# Strongly Limited Automata

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Turing Machines	type 0		
Linear Bounded Automata	type	1	
Pushdown Automata	type 2		
Finite Automata	type 3		

# Limited Automata [Hibbard'67]

## One-tape Turing machines with restricted rewritings

## Definition

Fixed an integer  $d \ge 1$ , a *d*-limited automaton is

a one-tape Turing machine

which is allowed to rewrite the content of each tape cell only in the first d visits

### Computational power

- ► For each d ≥ 2, d-limited automata characterize context-free languages [Hibbard'67]
- 1-limited automata characterize regular languages [Wagner&Wechsung'86]

Turing Machines	type 0	
Linear Bounded Automata	typ	e 1
2-Limited Automata	type 2	
1-Limited Automata	type 3	

## Motivations

- Dyck languages are accepted without fully using capabilities of 2-limited automata
- Chomsky-Schützenberger Theorem: Recognition of CFLs can be reduced to recognition of Dyck languages

#### Question

YESI

*Is it possible to restrict 2-limited automata without affecting their computational power?* 

## Forgetting Automata [Jancar&Mráz&Plátek '96]

- The content of any cell can be erased in the 1st or 2nd visit (using a fixed symbol)
- No other changes of the tape are allowed

# A Different Restriction: Strongly Limited Automata

- Model inspired by the algorithm used by 2-limited automata to recognize Dyck languages
- Restrictions on
  - state changes
  - head reversals
  - rewriting operations
- Computational power: same as 2-limited automata (CFLs)
- Descriptional power: the sizes of equivalent
  - CFGs
  - PDAs
  - strongly limited automata
  - are polynomially related

# Dyck Language Recognition



- (i) Move to the right to search a closed bracket
- (ii) Rewrite it by x
- (iii) Move to the left to search an open bracket
- (iv) If it matches then rewrite it by x
- (v) Repeat from the beginning

Special cases:

```
(i') When ⊲ is reached scan all the tape accept iff each tape cell contains x
(iii') If in (iii) ▷ is reached then reject
(iv') If in (iv) a no matching open bracket is found then reject
```

# Dyck Language Recognition



- Moves to the right:
  - to search a closed bracket
- Moves to the left:
  - to search an open bracket One state for each type of bracket!

Only one state  $q_0!$ 

- to check the tape content in the final scan from right to left
- Rewritings:
  - each closed bracket is rewritten in the first visit
  - each open bracket is rewritten in the second visit
  - no rewritings in the final scan

# Extended Dyck Language

- Strings padded with "neutral symbols"
- Similar recognition technique:
  - while moving to the left searching an open bracket, neutral symbols are rewritten
  - the tape should finally contain only neutral symbols and x's



 The procedure can be adapted to generate strings in the language

# Strongly Limited Automata

- Alphabet
  - $\Sigma$  input
  - Working
  - $\Upsilon \ = \Sigma \cup \Gamma \cup \{ \rhd, \lhd \}$  global alphabet
- States and moves
  - $q_0$  initial state, moving from left to right
    - --→ move to the right
    - $_q \xleftarrow{X_{-}}$  write  $X \in \Gamma$ , enter state  $q \in Q_L$ , turn to the left
  - $Q_L$  moving from right to left
    - -- move to the left
    - $\stackrel{X}{\leftarrow}$  write X, do not change state, move to the left
    - $\xrightarrow{X}_{q_0}$  write X, enters state  $q_0$ , turn to the right
  - $Q_{\Upsilon}$  final scan

when  $\lhd$  is reached move from right to left and test the membership of the tape content to a "local" language

# A Variant of the Chomsky-Schützenberger Theorem

 $\Omega_{k,\ell}$  alphabet with k types of brackets and  $\ell$  neutral symbols  $\widehat{D}_{k,\ell}$  extended Dyck language over  $\Omega_{k,\ell}$ 

## Theorem ([Okhotin'12])

 $L\subseteq \Sigma^*$  is context-free iff there exist

- integers  $k, \ell \geq 1$
- a regular language  $R \subseteq \Omega^*_{k,\ell}$

• a letter-to-letter homomorphism 
$$h: \Omega_{k,\ell} \to \Sigma$$

such that  $L = h(\widehat{D}_{k,\ell} \cap R)$ 

Remarks

- $k, \ell$  are polynomial wrt the size of each CFG specifying L
- ▶ The language *R* is *local*

# From CFLs to Strongly Limited Automata

$$L \subseteq \Sigma^* \text{ given CFL}$$

$$w \in L?$$

$$w \in L?$$

$$w \in \Sigma^* \text{ input string}$$

$$L = h(\widehat{D}_{k,\ell} \cap R)$$

$$h(x) = w? \quad x \in R?$$

Strongly limited automaton M for L:

- Guess and write on the tape  $x\in \widehat{D}_{k,\ell}$
- While guessing each symbol  $x_i$ , check if  $h(x_i) = w_i$
- In the final scan checks if  $x \in R$

Given a CFG G for L, the size of M is polynomial in the size of G

 $CFGs \rightarrow Strongly Limited Automata$ Polynomial size! The simulation of 2-limited automata by PDAs is *exponential* in the description size [P&Pisoni'13]

#### Problem

How much it costs, in the description size, the simulation of strongly limited automata by PDAs?

This work Polynomial cost!

# Simulation of Strongly Limited Automata by PDAs

 ${\cal M}$  strongly limited automaton

 $\mathcal A$  simulating PDA

Tape cell c reached for the first time:

--→ content not modified now, but it could be changed in the 2nd visit

> guess the symbol written in the 2nd visit and save it on the stack with the current symbol

 $q \xleftarrow{X}$  content modified, head turned to the left enter *back mode* to check previous guesses saved on the pushdown

Visits after 1st rewriting: no changes of content and state

These visits do not need to be simulated

Final scan (from right to left)

Simulated from left to right "in parallel" with previous moves while guessing and simulating rewritings

## Simulation of Strongly Limited Automata by PDAs

The description of the resulting PDA has polynomial size wrt that of the given strongly limited automaton

Descriptional complexity

- Strongly limited automata
- Context-free grammars
- Pushdown automata

are polynomially related in size

2-limited automata can be exponentially smaller [P&Pisoni'13]

# Strongly Limited Automata vs Forgetting Automata

 Strongly limited automata can use different symbols to rewrite tape cells, e.g., {ww<sup>R</sup> | w ∈ {a, b}\* does not contain two consecutive bs}

### Problem

Which class of languages is accepted by strongly limited automata that can use only one fixed symbol for rewriting?

- Forgetting Automata [Jancar&Mráz&Plátek '96]:
  - only one fixed symbol for rewriting
  - tape changes only in 1st or 2nd visit
  - no restrictions on head reversals and state changes
  - accept exactly CFLs

## Problem

Study the descriptional complexity of forgetting automata

## Determinism vs Nondeterminism

- The conversion from CFGs to strongly limited automata uses nondeterminism
- Deterministic languages as

$$\begin{array}{l} L_1 = \{ ca^n b^n \mid n \geq 0 \} \cup \{ da^{2n} b^n \mid n \geq 0 \} \\ L_2 = \{ a^n b^{2n} \mid n \geq 0 \} \end{array}$$

are not accepted by deterministic strongly limited automata

#### Problem

Which class of languages is accepted by deterministic strongly limited automata?

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are not accepted by deterministic strongly limited automata

• Moving to the right only  $q_0$  is used

A possible modification:

- a set of states  $Q_R$  (rewritten cells still ignored)
  - the simulation by PDAs remains polynomial
  - languages  $L_1$  and  $L_2$  are accepted by *deterministic devices*

## Problem

Which class of languages is accepted by the deterministic version of devices so modified?

# Thank you for your attention!