive Complexity of Limited Automata

The Language B_n ($n > 0$)

$$B_n = \{x_1 x_2 \cdots x_k \mid x \in \{0,1\}^* \mid |x_1| = \cdots = |x_k| = |x| = n, k > 0,$$

The Language B_n ($n > 0$)

$$B_n = \{x_1 x_2 \cdots x_k \mid x \in \{0,1\}^* \mid |x_1| = \cdots = |x_k| = |x| = n, k > 0, \\ \text{and } x_j = x, \text{ for some } 1 \leq j \leq k \}$$

The Language B_n ($n > 0$)

$$B_n = \{x_1 x_2 \cdots x_k \mid x \in \{0,1\}^* \mid |x_1| = \cdots = |x_k| = |x| = n, k > 0, \\ \text{and } x_j = x, \text{ for some } 1 \leq j \leq k \}$$

Example ($n = 3$):

0 0 1 0 1 0 1 1 0 0 1 0 1 0 0 1 1 1 1 1 0

The Language B_n ($n > 0$)

$$B_n = \{x_1 x_2 \cdots x_k \mid x \in \{0,1\}^* \mid |x_1| = \cdots = |x_k| = |x| = n, k > 0, \\ \text{and } x_j = x, \text{ for some } 1 \leq j \leq k \}$$

Example ($n = 3$):

0 0 1 | 0 1 0 | 1 1 0 | 0 1 0 | 1 0 0 | 1 1 1 | 1 1 0

A Deterministic 2-Limited Automaton for B_n

▷ 0010101100101001111110 ◁ $(n = 3)$

1. Scan all the tape from left to right and check if the input length is a multiple of n
2. Move to the left and mark the rightmost block of n symbols
3. Compare the other blocks of length n (from the right), symbol by symbol, with the last block
4. When the matching block is found, accept

A Deterministic 2-Limited Automaton for B_n

▷ 0010101100101001111110 ◁ $(n = 3)$

1. Scan all the tape from left to right and check if the input length is a multiple of n
2. Move to the left and mark the rightmost block of n symbols
3. Compare the other blocks of length n (from the right), symbol by symbol, with the last block
4. When the matching block is found, accept

A Deterministic 2-Limited Automaton for B_n

▷ 001010110010100111 $\hat{1}\hat{1}\hat{0}$ ◁ $(n = 3)$

1. Scan all the tape from left to right and check if the input length is a multiple of n
2. Move to the left and mark the rightmost block of n symbols
3. Compare the other blocks of length n (from the right), symbol by symbol, with the last block
4. When the matching block is found, accept

A Deterministic 2-Limited Automaton for B_n

▷ 0 0 1 0 1 0 1 1 0 0 1 0 1 0 0 1 1 1 $\hat{1} \hat{1} \hat{0}$ ◁ $(n = 3)$

1. Scan all the tape from left to right and check if the input length is a multiple of n
2. Move to the left and mark the rightmost block of n symbols
3. Compare the other blocks of length n (from the right), symbol by symbol, with the last block
4. When the matching block is found, accept

A Deterministic 2-Limited Automaton for B_n

▷ 0 0 1 0 1 0 1 1 0 0 1 0 1 0 0 1 1 1 $\hat{1} \hat{1} \hat{0}$ ◁ $(n = 3)$

1. Scan all the tape from left to right and check if the input length is a multiple of n
2. Move to the left and mark the rightmost block of n symbols
3. Compare the other blocks of length n (from the right), symbol by symbol, with the last block
4. When the matching block is found, accept

A Deterministic 2-Limited Automaton for B_n

▷ 0 0 1 0 1 0 1 1 0 0 1 0 1 0 0 x x x $\hat{1} \hat{1} \hat{0}$ ◁ $(n = 3)$

1. Scan all the tape from left to right and check if the input length is a multiple of n
2. Move to the left and mark the rightmost block of n symbols
3. Compare the other blocks of length n (from the right), symbol by symbol, with the last block
4. When the matching block is found, accept

A Deterministic 2-Limited Automaton for B_n

▷ 0 0 1 0 1 0 1 1 0 0 1 0 x x x x x x $\hat{1} \hat{1} \hat{0}$ ◁ $(n = 3)$

1. Scan all the tape from left to right and check if the input length is a multiple of n
2. Move to the left and mark the rightmost block of n symbols
3. Compare the other blocks of length n (from the right), symbol by symbol, with the last block
4. When the matching block is found, accept

A Deterministic 2-Limited Automaton for B_n

▷ 0 0 1 0 1 0 1 1 0 x x x x x x x x x $\hat{1} \hat{1} \hat{0}$ ◁ $(n = 3)$

1. Scan all the tape from left to right and check if the input length is a multiple of n
2. Move to the left and mark the rightmost block of n symbols
3. Compare the other blocks of length n (from the right), symbol by symbol, with the last block
4. When the matching block is found, accept

A Deterministic 2-Limited Automaton for B_n

▷ 0 0 1 0 1 0 x x x x x x x x x x x x x $\hat{1} \hat{1} \hat{0}$ ◁ $(n = 3)$

1. Scan all the tape from left to right and check if the input length is a multiple of n
2. Move to the left and mark the rightmost block of n symbols
3. Compare the other blocks of length n (from the right), symbol by symbol, with the last block
4. When the matching block is found, accept

A Deterministic 2-Limited Automaton for B_n

▷ 0 0 1 0 1 0 x x x x x x x x x x $\hat{1} \hat{1} \hat{0}$ ◁ $(n = 3)$

1. Scan all the tape from left to right and check if the input length is a multiple of n
2. Move to the left and mark the rightmost block of n symbols
3. Compare the other blocks of length n (from the right), symbol by symbol, with the last block
4. When the matching block is found, accept

Complexity:

- ▶ $O(n)$ states \Rightarrow det-2-LA of size $O(n)$
- ▶ Fixed working alphabet

A Nondeterministic 1-Limited Automaton for B_n

▷ 0010101100101001111110 ◁ $(n = 3)$

1. Scan all the tape from left to right and mark two nondeterministically chosen cells
2. Check that:
 - the input length is a multiple of n ,
 - the last marked cell is the leftmost one of the last block, and
 - the other marked cell is the leftmost one of another block
3. Compare symbol by symbol the two blocks that starts from the marked cells
4. Accept if the two blocks are equal

A Nondeterministic 1-Limited Automaton for B_n

▷ 0 0 1 0 1 0 $\hat{1}$ 1 0 0 1 0 1 0 0 1 1 1 $\hat{1}$ 1 0 ◁ $(n = 3)$

1. Scan all the tape from left to right and mark two nondeterministically chosen cells
2. Check that:
 - the input length is a multiple of n ,
 - the last marked cell is the leftmost one of the last block, and
 - the other marked cell is the leftmost one of another block
3. Compare symbol by symbol the two blocks that starts from the marked cells
4. Accept if the two blocks are equal

A Nondeterministic 1-Limited Automaton for B_n

▷ 0 0 1 0 1 0 $\hat{1}$ 1 0 0 1 0 1 0 0 1 1 1 $\hat{1}$ 1 0 ◁ $(n = 3)$

1. Scan all the tape from left to right and mark two nondeterministically chosen cells
2. Check that:
 - the input length is a multiple of n ,
 - the last marked cell is the leftmost one of the last block, and
 - the other marked cell is the leftmost one of another block
3. Compare symbol by symbol the two blocks that starts from the marked cells
4. Accept if the two blocks are equal

A Nondeterministic 1-Limited Automaton for B_n

▷ 0 0 1 0 1 0 $\hat{1}$ 1 0 0 1 0 1 0 0 1 1 1 $\hat{1}$ 1 0 ◁ $(n = 3)$

1. Scan all the tape from left to right and mark two nondeterministically chosen cells
2. Check that:
 - the input length is a multiple of n ,
 - the last marked cell is the leftmost one of the last block, and
 - the other marked cell is the leftmost one of another block
3. Compare symbol by symbol the two blocks that starts from the marked cells
4. Accept if the two blocks are equal

A Nondeterministic 1-Limited Automaton for B_n

▷ 0 0 1 0 1 0 $\hat{1}$ 1 0 0 1 0 1 0 0 1 1 1 $\hat{1}$ 1 0 ◁ $(n = 3)$

1. Scan all the tape from left to right and mark two nondeterministically chosen cells
2. Check that:
 - the input length is a multiple of n ,
 - the last marked cell is the leftmost one of the last block, and
 - the other marked cell is the leftmost one of another block
3. Compare symbol by symbol the two blocks that starts from the marked cells
4. Accept if the two blocks are equal

Complexity:

- ▶ $O(n)$ states \Rightarrow 1-LA of size $O(n)$
- ▶ Fixed working alphabet

Lower bounds for B_n

$$B_n = \{x_1 x_2 \cdots x_k \mid x \in \{0,1\}^* \mid |x_1| = \cdots = |x_k| = |x| = n, k > 0, \text{ and } x_j = x, \text{ for some } 1 \leq j \leq k\}$$

Lower bounds for B_n

$$B_n = \{x_1 x_2 \cdots x_k \mid x \in \{0,1\}^* \mid |x_1| = \cdots = |x_k| = |x| = n, k > 0, \\ \text{and } x_j = x, \text{ for some } 1 \leq j \leq k \}$$

Finite automata

Each 1DFA accepting B_n requires a number of states at least *double exponential* in n

Proof: standard distinguishability arguments

1-LAs \rightarrow 1DFAs

At least double exponential gap!

Lower bounds for B_n

$$B_n = \{x_1 x_2 \cdots x_k \mid x \in \{0,1\}^* \mid |x_1| = \cdots = |x_k| = |x| = n, k > 0, \\ \text{and } x_j = x, \text{ for some } 1 \leq j \leq k \}$$

Finite automata

Each 1DFA accepting B_n requires a number of states at least *double exponential* in n

Proof: standard distinguishability arguments

1-LAs \rightarrow 1DFAs

At least double exponential gap!

Lower bounds for B_n

$$B_n = \{x_1 x_2 \cdots x_k \mid x \in \{0,1\}^* \mid |x_1| = \cdots = |x_k| = |x| = n, k > 0, \\ \text{and } x_j = x, \text{ for some } 1 \leq j \leq k \}$$

Finite automata

Each 1DFA accepting B_n requires a number of states at least *double exponential* in n

Proof: standard distinguishability arguments

1-LAs \rightarrow 1DFAs

At least double exponential gap!

CFGs and PDAs

Each CFG generating B_n (PDA recognizing B_n) has size at least *exponential* in n

Proof: “interchange” lemma for CFLs

det-2-LAs \rightarrow PDAs

At least exponential gap!

Lower bounds for B_n

$$B_n = \{x_1 x_2 \cdots x_k \mid x \in \{0,1\}^* \mid |x_1| = \cdots = |x_k| = |x| = n, k > 0, \\ \text{and } x_j = x, \text{ for some } 1 \leq j \leq k \}$$

Finite automata

Each 1DFA accepting B_n requires a number of states at least *double exponential* in n

Proof: standard distinguishability arguments

1-LAs \rightarrow 1DFAs

At least double exponential gap!

CFGs and PDAs

Each CFG generating B_n (PDA recognizing B_n) has size at least *exponential* in n

Proof: "interchange" lemma for CFLs

det-2-LAs \rightarrow PDAs

At least exponential gap!

Size Costs of Simulations

d -LAs versus PDAs (or CFGs), $d \geq 2$

- ▶ 2-LAs \rightarrow PDAs [P.&Pisoni '15]
 d -LAs \rightarrow PDAs, $d > 2$ [Kutrib&P.&Wendlandt '18]
exponential
- ▶ det-2-LAs \rightarrow DPDAs [P.&Pisoni '15]
double exponential upper bound (optimal?)
exponential if the input for the simulating DPDA is end-marked
- ▶ PDAs \rightarrow 2-LAs,
DPDAs \rightarrow det-2-LAs [P.&Pisoni '15]
polynomial

Size Costs of Simulations

d -LAs versus PDAs (or CFGs), $d \geq 2$

- ▶ 2-LAs \rightarrow PDAs [P.&Pisoni '15]
 d -LAs \rightarrow PDAs, $d > 2$ [Kutrib&P.&Wendlandt '18]
exponential
- ▶ det-2-LAs \rightarrow DPDAs [P.&Pisoni '15]
double exponential upper bound (optimal?)
exponential if the input for the simulating DPDA is end-marked
- ▶ PDAs \rightarrow 2-LAs,
DPDAs \rightarrow det-2-LAs [P.&Pisoni '15]
polynomial

Size Costs of Simulations

d -LAs versus PDAs (or CFGs), $d \geq 2$

- ▶ 2-LAs \rightarrow PDAs [P.&Pisoni '15]
 d -LAs \rightarrow PDAs, $d > 2$ [Kutrib&P.&Wendlandt '18]
exponential
- ▶ det-2-LAs \rightarrow DPDAs [P.&Pisoni '15]
double exponential upper bound (optimal?)
exponential if the input for the simulating DPDA is end-marked
- ▶ PDAs \rightarrow 2-LAs,
DPDAs \rightarrow det-2-LAs [P.&Pisoni '15]
polynomial

Size Costs of Simulations

1-LAs versus Finite Automata

[Wagner&Wechsung '86, P.&Pisoni '14]

▶ 1-LAs \rightarrow 1NFA
exponential

▶ 1-LAs \rightarrow 1DFA
double exponential

▶ det-1-LAs \rightarrow 1DFA
exponential

Size Costs of Simulations

1-LAs versus Finite Automata

[Wagner&Wechsung '86, P.&Pisoni '14]

▶ 1-LAs \rightarrow 1NFA
exponential

▶ 1-LAs \rightarrow 1DFA
double exponential

▶ det-1-LAs \rightarrow 1DFA
exponential

Size Costs of Simulations

1-LAs versus Finite Automata

[Wagner&Wechsung '86, P.&Pisoni '14]

▶ 1-LAs \rightarrow 1NFA
exponential

▶ det-1-LAs \rightarrow 1DFA
exponential

▶ 1-LAs \rightarrow 1DFA
double exponential

Size Costs of Simulations

1-LAs versus Finite Automata

[Wagner&Wechsung '86, P.&Pisoni '14]

- ▶ 1-LAs \rightarrow 1NFA
exponential
- ▶ 1-LAs \rightarrow 1DFA
double exponential
- ▶ det-1-LAs \rightarrow 1DFA
exponential

Double role of nondeterminism in 1-LAs

On a tape cell:

First visit: To overwrite the content
by a nondeterministically chosen symbol σ

Next visits: To select a transition
the set of available transitions depends on σ !

Size Costs of Simulations

1-LAs versus Finite Automata

[Wagner&Wechsung '86, P.&Pisoni '14]

▶ 1-LAs \rightarrow 1NFA
exponential

▶ det-1-LAs \rightarrow 1DFA
exponential

▶ 1-LAs \rightarrow 1DFA
double exponential

Double role of nondeterminism in 1-LAs

On a tape cell:

First visit: To overwrite the content
by a nondeterministically chosen symbol σ

Next visits: To select a transition

the set of available transitions depends on σ !

Descriptive Complexity - TO BE CONTINUED...

Limited Automata and Unary Languages

Limited Automata and Unary Languages

- ▶ Preliminary observations in [P.&Pisoni '14]
- ▶ Several results in [Kutrib&Wendlandt '15]
(including superpolynomial gaps 1-LAs \rightarrow finite automata)
- ▶ Improvements in [P.&Prigioniero '19]:

Limited Automata and Unary Languages

- ▶ Preliminary observations in [P.&Pisoni '14]
- ▶ Several results in [Kutrib&Wendlandt '15]
(including superpolynomial gaps 1-LAs \rightarrow finite automata)
- ▶ Improvements in [P.&Prigioniero '19]:
 - Languages $L_n = \{a^{2^n}\}$ and $U_n = \{a^{2^n}\}^*$
 - Recognition by “small” deterministic 1-LAs
 - Exponential gaps

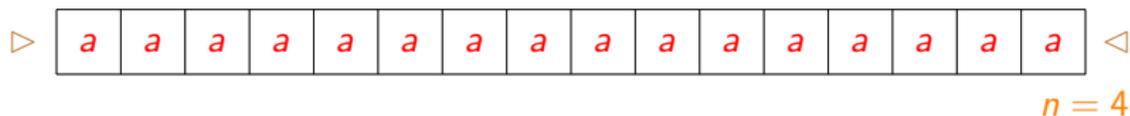
A Linear Bounded Automaton for $L_n = \{a^{2^n}\}$

Idea: "divide" n times the input length by 2



A Linear Bounded Automaton for $L_n = \{a^{2^n}\}$

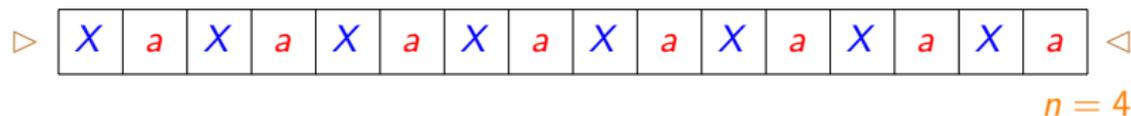
Idea: “divide” n times the input length by 2



- ▶ Make n sweeps of the tape
- ▶ At each sweep overwrite each “odd” a

A Linear Bounded Automaton for $L_n = \{a^{2^n}\}$

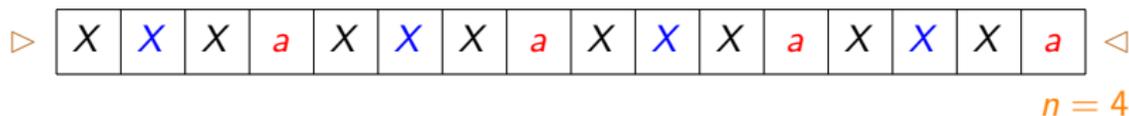
Idea: “divide” n times the input length by 2



- ▶ Make n sweeps of the tape
- ▶ At each sweep overwrite each “odd” a

A Linear Bounded Automaton for $L_n = \{a^{2^n}\}$

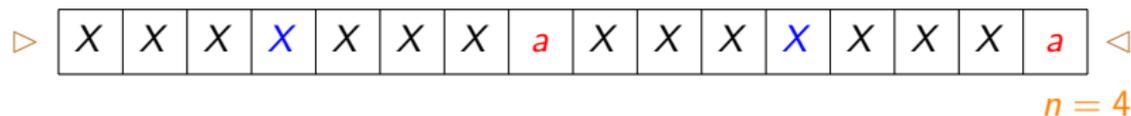
Idea: “divide” n times the input length by 2



- ▶ Make n sweeps of the tape
- ▶ At each sweep overwrite each “odd” a

A Linear Bounded Automaton for $L_n = \{a^{2^n}\}$

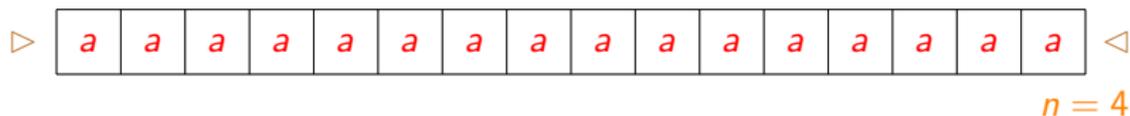
Idea: "divide" n times the input length by 2



- ▶ Make n sweeps of the tape
- ▶ At each sweep overwrite each "odd" a

A Linear Bounded Automaton for $L_n = \{a^{2^n}\}$

Idea: "divide" n times the input length by 2

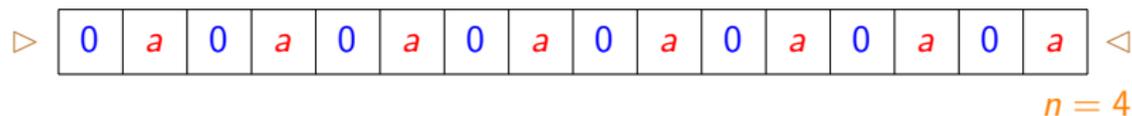


Possible variation:

- ▶ Overwrite using the number of current sweep (counting from 0)

A Linear Bounded Automaton for $L_n = \{a^{2^n}\}$

Idea: "divide" n times the input length by 2

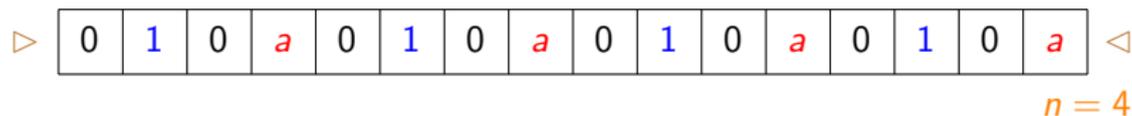


Possible variation:

- ▶ Overwrite using the number of current sweep (counting from 0)

A Linear Bounded Automaton for $L_n = \{a^{2^n}\}$

Idea: "divide" n times the input length by 2

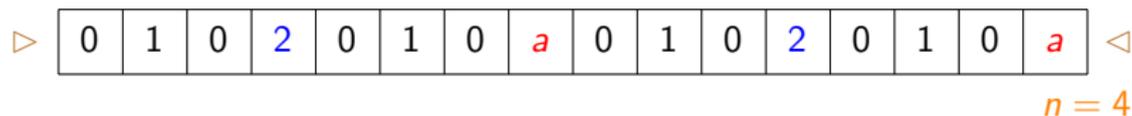


Possible variation:

- ▶ Overwrite using the number of current sweep (counting from 0)

A Linear Bounded Automaton for $L_n = \{a^{2^n}\}$

Idea: "divide" n times the input length by 2

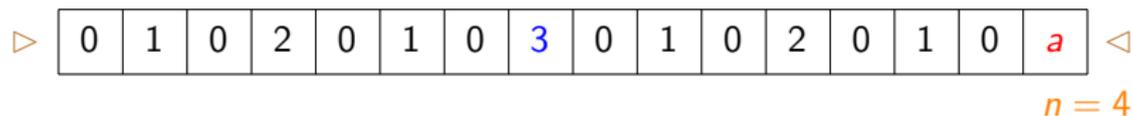


Possible variation:

- ▶ Overwrite using the number of current sweep (counting from 0)

A Linear Bounded Automaton for $L_n = \{a^{2^n}\}$

Idea: "divide" n times the input length by 2

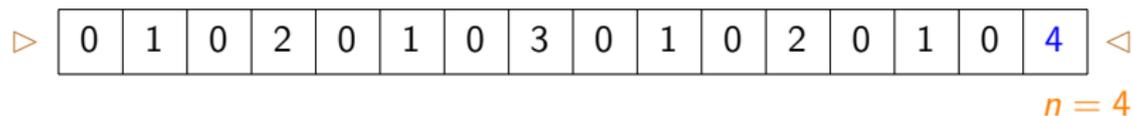


Possible variation:

- ▶ Overwrite using the number of current sweep (counting from 0)

A Linear Bounded Automaton for $L_n = \{a^{2^n}\}$

Idea: "divide" n times the input length by 2

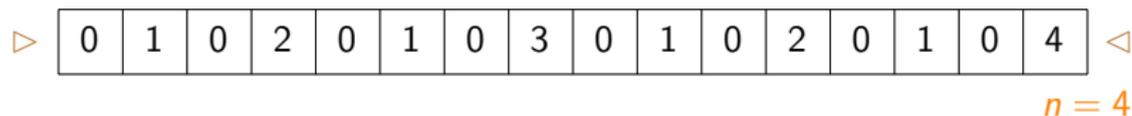


Possible variation:

- ▶ Overwrite using the number of current sweep (counting from 0)

A Linear Bounded Automaton for $L_n = \{a^{2^n}\}$

Idea: "divide" n times the input length by 2

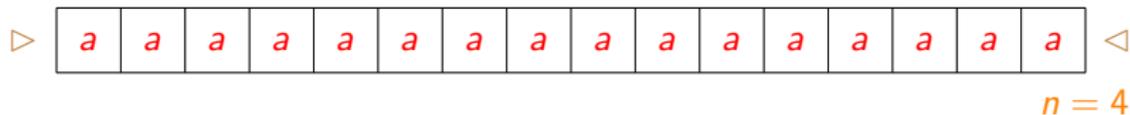


Possible variation:

- ▶ Overwrite using the number of current sweep (counting from 0)

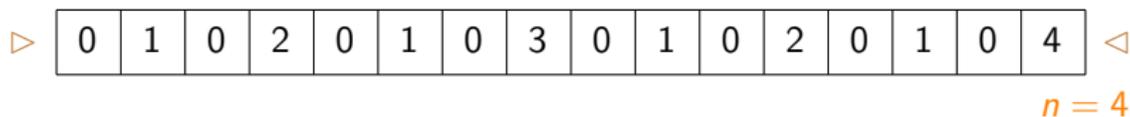
We can build a 1-LA that, for each tape cell,
guesses the number of the sweep
in which this linear bounded automaton rewrites the cell

A 1-Limited Automaton for $L_n = \{a^{2^n}\}$



- ▶ *1st sweep:*
For each cell, guess and write a symbol in $\{0, 1, \dots, n\}$

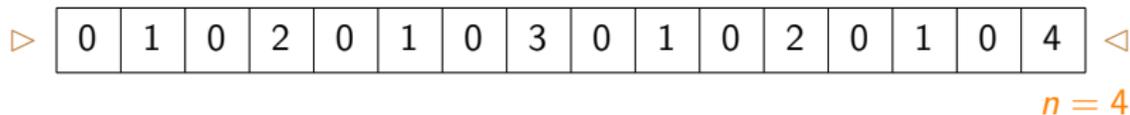
A 1-Limited Automaton for $L_n = \{a^{2^n}\}$



▶ *1st sweep:*

For each cell, guess and write a symbol in $\{0, 1, \dots, n\}$

A 1-Limited Automaton for $L_n = \{a^{2^n}\}$



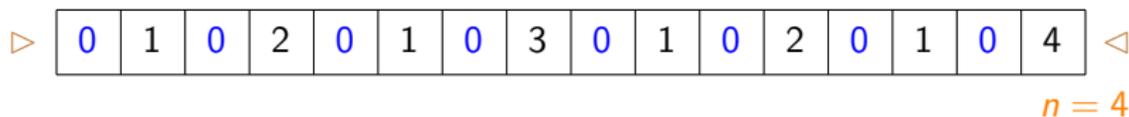
▶ *1st sweep:*

For each cell, guess and write a symbol in $\{0, 1, \dots, n\}$

▶ *(i + 2)th sweep, $i = 0, \dots, n$:*

Verify that the symbol i occurs in all odd positions,
where positions are counted ignoring cells containing $j < i$

A 1-Limited Automaton for $L_n = \{a^{2^n}\}$



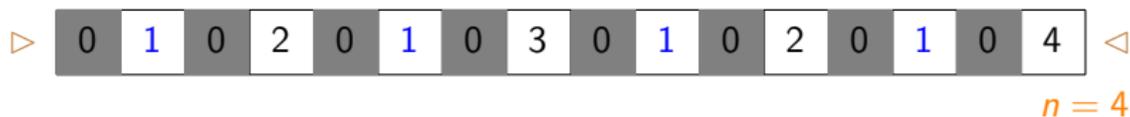
▶ *1st sweep:*

For each cell, guess and write a symbol in $\{0, 1, \dots, n\}$

▶ *(i + 2)th sweep, $i = 0, \dots, n$:*

Verify that the symbol i occurs in all odd positions,
where positions are counted ignoring cells containing $j < i$

A 1-Limited Automaton for $L_n = \{a^{2^n}\}$



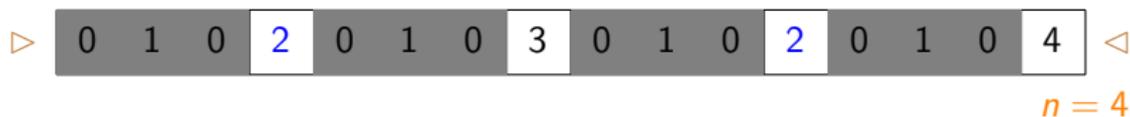
▶ *1st sweep:*

For each cell, guess and write a symbol in $\{0, 1, \dots, n\}$

▶ *(i + 2)th sweep, $i = 0, \dots, n$:*

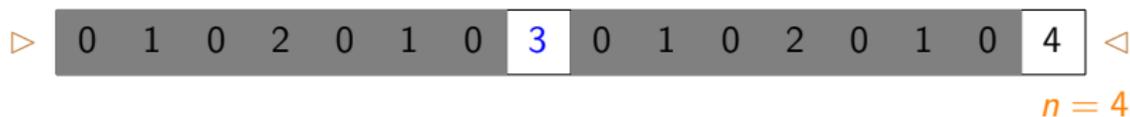
Verify that the symbol i occurs in all odd positions,
where positions are counted ignoring cells containing $j < i$

A 1-Limited Automaton for $L_n = \{a^{2^n}\}$



- ▶ *1st sweep:*
For each cell, guess and write a symbol in $\{0, 1, \dots, n\}$
- ▶ $(i + 2)$ th sweep, $i = 0, \dots, n$:
Verify that the symbol i occurs in all odd positions,
where positions are counted ignoring cells containing $j < i$

A 1-Limited Automaton for $L_n = \{a^{2^n}\}$



- ▶ *1st sweep:*
For each cell, guess and write a symbol in $\{0, 1, \dots, n\}$
- ▶ $(i + 2)$ th sweep, $i = 0, \dots, n$:
Verify that the symbol i occurs in all odd positions,
where positions are counted ignoring cells containing $j < i$

A 1-Limited Automaton for $L_n = \{a^{2^n}\}$



- ▶ *1st sweep:*
For each cell, guess and write a symbol in $\{0, 1, \dots, n\}$
- ▶ $(i + 2)$ th sweep, $i = 0, \dots, n$:
Verify that the symbol i occurs in all odd positions,
where positions are counted ignoring cells containing $j < i$

A 1-Limited Automaton for $L_n = \{a^{2^n}\}$



- ▶ *1st sweep:*
For each cell, guess and write a symbol in $\{0, 1, \dots, n\}$
- ▶ $(i + 2)$ th sweep, $i = 0, \dots, n$:
Verify that the symbol i occurs in all odd positions, where positions are counted ignoring cells containing $j < i$
- ▶ Size $O(n)$

A 1-Limited Automaton for $L_n = \{a^{2^n}\}$



- ▶ *1st sweep:*
For each cell, guess and write a symbol in $\{0, 1, \dots, n\}$
- ▶ $(i + 2)$ th sweep, $i = 0, \dots, n$:
Verify that the symbol i occurs in all odd positions, where positions are counted ignoring cells containing $j < i$
- ▶ Size $O(n)$

We can do better!

Size $O(n)$, only *deterministic* transitions

The String on The Tape

0 1 0 2 0 1 0 3 0 1 0 2 0 1 0 4

The String on The Tape

0 1 0 2 0 1 0 3 0 1 0 2 0 1 0 4

Prefix of the infinite sequence produced as follows:

The String on The Tape

0 1 0 2 0 1 0 3 0 1 0 2 0 1 0 4

Prefix of the infinite sequence produced as follows:

- ▶ First element: 0
- ▶ Next elements: $w \rightarrow ww'$
 - w part already constructed,
 - w' copy of w , where the last symbol replaced by its successor

0

The String on The Tape

0 1 0 2 0 1 0 3 0 1 0 2 0 1 0 4

Prefix of the infinite sequence produced as follows:

- ▶ First element: 0
- ▶ Next elements: $w \rightarrow ww'$
 - w part already constructed,
 - w' copy of w , where the last symbol replaced by its successor

0 1

The String on The Tape

0 1 0 2 0 1 0 3 0 1 0 2 0 1 0 4

Prefix of the infinite sequence produced as follows:

- ▶ First element: 0
- ▶ Next elements: $w \rightarrow ww'$
 - w part already constructed,
 - w' copy of w , where the last symbol replaced by its successor

0 1 0 2

The String on The Tape

0 1 0 2 0 1 0 3 0 1 0 2 0 1 0 4

Prefix of the infinite sequence produced as follows:

- ▶ First element: 0
- ▶ Next elements: $w \rightarrow ww'$
 - w part already constructed,
 - w' copy of w , where the last symbol replaced by its successor

0 1 0 2 0 1 0 3

The String on The Tape

0 1 0 2 0 1 0 3 0 1 0 2 0 1 0 4

Prefix of the infinite sequence produced as follows:

- ▶ First element: 0
- ▶ Next elements: $w \rightarrow ww'$
 - w part already constructed,
 - w' copy of w , where the last symbol replaced by its successor

0 1 0 2 0 1 0 3 0 1 0 2 0 1 0 4

The String on The Tape

0 1 0 2 0 1 0 3 0 1 0 2 0 1 0 4

Prefix of the infinite sequence produced as follows:

- ▶ First element: 0
- ▶ Next elements: $w \rightarrow ww'$
 - w part already constructed,
 - w' copy of w , where the last symbol replaced by its successor

0 1 0 2 0 1 0 3 0 1 0 2 0 1 0 4

Binary Carry Sequence

The Binary Carry Sequence: Definition

0 1 0 2 0 1 0 3 0 1 0 2 0 1 0 4 ...

The Binary Carry Sequence: Definition

0	1	0	2	0	1	0	3	0	1	0	2	0	1	0	4	...
σ_1	σ_2	σ_3	σ_4	σ_5	σ_6	σ_7	σ_8	σ_9	σ_{10}	σ_{11}	σ_{12}	σ_{13}	σ_{14}	σ_{15}	σ_{16}	...

Infinite sequence of integers $\sigma_1, \sigma_2, \dots$ with:

$\sigma_j :=$ exponent of the *highest power of 2* which divides j

The Binary Carry Sequence: Properties

- ▶ $w_j := \sigma_1 \sigma_2 \cdots \sigma_j$
i.e., prefix of length j of the binary carry sequence

$$w_{11} = \begin{array}{cccccccccccc} 0 & 1 & 0 & 2 & 0 & 1 & 0 & 3 & 0 & 1 & 0 \\ \sigma_1 & \sigma_2 & \sigma_3 & \sigma_4 & \sigma_5 & \sigma_6 & \sigma_7 & \sigma_8 & \sigma_9 & \sigma_{10} & \sigma_{11} \end{array}$$

The Binary Carry Sequence: Properties

- ▶ $w_j := \sigma_1 \sigma_2 \cdots \sigma_j$
i.e., prefix of length j of the binary carry sequence
- ▶ $BIS(w_j) :=$ *Backward Increasing Sequence* of w_j
longest increasing sequence obtained with a greedy method
by inspecting w_j from the end

$$w_{11} = \begin{array}{cccccccccccc} 0 & 1 & 0 & 2 & 0 & 1 & 0 & 3 & 0 & 1 & 0 \\ \sigma_1 & \sigma_2 & \sigma_3 & \sigma_4 & \sigma_5 & \sigma_6 & \sigma_7 & \sigma_8 & \sigma_9 & \sigma_{10} & \sigma_{11} \end{array}$$

The Binary Carry Sequence: Properties

- ▶ $w_j := \sigma_1 \sigma_2 \cdots \sigma_j$
i.e., prefix of length j of the binary carry sequence
- ▶ $BIS(w_j) :=$ *Backward Increasing Sequence* of w_j
longest increasing sequence obtained with a greedy method
by inspecting w_j from the end

$$w_{11} = \begin{array}{cccccccccccc} 0 & 1 & 0 & 2 & 0 & 1 & 0 & 3 & 0 & 1 & 0 \\ \sigma_1 & \sigma_2 & \sigma_3 & \sigma_4 & \sigma_5 & \sigma_6 & \sigma_7 & \sigma_8 & \sigma_9 & \sigma_{10} & \sigma_{11} \end{array}$$

$$BIS(w_{11})^R = \quad \dots \quad 0$$

The Binary Carry Sequence: Properties

- ▶ $w_j := \sigma_1 \sigma_2 \cdots \sigma_j$
i.e., prefix of length j of the binary carry sequence
- ▶ $BIS(w_j) :=$ *Backward Increasing Sequence* of w_j
longest increasing sequence obtained with a greedy method
by inspecting w_j from the end

$$w_{11} = \begin{array}{cccccccccccc} 0 & 1 & 0 & 2 & 0 & 1 & 0 & 3 & 0 & 1 & 0 \\ \sigma_1 & \sigma_2 & \sigma_3 & \sigma_4 & \sigma_5 & \sigma_6 & \sigma_7 & \sigma_8 & \sigma_9 & \sigma_{10} & \sigma_{11} \end{array}$$

$$BIS(w_{11})^R = \quad \dots \quad 1 \quad 0$$

The Binary Carry Sequence: Properties

- ▶ $w_j := \sigma_1\sigma_2\cdots\sigma_j$
i.e., prefix of length j of the binary carry sequence
- ▶ $BIS(w_j) :=$ *Backward Increasing Sequence* of w_j
longest increasing sequence obtained with a greedy method
by inspecting w_j from the end

$$w_{11} = \begin{array}{cccccccccccc} 0 & 1 & 0 & 2 & 0 & 1 & 0 & 3 & 0 & 1 & 0 \\ \sigma_1 & \sigma_2 & \sigma_3 & \sigma_4 & \sigma_5 & \sigma_6 & \sigma_7 & \sigma_8 & \sigma_9 & \sigma_{10} & \sigma_{11} \end{array}$$

$$BIS(w_{11})^R = \begin{array}{ccc} 3 & 1 & 0 \end{array}$$

The Binary Carry Sequence: Properties

- ▶ $w_j := \sigma_1 \sigma_2 \cdots \sigma_j$
i.e., prefix of length j of the binary carry sequence
- ▶ $BIS(w_j) :=$ *Backward Increasing Sequence* of w_j
longest increasing sequence obtained with a greedy method
by inspecting w_j from the end

$$w_{11} = \begin{array}{cccccccccccc} 0 & 1 & 0 & 2 & 0 & 1 & 0 & 3 & 0 & 1 & 0 \\ \sigma_1 & \sigma_2 & \sigma_3 & \sigma_4 & \sigma_5 & \sigma_6 & \sigma_7 & \sigma_8 & \sigma_9 & \sigma_{10} & \sigma_{11} \end{array}$$

$$BIS(w_{11})^R = 3 \quad 1 \quad 0$$

$$11 = 2^3 + 2^1 + 2^0$$

$$= (1011)_2$$

The Binary Carry Sequence: Properties

- ▶ $w_j := \sigma_1 \sigma_2 \cdots \sigma_j$
i.e., prefix of length j of the binary carry sequence
- ▶ $BIS(w_j) :=$ *Backward Increasing Sequence* of w_j
longest increasing sequence obtained with a greedy method
by inspecting w_j from the end

$$w_{11} = \begin{array}{cccccccccccc} 0 & 1 & 0 & 2 & 0 & 1 & 0 & 3 & 0 & 1 & 0 \\ \sigma_1 & \sigma_2 & \sigma_3 & \sigma_4 & \sigma_5 & \sigma_6 & \sigma_7 & \sigma_8 & \sigma_9 & \sigma_{10} & \sigma_{11} \end{array}$$

$$BIS(w_{11})^R = 3 \quad 1 \quad 0$$

$$11 = 2^3 + 2^1 + 2^0$$

$$= (1011)_2$$

Property 1

$BIS(w_j) =$ positions of 1s in
the binary representation of j

The Binary Carry Sequence: Properties

$$w_{11} = 0 \ 1 \ 0 \ 2 \ 0 \ 1 \ 0 \ 3 \ 0 \ 1 \ 0$$

$$BIS(w_{11})^R = 3 \ 1 \ 0$$

$$11 = 2^3 + 2^1 + 2^0 = (1011)_2$$

The Binary Carry Sequence: Properties

$$w_{11} = 0 \ 1 \ 0 \ 2 \ 0 \ 1 \ 0 \ 3 \ 0 \ 1 \ 0$$

$$BIS(w_{11})^R = 3 \ 1 \ 0$$

$$11 = 2^3 + 2^1 + 2^0 = (1011)_2$$

$$12 = 2^3 + 2^2 = (1100)_2$$

The Binary Carry Sequence: Properties

$$w_{11} = 0 \ 1 \ 0 \ 2 \ 0 \ 1 \ 0 \ 3 \ 0 \ 1 \ 0$$

$$BIS(w_{11})^R = 3 \quad 1 \quad 0$$

$$11 = 2^3 + 2^1 + 2^0 = (1011)_2$$

$$12 = 2^3 + 2^2 = (1100)_2$$

$$BIS(w_{12})^R = 3 \quad 2$$

The Binary Carry Sequence: Properties

$$w_{11} = 0 \ 1 \ 0 \ 2 \ 0 \ 1 \ 0 \ 3 \ 0 \ 1 \ 0$$

$$BIS(w_{11})^R = 3 \ 1 \ 0$$

$$11 = 2^3 + 2^1 + 2^0 = (1011)_2$$

$$12 = 2^3 + 2^2 = (1100)_2$$

$$BIS(w_{12})^R = 3 \ 2$$

$$w_{12} = 0 \ 1 \ 0 \ 2 \ 0 \ 1 \ 0 \ 3 \ 0 \ 1 \ 0 \ 2$$

The Binary Carry Sequence: Properties

$$w_{11} = 0 \ 1 \ 0 \ 2 \ 0 \ 1 \ 0 \ 3 \ 0 \ 1 \ 0$$

$$BIS(w_{11})^R = 3 \ 1 \ 0$$

$$11 = 2^3 + 2^1 + 2^0 = (1011)_2$$

$$12 = 2^3 + 2^2 = (1100)_2$$

$$BIS(w_{12})^R = 3 \ 2$$

$$w_{12} = 0 \ 1 \ 0 \ 2 \ 0 \ 1 \ 0 \ 3 \ 0 \ 1 \ 0 \ 2$$

Property 2

The symbol of the binary carry sequence in position $j + 1$ is the smallest nonnegative integer that does not occur in $BIS(w_j)$

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$



A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$



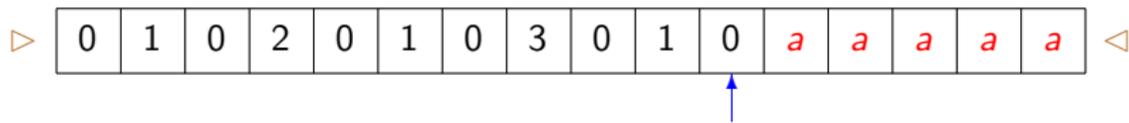
▶ 0 is written on the first cell

- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
- Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$

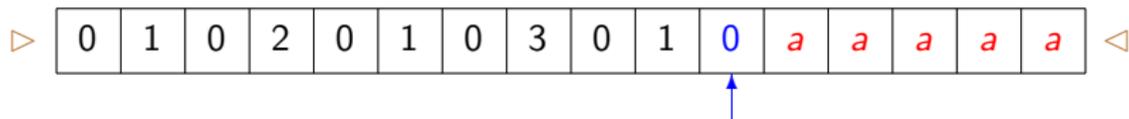


- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$

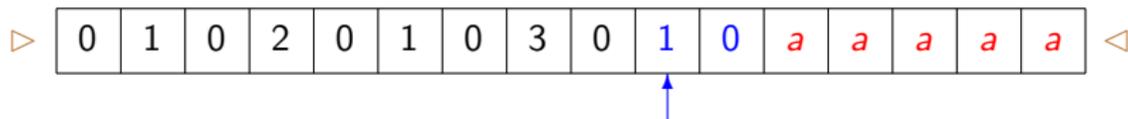


- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$

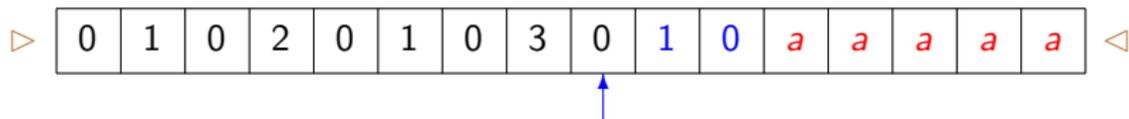


- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$

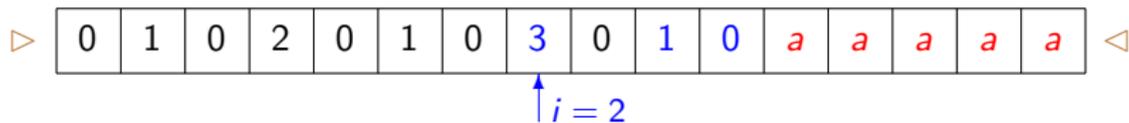


- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$

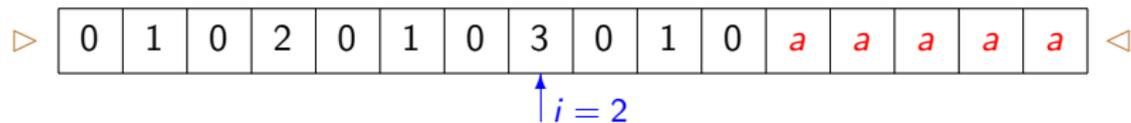


- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

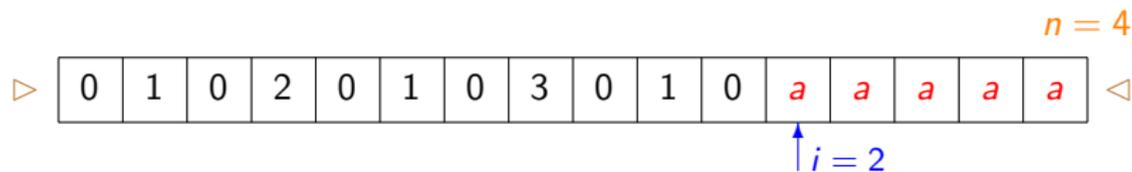
$n = 4$



- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

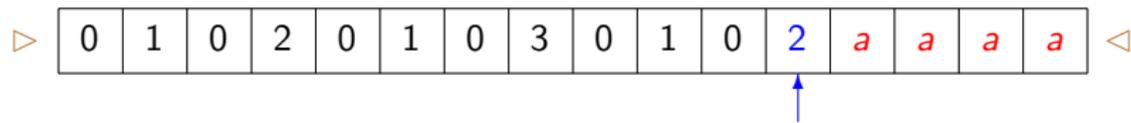


- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$

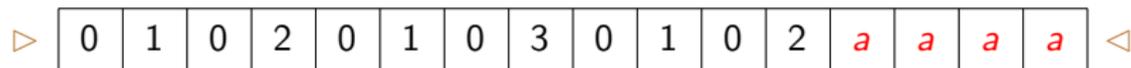


- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$



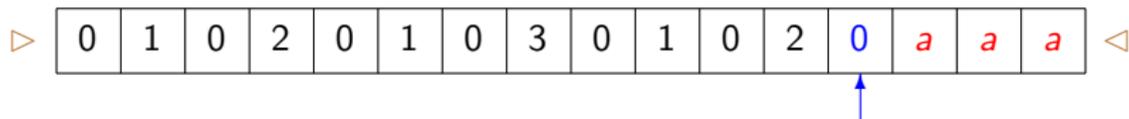
...

- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$

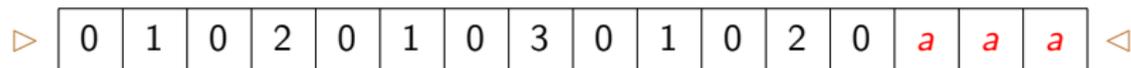


- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$



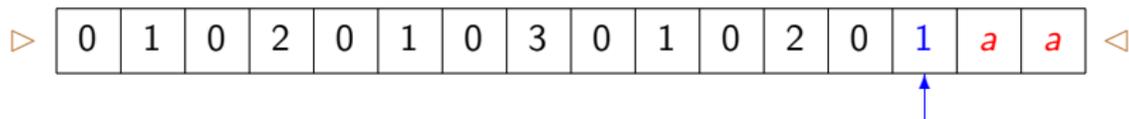
...

- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$

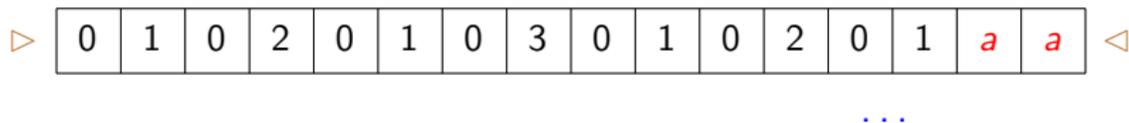


- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$

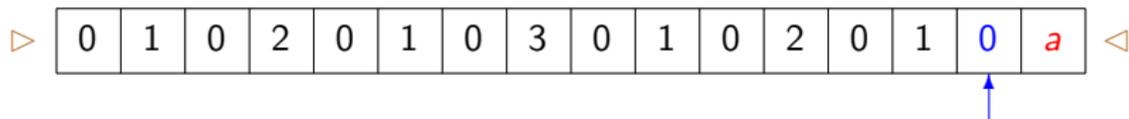


- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$

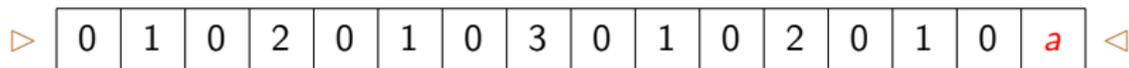


- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$



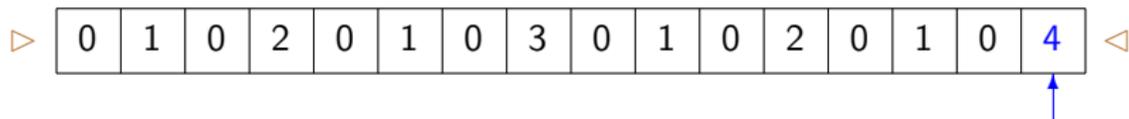
...

- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$

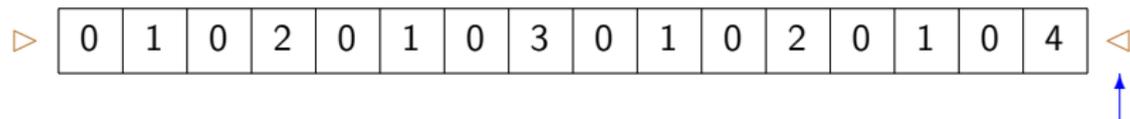


- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i
- ▶ When n is written on a cell:
 - Move one position to the right
 - Accept iff the current cell contains the right endmarker

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$

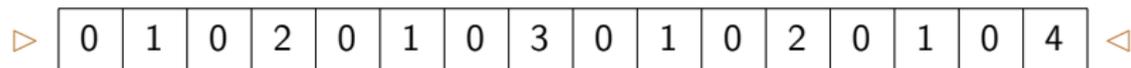


- ▶ 0 is written on the first cell
- ▶ For $j > 0$, with w_j on the first j cells, head on cell j :
 - Move to the left to compute the smallest $i \notin BIS(w_j)$
 - Move to the right to search the first cell containing a
 - Write i
- ▶ When n is written on a cell:
 - Move one position to the right
 - Accept iff the current cell contains the right endmarker

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$



▶ Each cell is rewritten *only* in the first visit

▶ Tape alphabet $\{0, \dots, n\}$

▶ Finite state control with $O(n)$ states

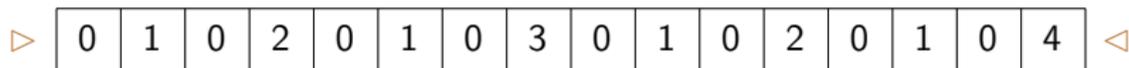
▶ Total size of the description $O(n)$

▶ With a minor modification we can obtain a deterministic 1-LA of size $O(n)$ accepting $U_n = \{a^{2^n}\}^*$

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$

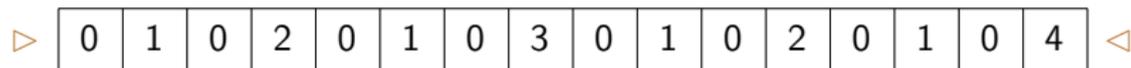


- ▶ Each cell is rewritten *only* in the first visit
- ▶ **Tape alphabet** $\{0, \dots, n\}$
- ▶ Finite state control with $O(n)$ states
- ▶ Total size of the description $O(n)$
- ▶ With a minor modification we can obtain a deterministic 1-LA of size $O(n)$ accepting $U_n = \{a^{2^n}\}^*$

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$

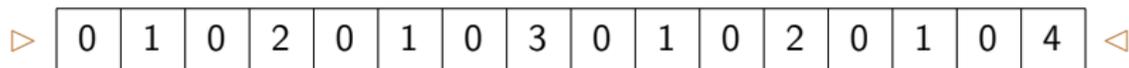


- ▶ Each cell is rewritten *only* in the first visit
- ▶ Tape alphabet $\{0, \dots, n\}$
- ▶ **Finite state control with $O(n)$ states**
- ▶ Total size of the description $O(n)$
- ▶ With a minor modification we can obtain a deterministic 1-LA of size $O(n)$ accepting $U_n = \{a^{2^n}\}^*$

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$

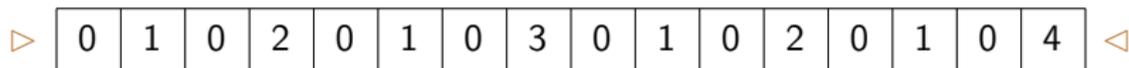


- ▶ Each cell is rewritten *only* in the first visit
- ▶ Tape alphabet $\{0, \dots, n\}$
- ▶ Finite state control with $O(n)$ states
- ▶ **Total size of the description $O(n)$**
- ▶ With a minor modification we can obtain a deterministic 1-LA of size $O(n)$ accepting $U_n = \{a^{2^n}\}^*$

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$

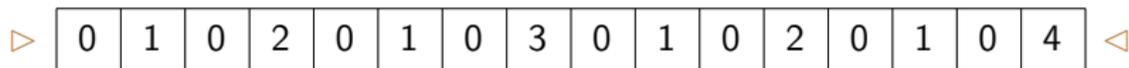


- ▶ Each cell is rewritten *only* in the first visit
- ▶ Tape alphabet $\{0, \dots, n\}$
- ▶ Finite state control with $O(n)$ states
- ▶ Total size of the description $O(n)$
- ▶ With a minor modification we can obtain a deterministic 1-LA of size $O(n)$ accepting $U_n = \{a^{2^n}\}^*$

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$



- ▶ Each cell is rewritten *only* in the first visit
- ▶ Tape alphabet $\{0, \dots, n\}$
- ▶ Finite state control with $O(n)$ states
- ▶ Total size of the description $O(n)$
- ▶ With a minor modification we can obtain a deterministic 1-LA of size $O(n)$ accepting $U_n = \{a^{2^n}\}^*$
- ▶ Each 2NFA accepting U_n should have at least 2^n states [Mereghetti&P.'00]

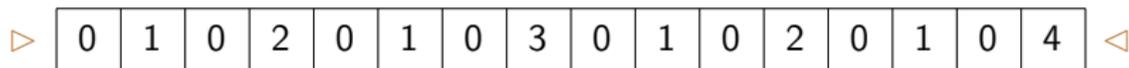
det-1-LAs \rightarrow 2NFAs

Exponential gap!

A Deterministic 1-LA for $L_n = \{a^{2^n}\}$

Idea: Write on the tape a prefix of the binary carry sequence

$n = 4$



- ▶ Each cell is rewritten *only* in the first visit
- ▶ Tape alphabet $\{0, \dots, n\}$
- ▶ Finite state control with $O(n)$ states
- ▶ Total size of the description $O(n)$
- ▶ With a minor modification we can obtain a deterministic 1-LA of size $O(n)$ accepting $U_n = \{a^{2^n}\}^*$
- ▶ Each 2NFA accepting U_n should have at least 2^n states [Mereghetti&P.'00]

det-1-LAs \rightarrow 2NFAs

Exponential gap!

Descriptive Complexity

1-Limited Automata vs Finite Automata

Size of Limited Automata vs Finite Automata

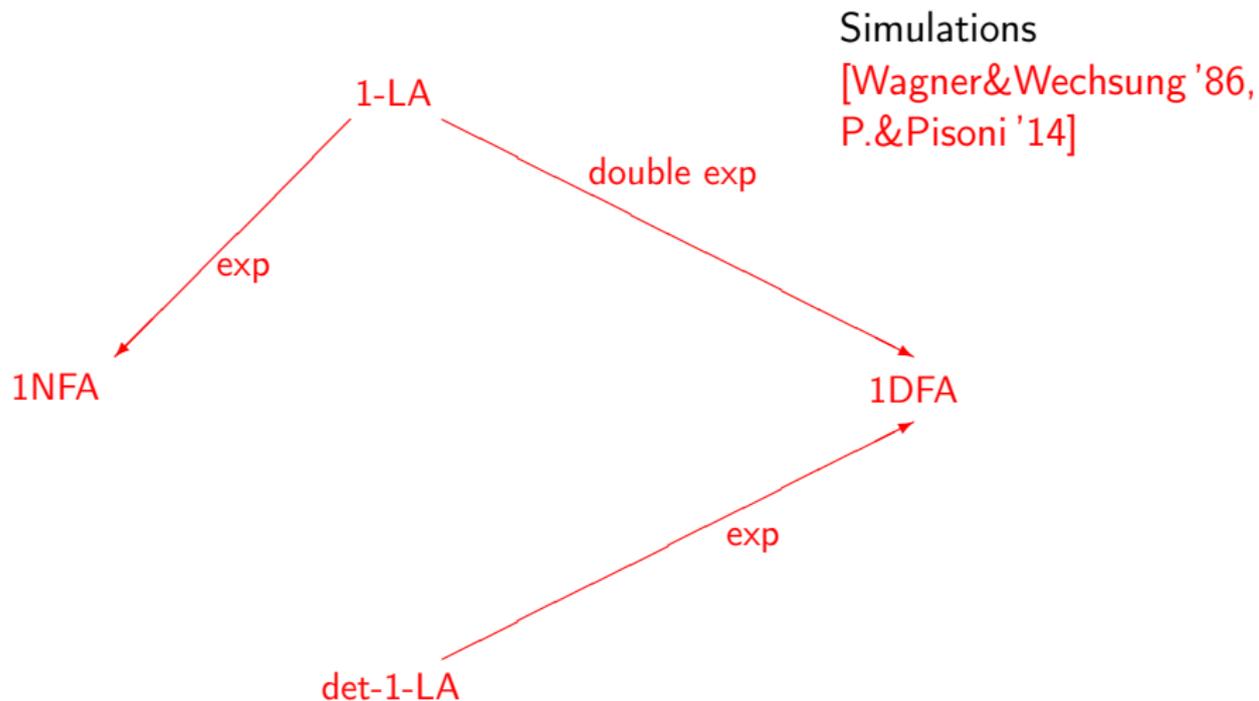
1-LA

1NFA

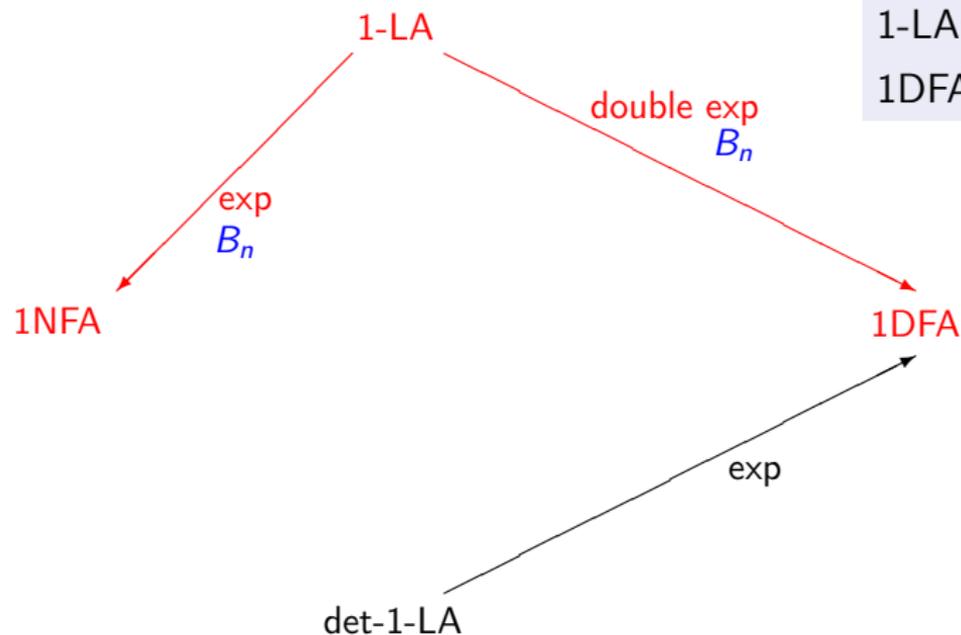
1DFA

det-1-LA

Size of Limited Automata vs Finite Automata



Size of Limited Automata vs Finite Automata

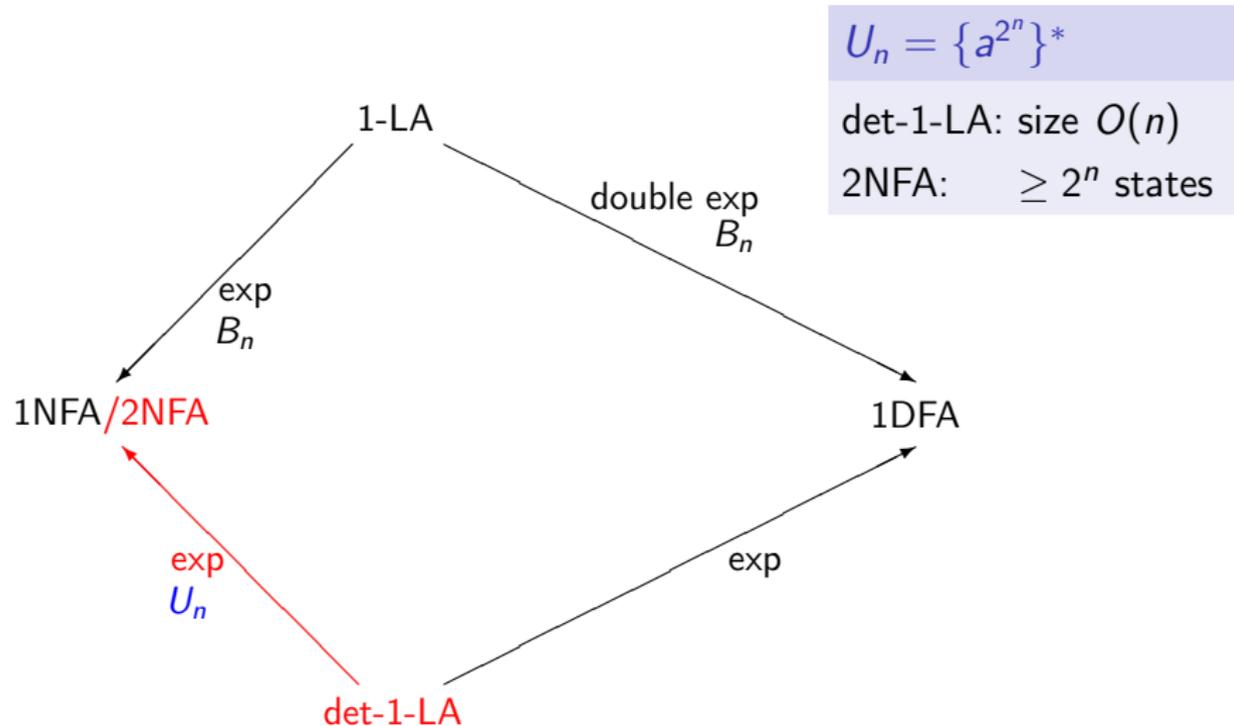


$$B_n \subseteq \{0, 1\}^*$$

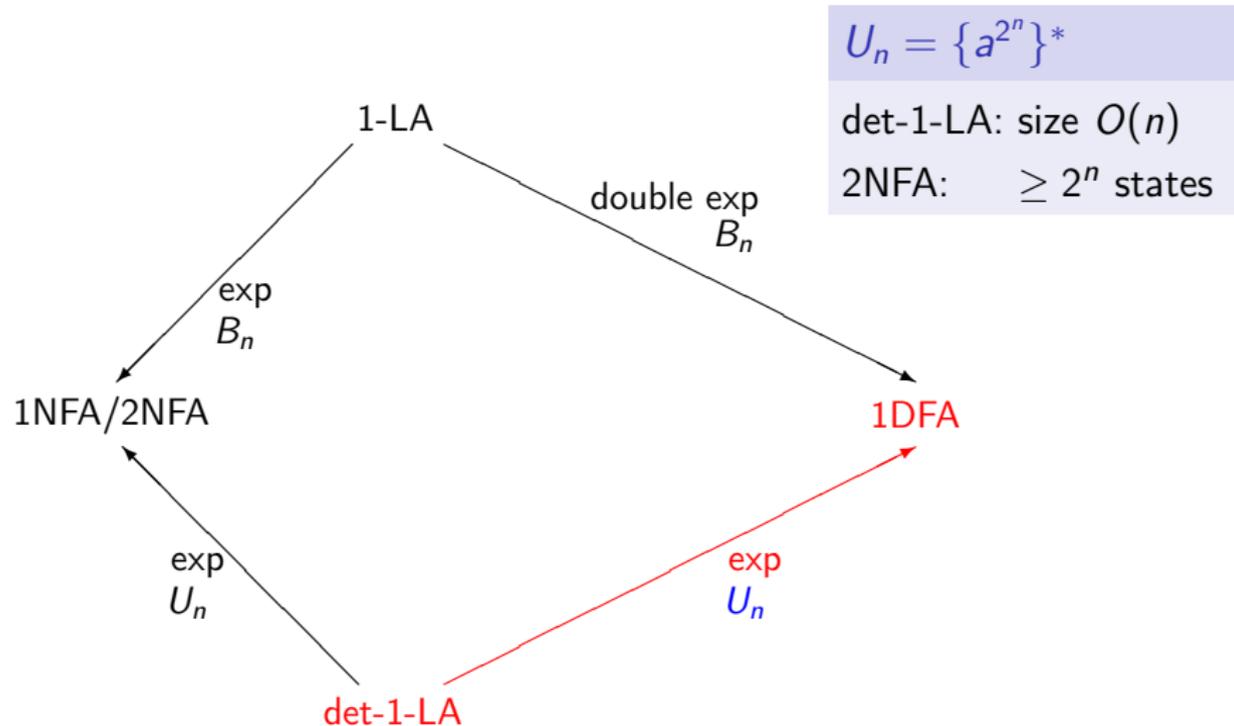
1-LA: size $O(n)$

1DFA: $\geq 2^{2^n}$ states

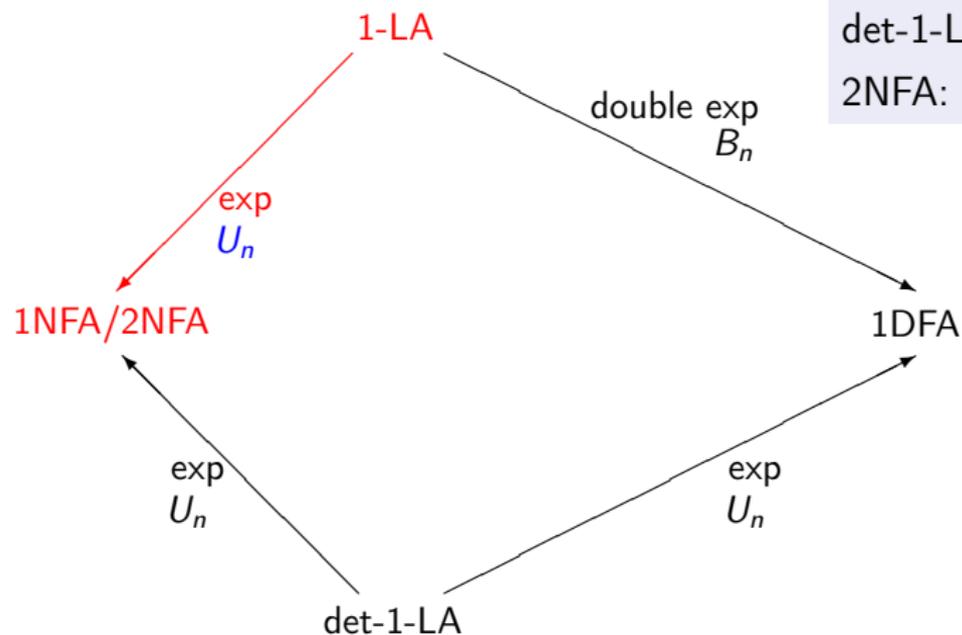
Size of Limited Automata vs Finite Automata



Size of Limited Automata vs Finite Automata



Size of Limited Automata vs Finite Automata

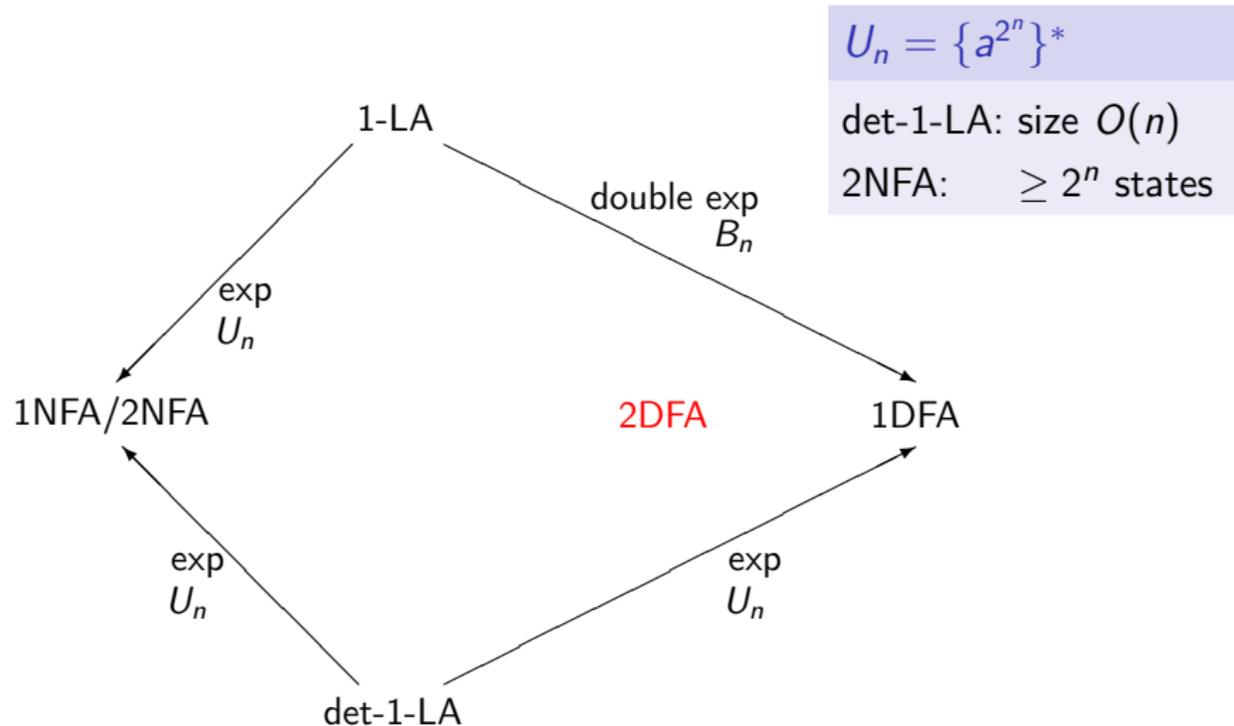


$$U_n = \{a^{2^n}\}^*$$

det-1-LA: size $O(n)$

2NFA: $\geq 2^n$ states

Size of Limited Automata vs Finite Automata

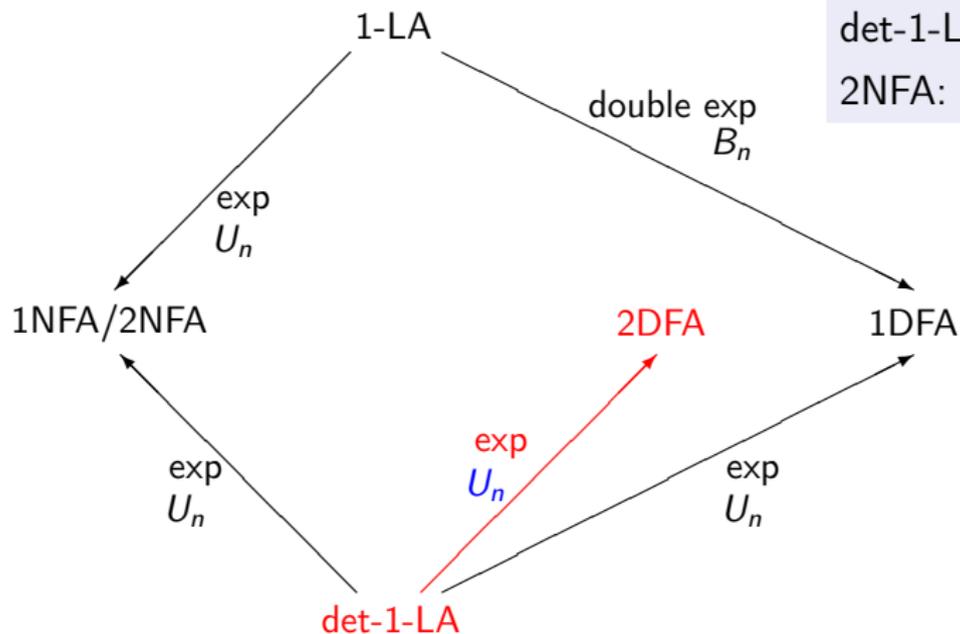


Size of Limited Automata vs Finite Automata

$$U_n = \{a^{2^n}\}^*$$

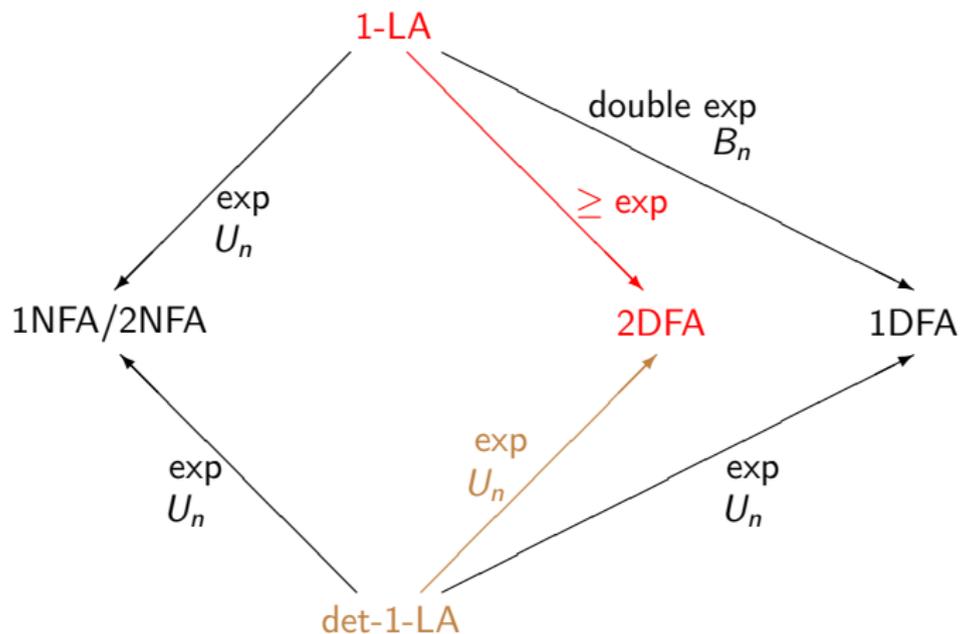
det-1-LA: size $O(n)$

2NFA: $\geq 2^n$ states

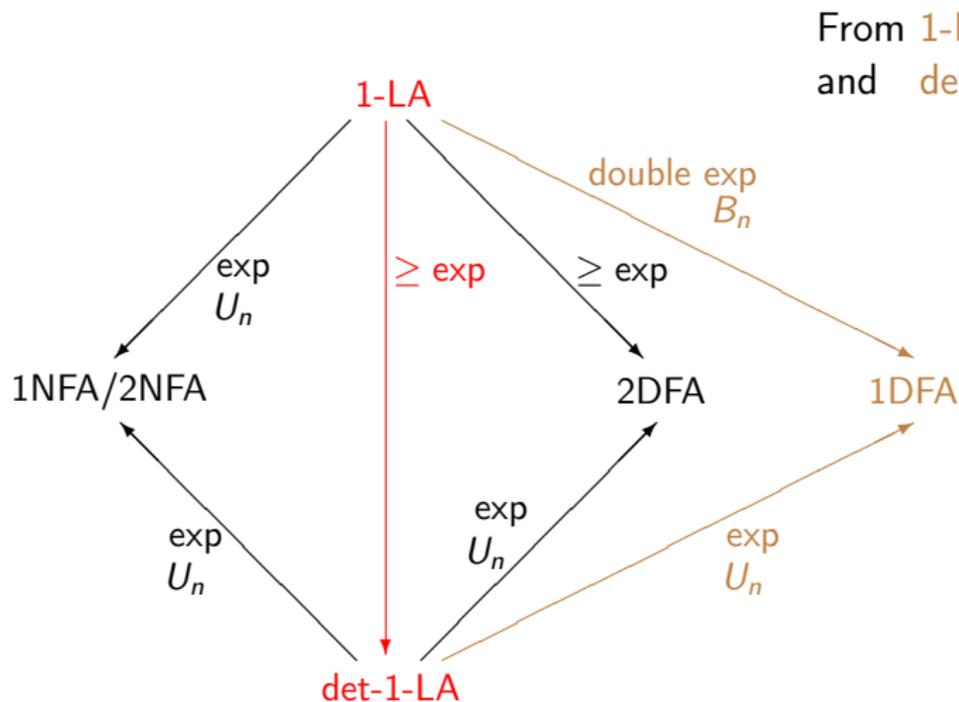


Size of Limited Automata vs Finite Automata

From $\text{det-1-LA} \rightarrow 2\text{DFA}$



Size of Limited Automata vs Finite Automata

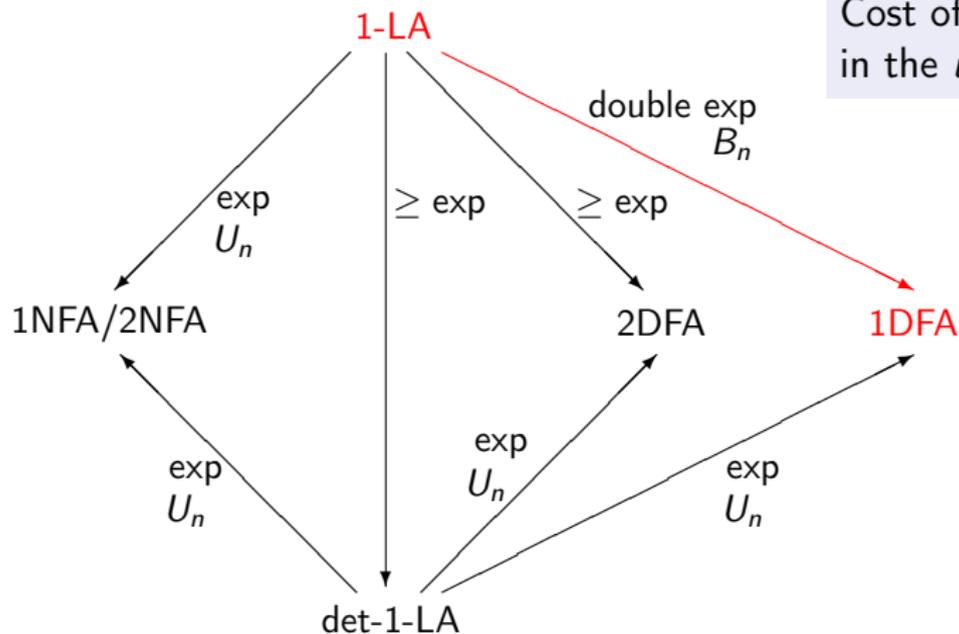


From 1-LA \rightarrow 1DFA
and det-1-LA \rightarrow 1DFA

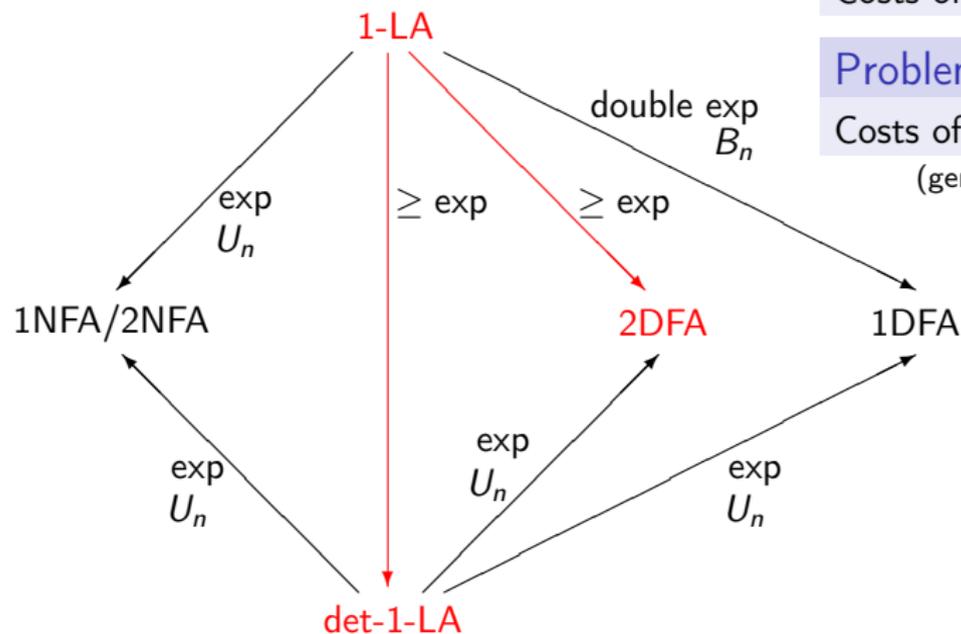
Size of Limited Automata vs Finite Automata

Problem 1

Cost of 1-LA \rightarrow 1DFA
in the *unary* case



Size of Limited Automata vs Finite Automata



Problem 2

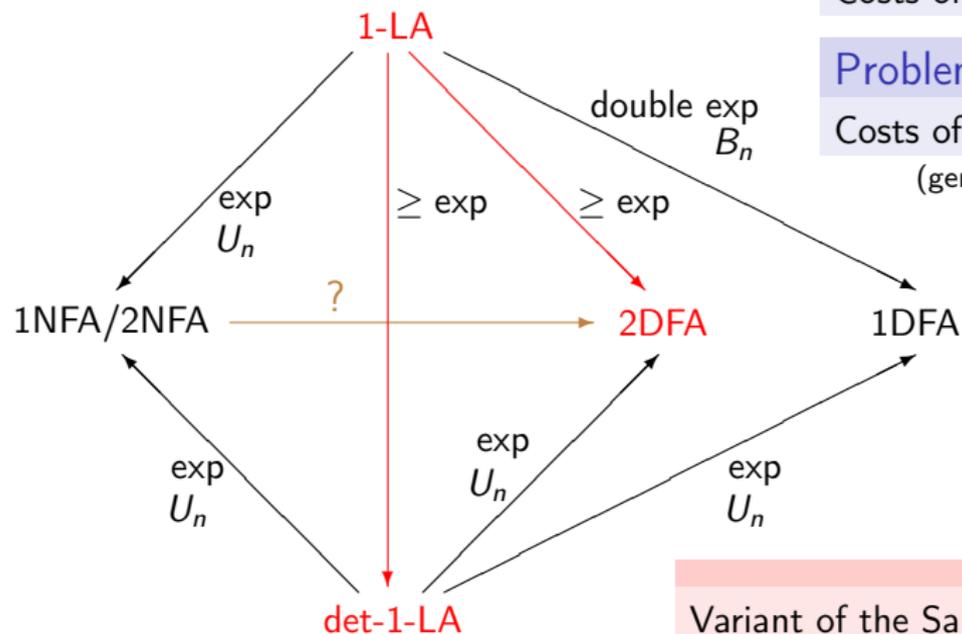
Costs of 1-LA \rightarrow det-1-LA

Problem 3

Costs of 1-LA \rightarrow 2DFA

(general and unary case)

Size of Limited Automata vs Finite Automata



Problem 2

Costs of 1-LA \rightarrow det-1-LA

Problem 3

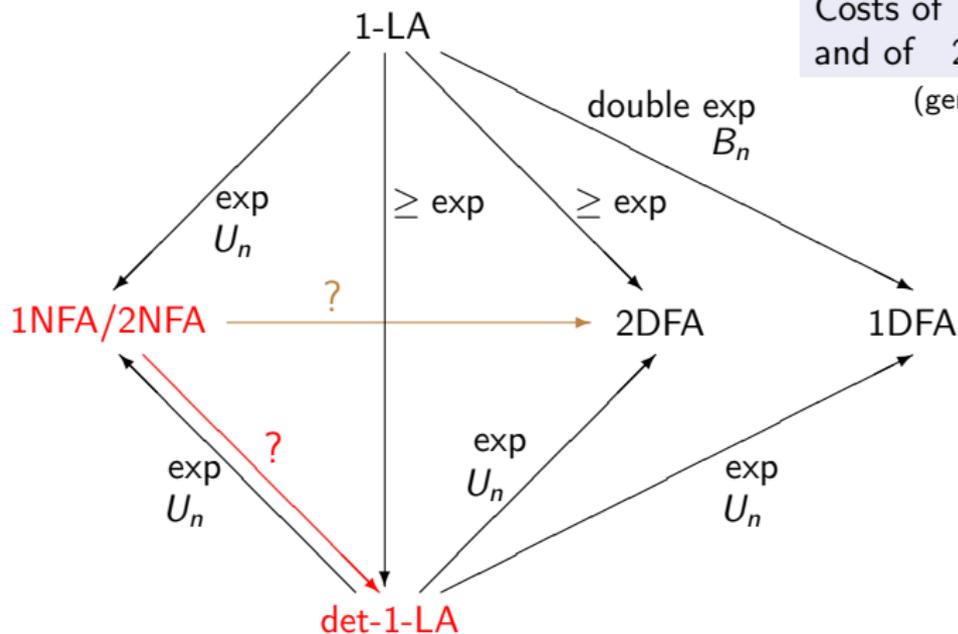
Costs of 1-LA \rightarrow 2DFA
(general and unary case)

Variant of the Sakoda and Sipser question
1NFA/2NFA \rightarrow 2DFA

Size of Limited Automata vs Finite Automata

Problem 4

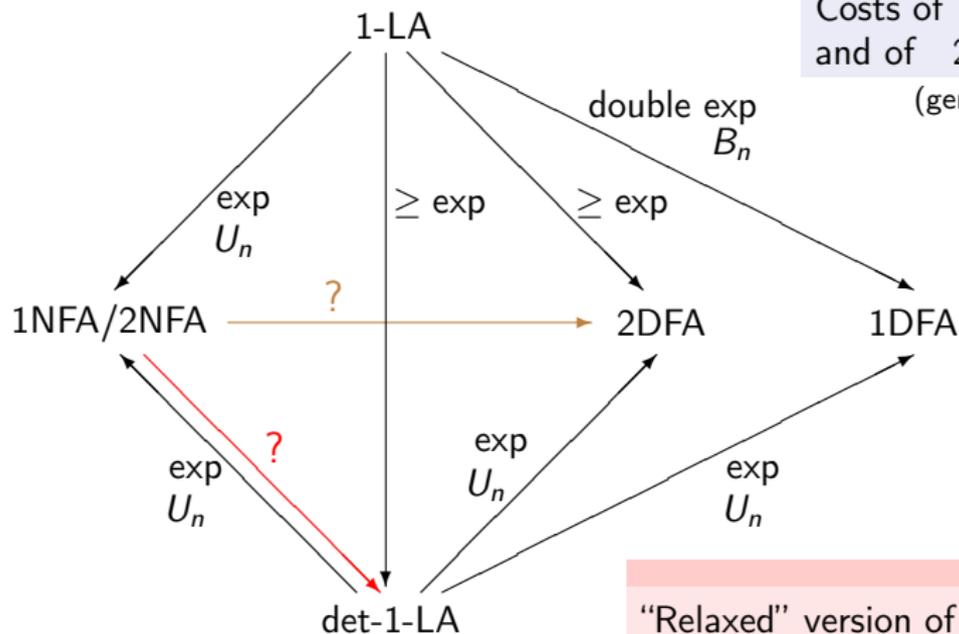
Costs of $1\text{NFA} \rightarrow \text{det-1-LA}$
and of $2\text{NFA} \rightarrow \text{det-1-LA}$
(general and unary case)



Size of Limited Automata vs Finite Automata

Problem 4

Costs of $1\text{NFA} \rightarrow \text{det-1-LA}$
and of $2\text{NFA} \rightarrow \text{det-1-LA}$
(general and unary case)

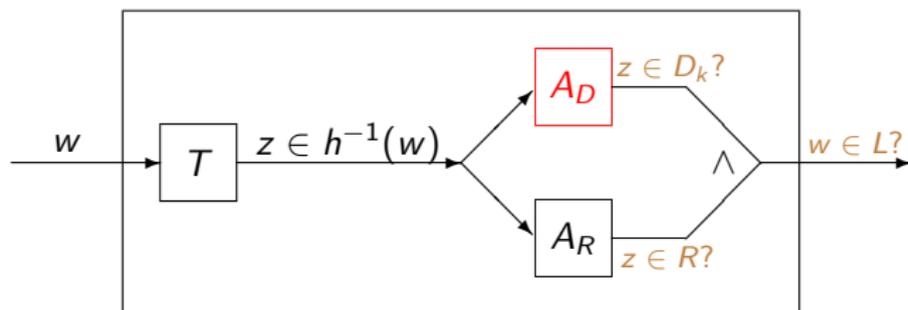


“Relaxed” version of the Sakoda and Sipser question $1\text{NFA}/2\text{NFA} \rightarrow 2\text{DFA}$

Variants of Limited Automata

Different Restrictions

Chomsky-Schützenberger Theorem:
Recognition of CFLs “reduced” to recognition of Dyck languages



Different Restrictions

Dyck languages are accepted without fully using capabilities of 2-limited automata

Different Restrictions

Dyck languages are accepted without fully using capabilities of 2-limited automata, e.g.,

- ▶ Moving to the right: only state q_0 is used, rewritings only when the head direction is reversed
- ▶ Moving to the left: no state change until the head direction is reversed
- ▶ Only one symbol used for rewriting
- ▶ ...

Different Restrictions

Question

Is it possible to restrict 2-limited automata without affecting their computational power?

Different Restrictions

Question

Is it possible to restrict 2-limited automata without affecting their computational power?

YES!

Forgetting Automata [Jancar&Mráz&Plátek '96]

- ▶ The content of any cell can be erased in the 1st or 2nd visit (using one fixed symbol)
- ▶ No other changes of the tape are allowed

Different Restrictions

Question

Is it possible to restrict 2-limited automata without affecting their computational power?

YES!

Forgetting Automata [Jancar&Mráz&Plátek '96]

- ▶ The content of any cell can be erased in the 1st or 2nd visit (using one fixed symbol)
- ▶ No other changes of the tape are allowed

Strongly Limited Automata [P.'15]

- ▶ Cells rewritten only while moving to the left
- ▶ Only one state is used while moving to the right

Strongly Limited Automata

- ▶ **Computational power: same as 2-limited automata (CFLs)**
- ▶ Descriptive power: the sizes of equivalent
 - CFGs
 - PDAs
 - strongly limited automataare polynomially related (while 2-limited automata can be exponentially smaller than PDAs)
- ▶ CFLs \rightarrow strongly limited automata:
conversion from CFGs which heavily uses nondeterminism
 - The class of languages accepted by *deterministic* strongly limited automata is a *proper* subclass of DCFLs.

Strongly Limited Automata

- ▶ Computational power: same as 2-limited automata (CFLs)
- ▶ Descriptive power: the sizes of equivalent
 - CFGs
 - PDAs
 - strongly limited automataare polynomially related (while 2-limited automata can be exponentially smaller than PDAs)
- ▶ CFLs \rightarrow strongly limited automata:
conversion from CFGs which heavily uses nondeterminism
 - The class of languages accepted by *deterministic* strongly limited automata is a *proper* subclass of DCFLs.

Strongly Limited Automata

- ▶ Computational power: same as 2-limited automata (CFLs)
- ▶ Descriptive power: the sizes of equivalent
 - CFGs
 - PDAs
 - strongly limited automataare polynomially related (while 2-limited automata can be exponentially smaller than PDAs)
- ▶ CFLs → strongly limited automata:
conversion from CFGs which heavily uses nondeterminism
 - The class of languages accepted by *deterministic* strongly limited automata is a *proper* subclass of DCFLs.

Strongly Limited Automata

- ▶ Computational power: same as 2-limited automata (CFLs)
- ▶ Descriptive power: the sizes of equivalent
 - CFGs
 - PDAs
 - strongly limited automataare polynomially related (while 2-limited automata can be exponentially smaller than PDAs)
- ▶ CFLs \rightarrow strongly limited automata:
conversion from CFGs which heavily uses nondeterminism
 - The class of languages accepted by *deterministic strongly limited automata* is a *proper subclass* of DCFLs.

Active visit to a tape cell: any visit overwriting the content

Active visit to a tape cell: any visit overwriting the content

d-limited automata (dual d-return complexity)

Only *the first d visits* to a tape cell can be active

Active visit to a tape cell: any visit overwriting the content

d-limited automata (dual *d*-return complexity)

Only *the first d visits* to a tape cell can be active

d-return complexity ($\text{ret-c}(d)$)

Only *the last d visits* to a tape cell can be active

Active visit to a tape cell: any visit overwriting the content

d-limited automata (dual *d*-return complexity)

Only *the first d visits* to a tape cell can be active

d-return complexity ($\text{ret-c}(d)$)

Only *the last d visits* to a tape cell can be active

- ▶ $\text{ret-c}(1)$: regular languages
- ▶ $\text{ret-c}(d)$, $d \geq 2$: context-free languages [Wechsung '75]
- ▶ $\text{det-ret-c}(2)$: not comparable with DCFL [Peckel '77]
 - $\text{PAL} \in \text{det-ret-c}(2) \setminus \text{DCFL}$
 - $\{a^n b^{n+m} a^m \mid n, m > 0\} \in \text{DCFL} \setminus \text{det-ret-c}(2)$

Active visit to a tape cell: any visit overwriting the content

d-limited automata (dual *d*-return complexity)

Only *the first d visits* to a tape cell can be active

d-return complexity ($\text{ret-c}(d)$)

Only *the last d visits* to a tape cell can be active

▶ $\text{ret-c}(1)$: regular languages

▶ $\text{ret-c}(d)$, $d \geq 2$: context-free languages

[Wechsung '75]

▶ $\text{det-ret-c}(2)$: not comparable with DCFL

[Peckel '77]

■ $\text{PAL} \in \text{det-ret-c}(2) \setminus \text{DCFL}$

■ $\{a^n b^{n+m} a^m \mid n, m > 0\} \in \text{DCFL} \setminus \text{det-ret-c}(2)$

Active visit to a tape cell: any visit overwriting the content

d-limited automata (dual *d*-return complexity)

Only *the first d visits* to a tape cell can be active

d-return complexity ($\text{ret-c}(d)$)

Only *the last d visits* to a tape cell can be active

- ▶ $\text{ret-c}(1)$: regular languages
- ▶ $\text{ret-c}(d)$, $d \geq 2$: context-free languages [Wechsung '75]
- ▶ $\text{det-ret-c}(2)$: not comparable with DCFL [Peckel '77]
 - $\text{PAL} \in \text{det-ret-c}(2) \setminus \text{DCFL}$
 - $\{a^n b^{n+m} a^m \mid n, m > 0\} \in \text{DCFL} \setminus \text{det-ret-c}(2)$

Conclusion

Final Remarks

- ▶ **2-limited automata:**
interesting machine characterization of CFL
- ▶ 1-limited automata:
stimulating open problems in descriptonal complexity,
connections with the question of Sakoda and Sipser
- ▶ *Reversible limited automata:*
computational and descriptonal power
[Kutrib&Wendlandt '17]
- ▶ *Probabilistic limited automata:*
Probabilistic extensions [Yamakami '19]
- ▶ *Connections with nest word automata (input-drive PDAs):*
any investigation?

Final Remarks

- ▶ 2-limited automata:
interesting machine characterization of CFL
- ▶ 1-limited automata:
stimulating open problems in descriptonal complexity,
connections with the question of Sakoda and Sipser
- ▶ *Reversible limited automata:*
computational and descriptonal power
[Kutrib&Wendlandt '17]
- ▶ *Probabilistic limited automata:*
Probabilistic extensions [Yamakami '19]
- ▶ *Connections with nest word automata (input-drive PDAs):*
any investigation?

Final Remarks

- ▶ 2-limited automata:
interesting machine characterization of CFL
- ▶ 1-limited automata:
stimulating open problems in descriptive complexity,
connections with the question of Sakoda and Sipser
- ▶ *Reversible limited automata:*
computational and descriptive power
[Kutrib&Wendlandt '17]
- ▶ *Probabilistic limited automata:*
Probabilistic extensions [Yamakami '19]
- ▶ *Connections with nest word automata (input-drive PDAs):*
any investigation?

Final Remarks

- ▶ 2-limited automata:
interesting machine characterization of CFL
- ▶ 1-limited automata:
stimulating open problems in descriptive complexity,
connections with the question of Sakoda and Sipser
- ▶ *Reversible limited automata*:
computational and descriptive power
[Kutrib&Wendlandt '17]
- ▶ *Probabilistic limited automata*:
Probabilistic extensions [Yamakami '19]
- ▶ *Connections with nest word automata (input-drive PDAs)*:
any investigation?

Final Remarks

- ▶ 2-limited automata:
interesting machine characterization of CFL
- ▶ 1-limited automata:
stimulating open problems in descriptive complexity,
connections with the question of Sakoda and Sipser
- ▶ *Reversible limited automata*:
computational and descriptive power
[Kutrib&Wendlandt '17]
- ▶ *Probabilistic limited automata*:
Probabilistic extensions [Yamakami '19]
- ▶ *Connections with nest word automata (input-drive PDAs):
any investigation?*

Thank you for your attention!