



Wireless Sensor Networks: An Overview

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STMicroelectronics

Outline

- ▣ Design Perspectives for Pervasive Computing
- ▣ WSN Application Areas
- ▣ WSN Driver Technologies and Constraints
- ▣ WSN Network Design Challenges
- ▣ WSN Node Design Challenges

The Pervasive Computing Vision

"The most profound technologies are those that disappear. They weave themselves into the fabric of everyday life until they are indistinguishable from it"

Mark Weiser - The Computer for the 21st Century
Scientific American - 1991

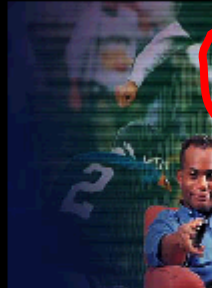
"Ambient Intelligence" (The Concept)

Embedded	<input type="checkbox"/> Many invisible distributed devices throughout the environment
Context Aware	<input type="checkbox"/> That knows about their situational states (location, environment conditions,....)
Adaptive	<input type="checkbox"/> That can change in response to you and your environment
Personalized	<input type="checkbox"/> That can be tailored towards your needs and can recognize you
Anticipatory	<input type="checkbox"/> That anticipates your desires without conscious mediation

Setting the scene: What do people really want?

AT HOME:

- Seamlessly connectable applications
 - No new wires
- Easy workable operation
 - One simple remote control for TV, DVD, lights, phone ...



Setting the scene: What do people really want?

IN THE OFFICE

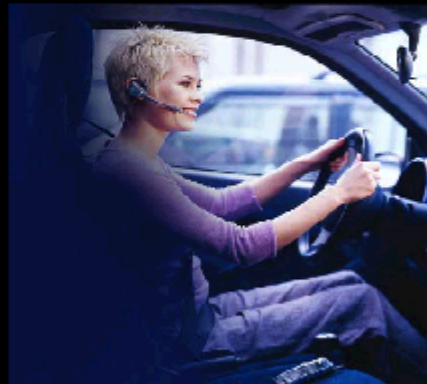
- Reduce the cost of cabling, and increase flexibility ...
- Allow laptop users to roam the building ...



Setting the scene: What do people really want?

IN THE CAR

- Car recognizes your phone in your pocket and connects to car ...
- Music device that enables you to download tracks at home and bring to the car ...
- Road toll and gas pump payment ...
- Downloading music and movies at gas stations



Source: Bob Payne, Philips

Setting the scene: What do people really want?

ON THE MOVE

- Wireless headsets
 - possibly built into ear-rings, glasses ...
- PDA/phone connected to the office on demand ...
- Context aware mobile phone which can add 'location' services...
- Long battery life



Source: Bob Payne, Philips

Consider the possibilities – Smart Packaging



Electronic “Bar Code”

Passive RF circuit that talk to the
outside world...
no need for scanners



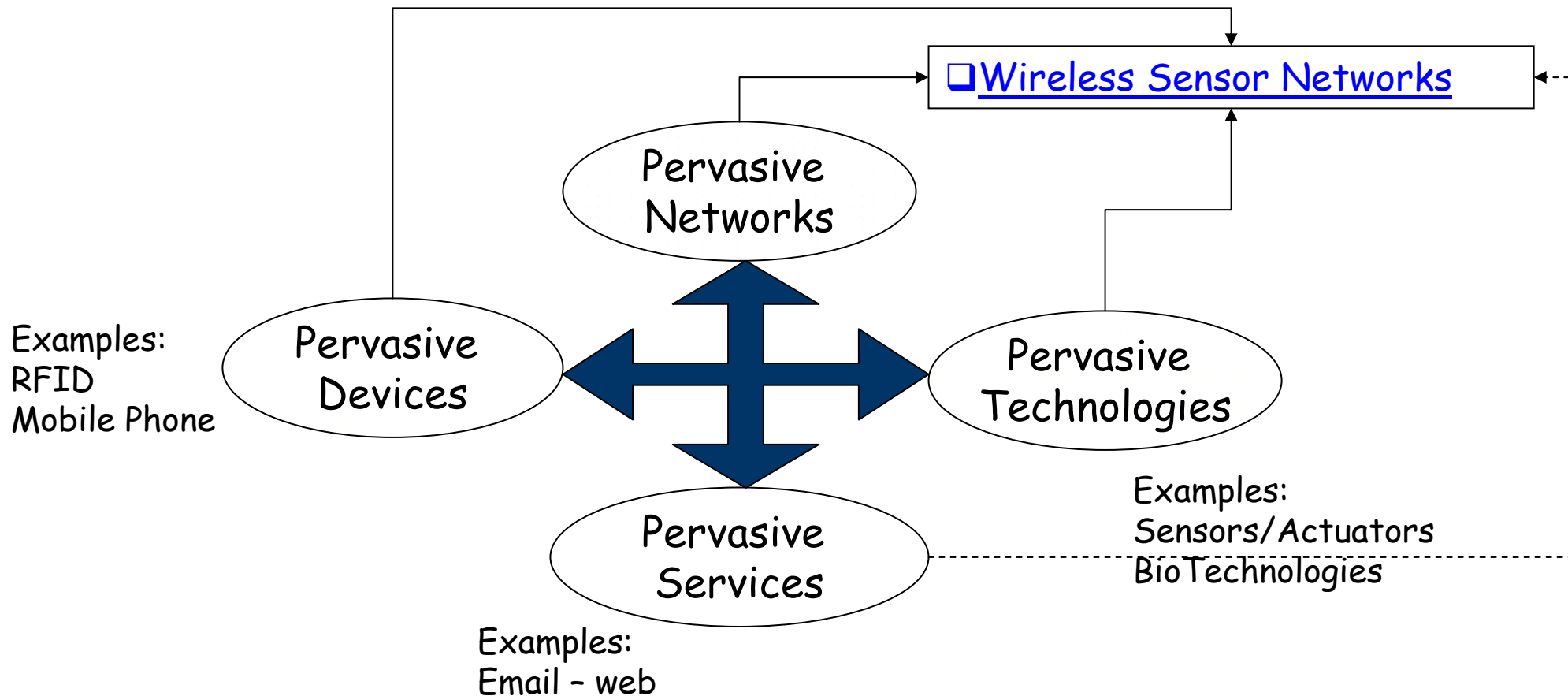
Real-time labeling

No more incorrect pricing!

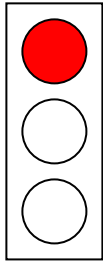
Closed Loop Content Monitoring

No more expiration dates... the can
knows when it has expired!

Pervasive Computing: Perspectives

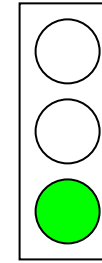


WSN Evolution: Some Significant Events



WSN Enabling Technology

(MEMS, Sensors, Semiconductors,
Radios, Protocols...)



Scientific American
Ubiquitous Computing
Vision
M. Waiser

1980

1991

**Distributed
Sensor
Networks
Project**
At DARPA

CITRIS Center
Berkeley
State/Industry/Campus
Funds
January 2002

1999

**Sensor
Information
Technology
Project**
At DARPA

CENS Center
In UCLA
NSF Funds
August 2002

2002

**ACM/IEEE Dedicated
Conferences** Sensor Networks
1st SENSYS
1st EWSN
2th IPSN
2th WSNA
Sessions in most Comm.Conf.

2003

Technology Review
WSN has been indicated
as one of the
"10 emerging Technologies That
will change the world"

Tackling Societal Scale Problems



Disaster
Mitigation



Smart buildings



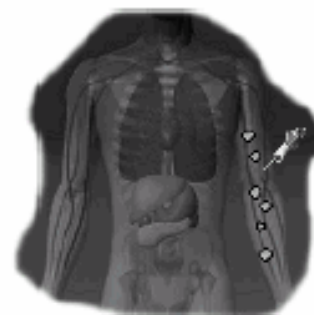
Traffic
management



Infrastructure
maintenance



Energy
management



Medical



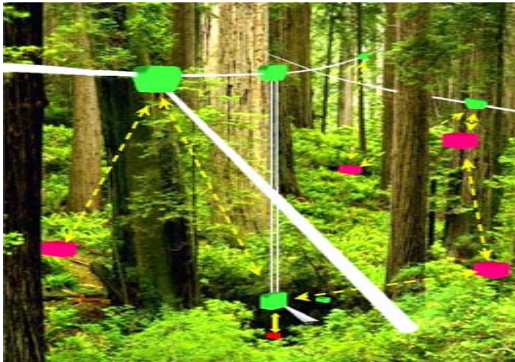
CITRIS

Center for Information Technology
Research in the Interest of Society



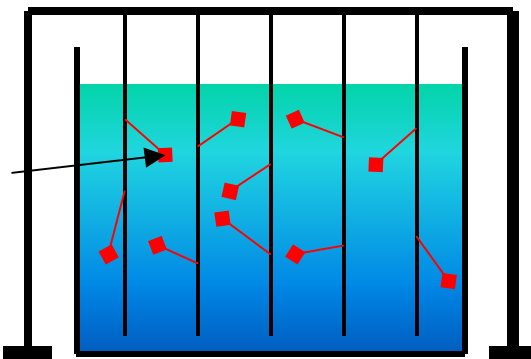


Embedded Networked Sensing



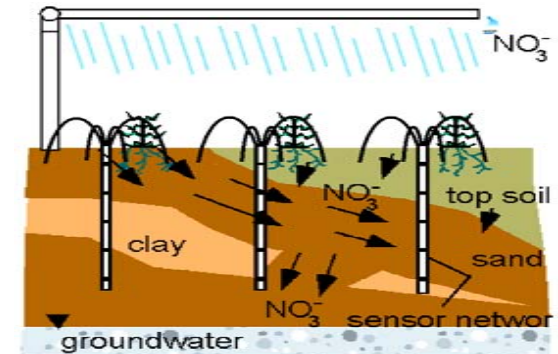
Ecosystems, Biocomplexity

Marine Microorganisms



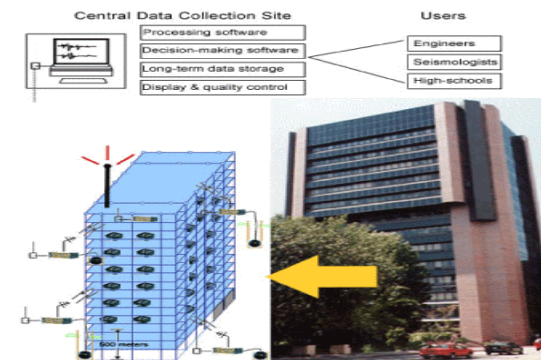
- Micro-sensors, on-board processing, wireless interfaces feasible at very small scale--can monitor phenomena "up close"
- Enables spatially and temporally dense environmental monitoring

Embedded Networked Sensing will reveal previously unobservable phenomena

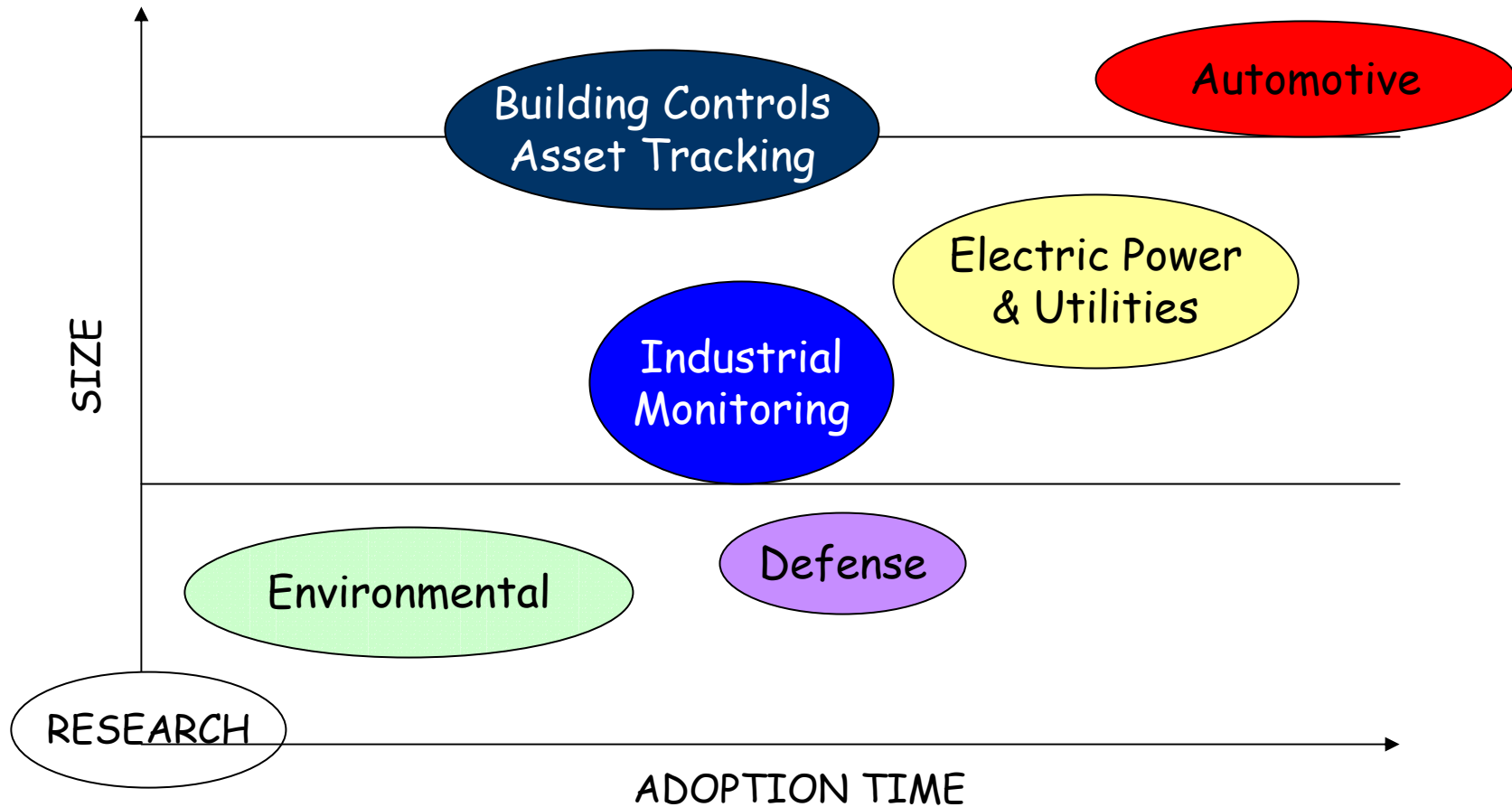


Contaminant Transport

Seismic Structure Response

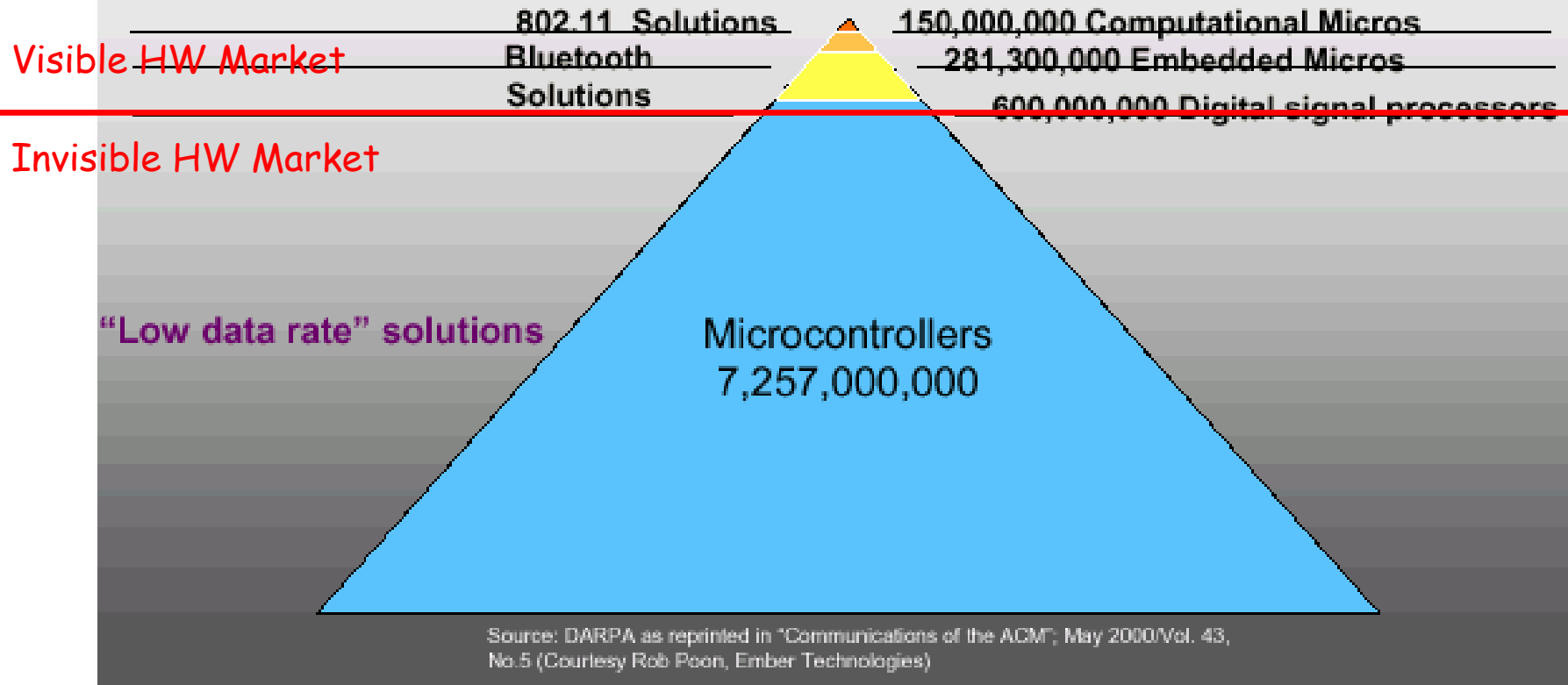


Market Forecast



[Crossbow]

A New Agenda in Wireless



Market Players

More than 40
Companies in USA
Have products in the
Sensor Area.
A few.

Crossbow Technology
1995, San Jose
Dust
2002, Berkeley

Ember
2001, Boston
Intel Research
2001, Berkeley

Millenial Net
2000, Cambridge
Sensoria
1998, San Diego

■ Riding on Moore's law, smart sensors get

More powerful



Sensoria WINSNG 2.0

CPU: 300 MIPS
1.1 GFLOP FPU
32MB Flash
32MB RAM
Sensors: external

Easy to use



HP iPAQ w/802.11

CPU: 240 MIPS
32MB Flash
64MB RAM
Both integrated and off-board sensors

Inexpensive & simple



Crossbow MICA mote

4 MIPS CPU (integer only)
8KB Flash
512B RAM
Sensors: on board stack

Super-cheap & tiny



Smart Dust (in progress)

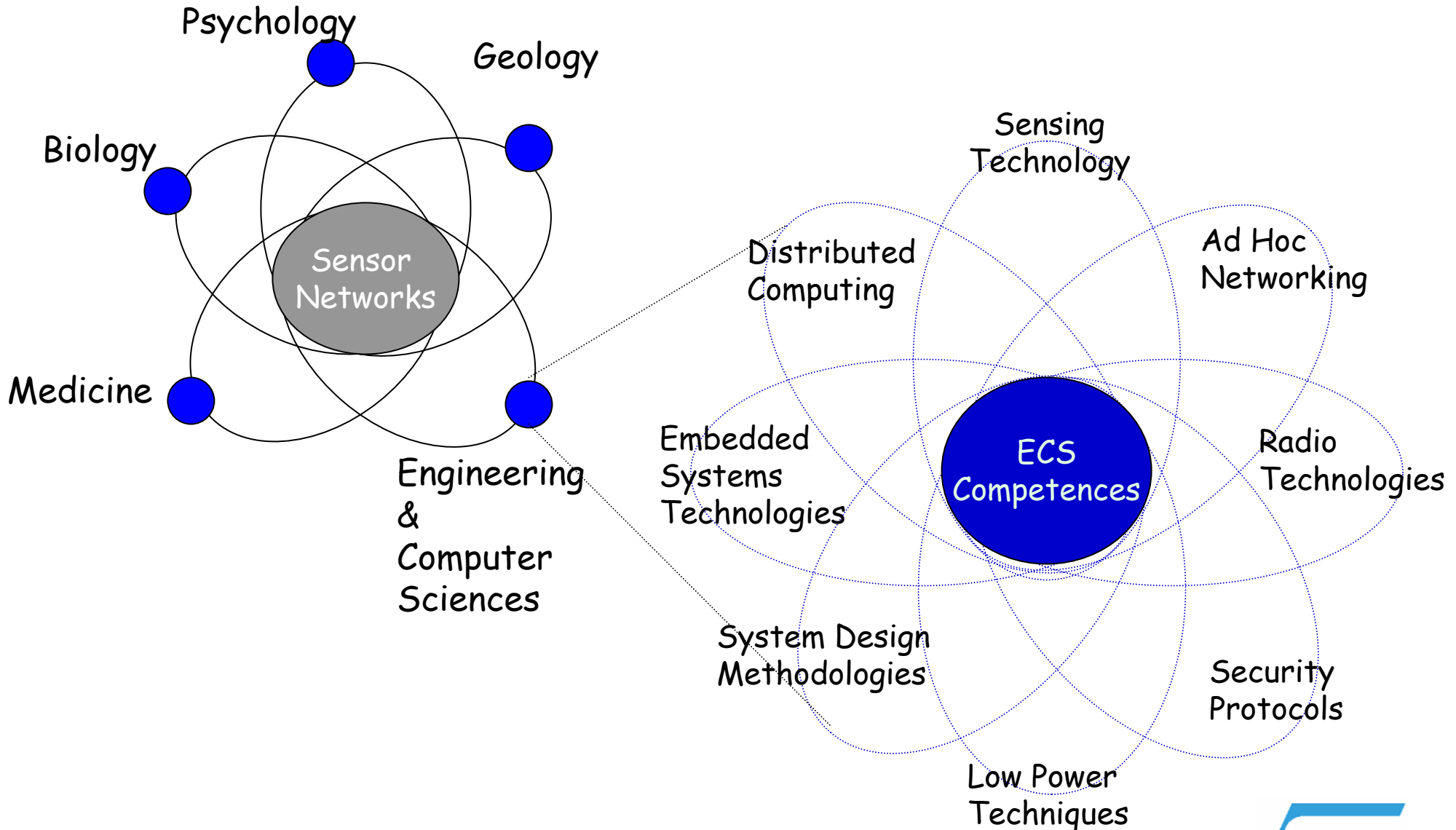
CPU, Memory: TBD (LESS!)
Sensors: integrated

parc
Palo Alto Research Center

Main Academic References

Project Name (alphabetic Order)	Research AREA	University - Main Researcher
CoSense	Information Processing [DC]	UC Stanford/Parc - Feng Zhao
MICA	Software Platform and Protocols / COTS Architecture [DC, ES]	UC Berkely/Intel Research Berkeley - Pister/Culler
PicoRadio	SoC implementation, Design Methodologies, Low Power Techniques [ES, DM, LP]	BWRC - J.Rabaey/A. Sangiovanni-Vincentelli
SCADDS	Scalable Coordination architecture Monitoring Applications [DC, LP]	UCLA - D. Estrin Center for Embedded Networked Sensing - D. Estrin
SmartDust	Millimeter-scale motes, MEMS [ES]	UCB - J. Pister
Smart-Its	COTS based on Bluetooth [ES]	ETH Zurich - Thiele
uAMPS	Adaptive low power techniques / platform implementation [LP, ES]	MIT - A. Chandrakasan

WSN Interdisciplinarity



Multi-Tiered Network Architecture

[GDI Deployment]

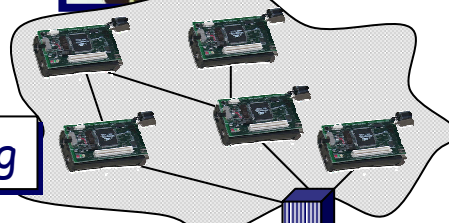


Physical World Interface

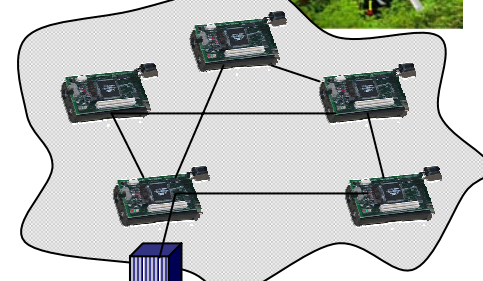


Sensor Node

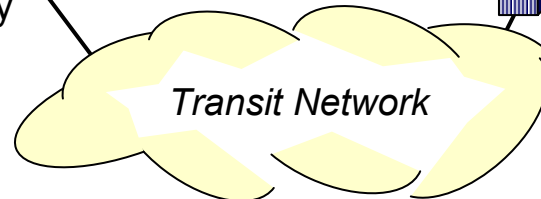
Ad Hoc Networking



Sensor Networks



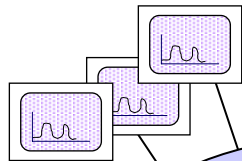
Gateway



Transit Network

Distributed Computing

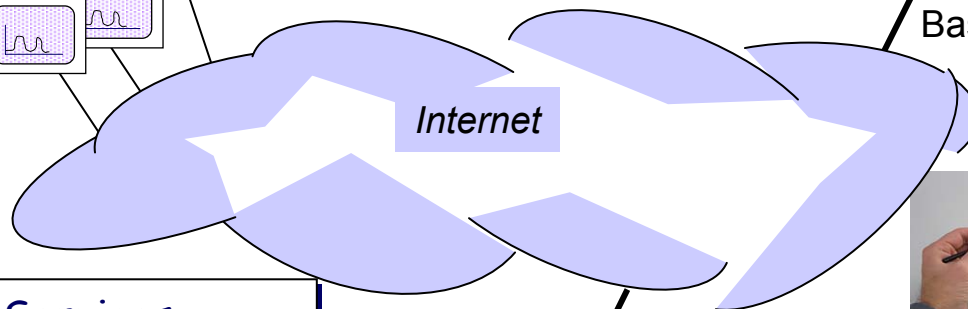
Client Data Browsing and Processing



Basestation

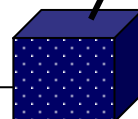
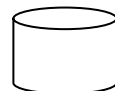


Base-Remote Link



Internet

WSN Services (WSN Business Model)



Data Service

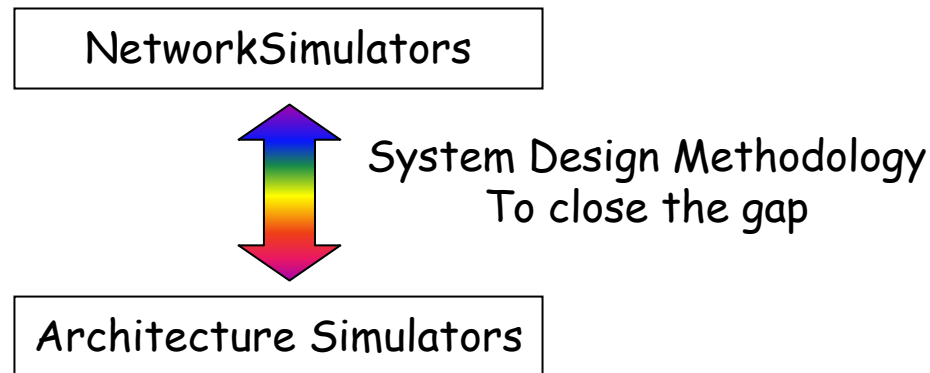


WSN Framework Design Platform

□ Sensor network prototyping is useful for application incubation but financially expensive → network simulators are a “must” for system design

□ Network Simulators Requirements:

- Ability to simulate “>> 1000 node” scenarios in a wide range of configurations
- Ability to model the physical environment and its events
- Coverage of wide range of system level models (algorithmic, protocols, application)



□ Architecture Simulators are useful for exploration of design alternatives and trade-offs evaluations

- Performance evaluation techniques and profiling of energy of SW and HW



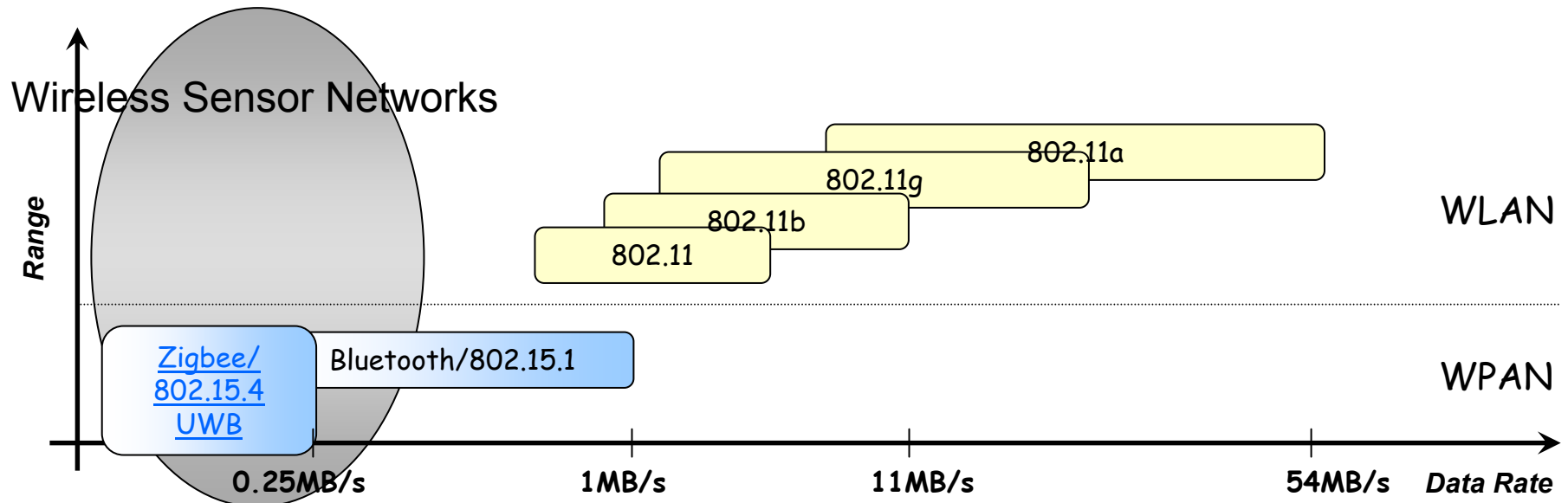
WSN Design Factors

Application Level

- Adaptable, Scalable and Reliable
- Data Centric
- Event Driven and Real Time

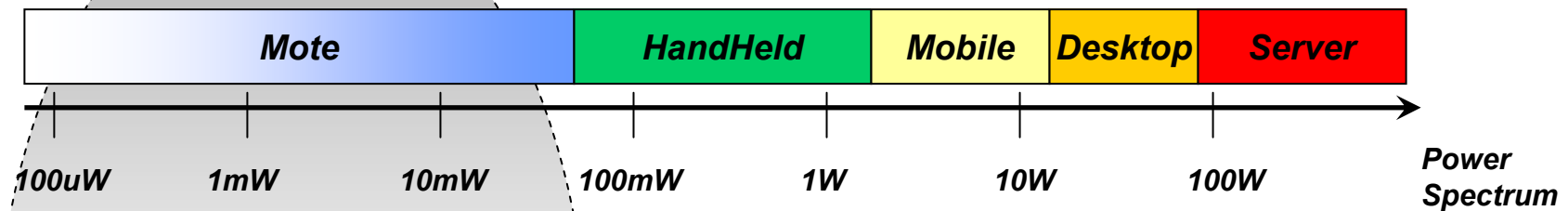
Network Level

- **High Density** ranges from few to few hundred sensor nodes in a region which can be less than 10 m in diameter.
- **Dynamic Topology**
 - Related to the working conditions of a device (dead, off, sleep, on)
 - Environment Conditions
- **Self Configuring**

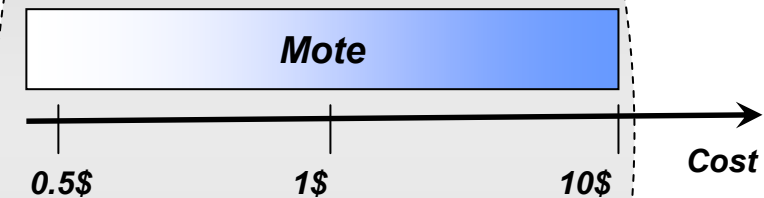


WSN Constraints

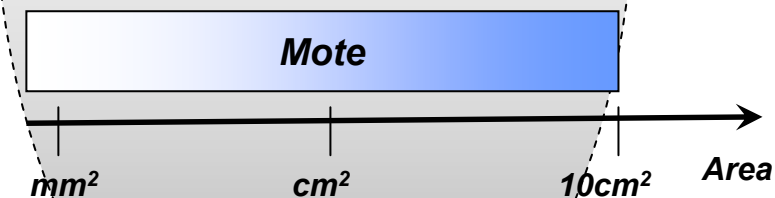
Wireless Sensor Networks



❑ Replacement and recharging of batteries is expensive and not convenient in many scenarios



❑ System, individual node, service, battery Costs are all important.

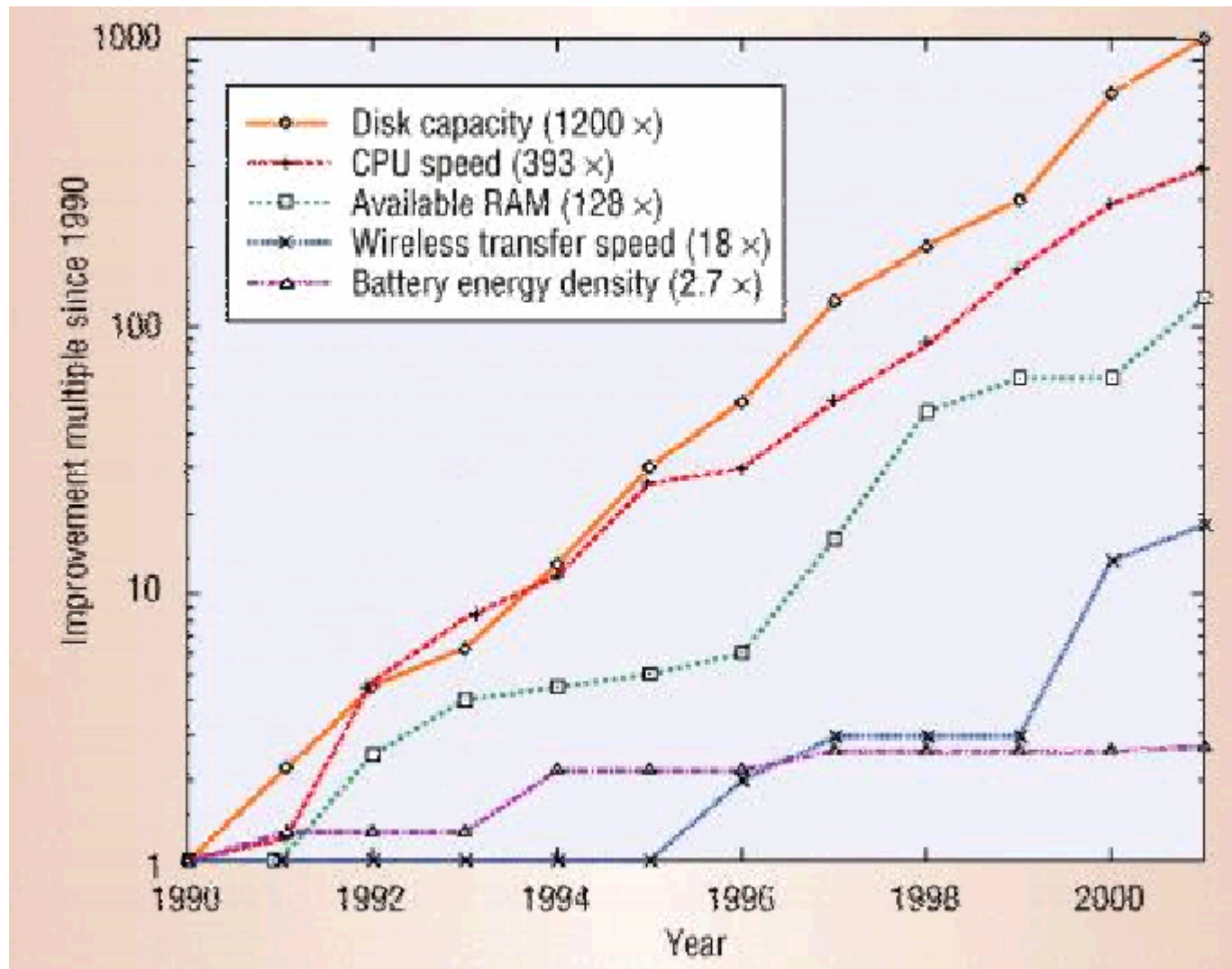


❑ Reduced size enables ubiquitous Deployment

Bandwidth

❑ Interference and spectrum sharing in ISM Bands (802.15.4: 816/916 MHz - 2.4 GHz)

Technology Trends



Low Power Design Factors

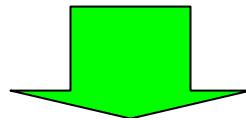
□ Energy Cost:

- The ratio of energy spent in sending one bit (nJ/bit) versus executing one instruction (nJ/op) ranges from 220 to 2900 in different architectures [Srivastava]
 - 100 nJ/bit with Bluetooth
 - 100 pJ/operation with Atmel
- @10 m : > 1 Million instruction/transmitted bit using dedicated HW [Chandrakasan]

□ **Technology:** Energy per operation (nJ/op) will scale with the technology while Communication Cost (nJ/bit) will not scale at the same rate

□ **Battery** Technology does not evolve significantly. In many cases batteries are also an inconvenient solution for WSN nodes (replacement, recharging)

□ **Energy Scavenging** is still a research field in many cases



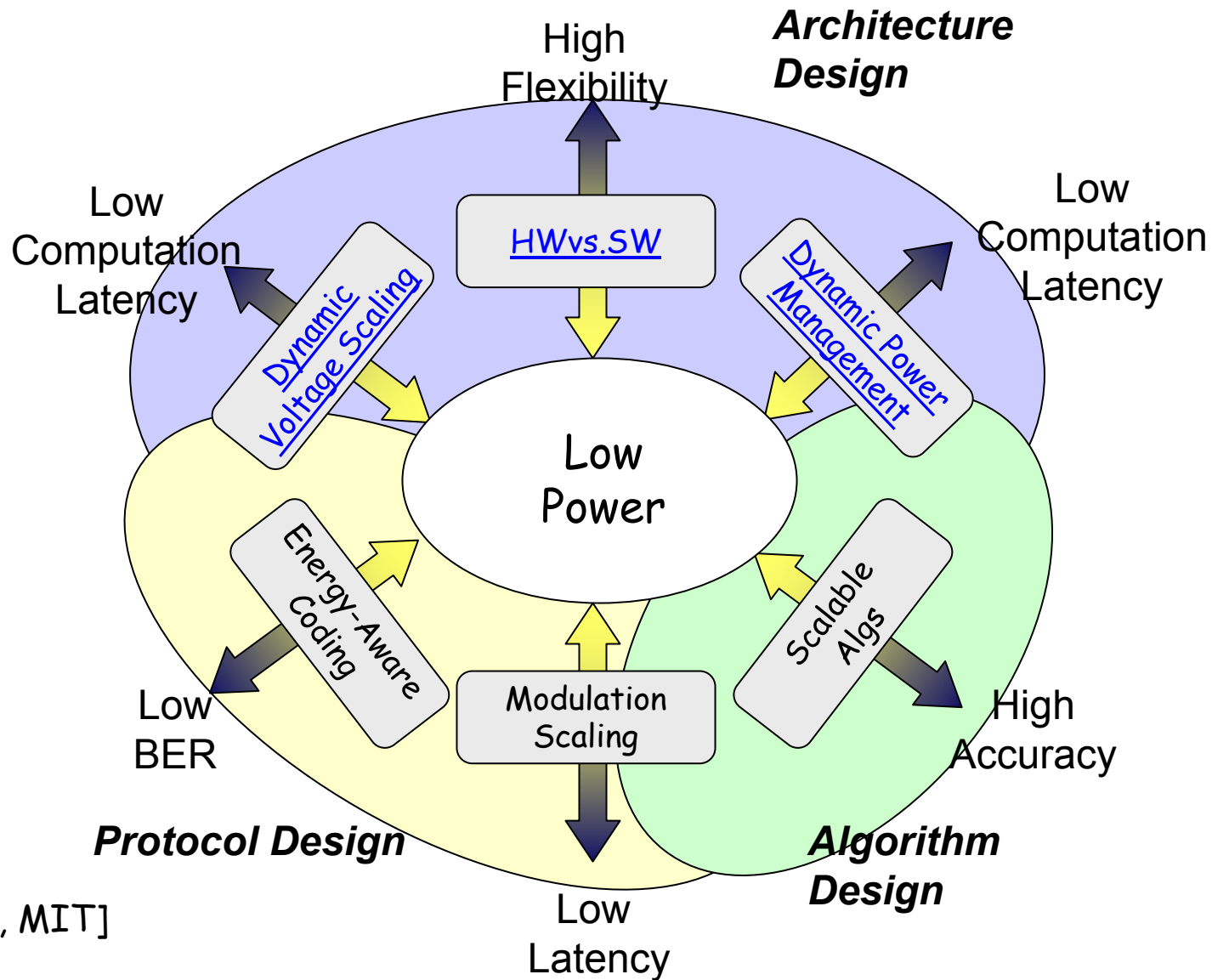
□ **MultiHopping:** Multi-hop Networks allows to reduce the power consumption by a very relevant factor [Rabaey]:

- $E_t \sim d^g$ - g is the path-loss exponent; $1 < g < 4$ indoor

— □ **In-Network Processing** in order to reduce the communication charge on each node [UCB, UCLA, Cornell]



Low Power Design Techniques



[Chandrakasan, MIT]
[Rabaey, UCB]
[Srivastava, UCLA]

Information Processing

Vertical Markets
(Scenarios):
Technologies Deployment

Horizontal Apps
Collaborative Processing
Technology

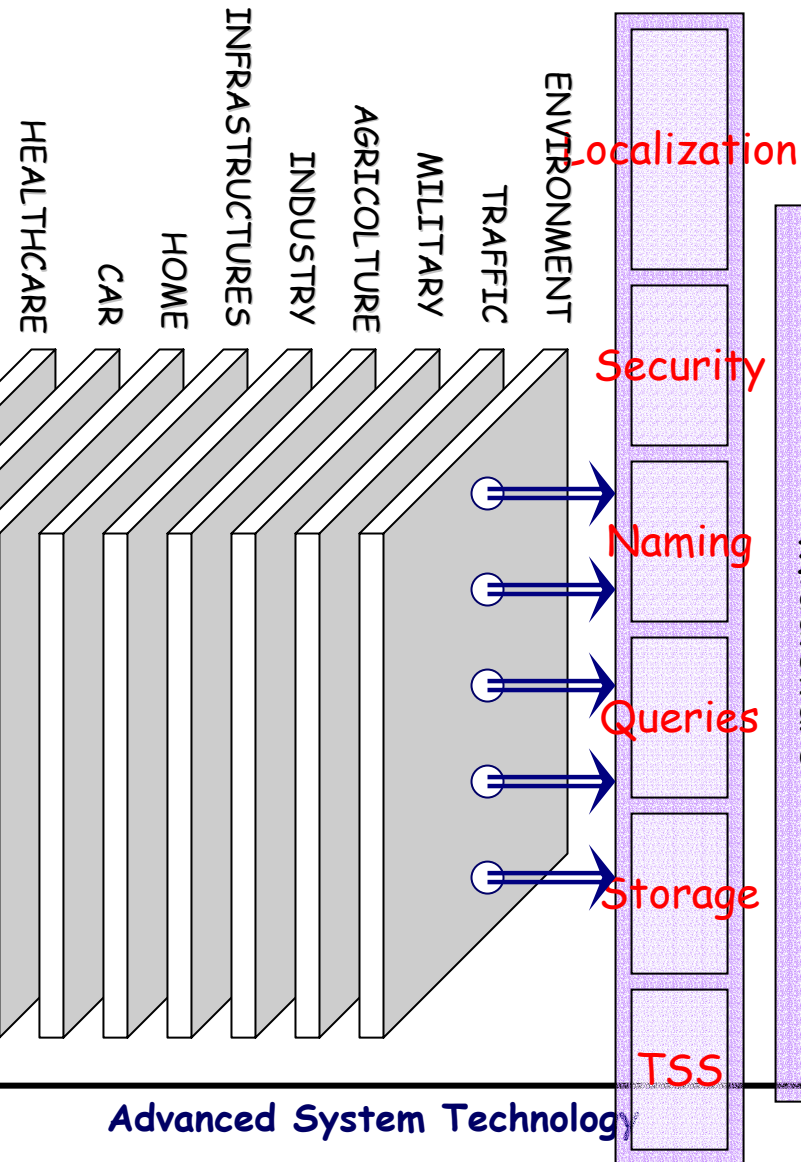
OBJECT
TRACKING

OBJECT
CLASSIFICATION

OBJECT
IDENTIFICATION

EVENT
IDENTIFICATION

LOCALIZED
MONITORING
& CONTROL



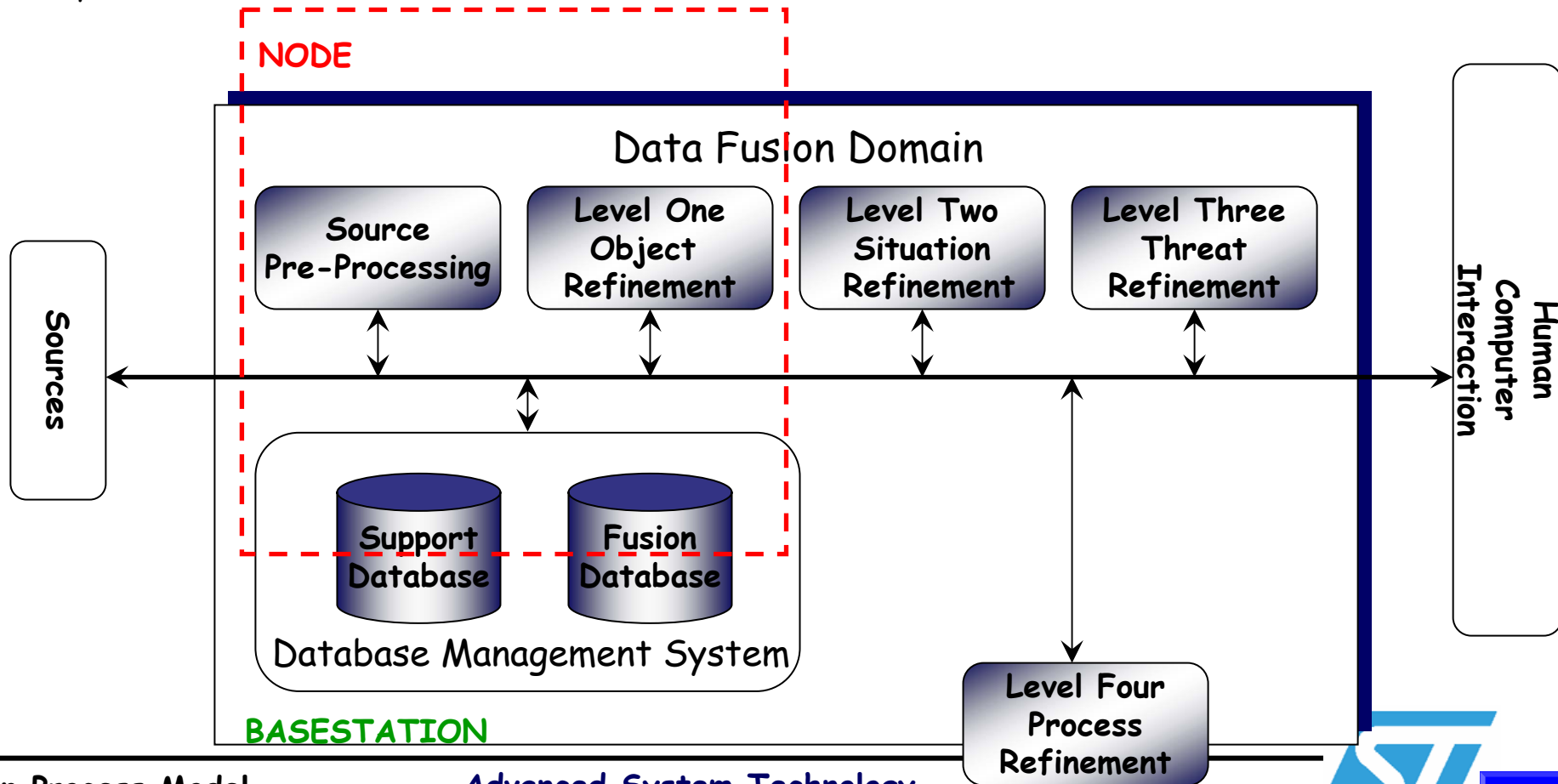
Sensor Data Fusion

High Level Functions :

Detection (existence, velocity, locationing),
Tracking, Target Identification,
Behaviour analysis, Situation Assessment...

Techniques:

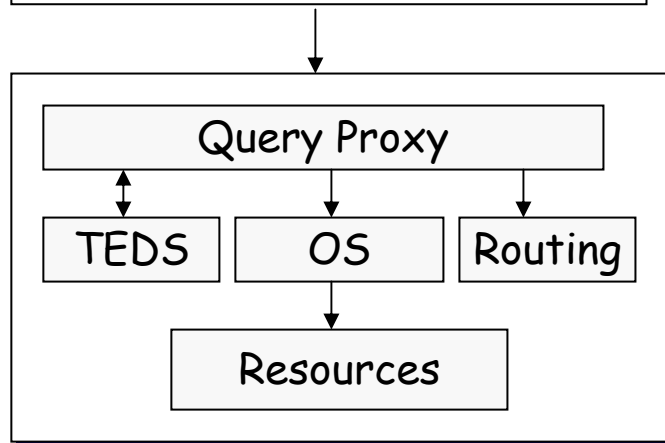
Coordinate Transforms, Gating Techniques, Kalman Filters, Neural networks, Pattern Recognition, FuzzyLogic, Linear Programming,



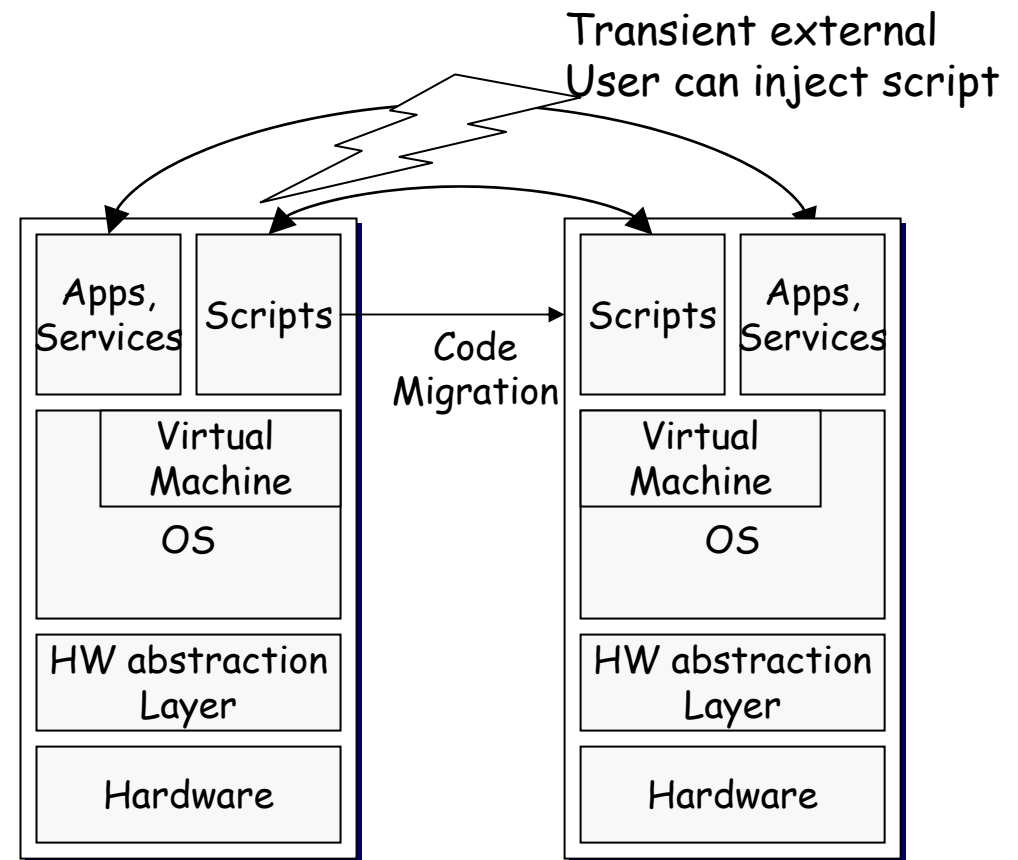
Queries vs Commands

- Declarative Long-Running Periodic and event-oriented Queries [Cougar, TinyDB, SCADDS] vs Mobile Code [SensorWare, Mate]

QUERY:
SELECT AVG(R.concentration)
FROM {ChemicalSensor R}
WHERE R.loc IN region
HAVING AVG(R.concentration) > T
OUTPUT ACTION {Red.LightOn}
DURATION {now, now+3600}
EVERY {10}



Node



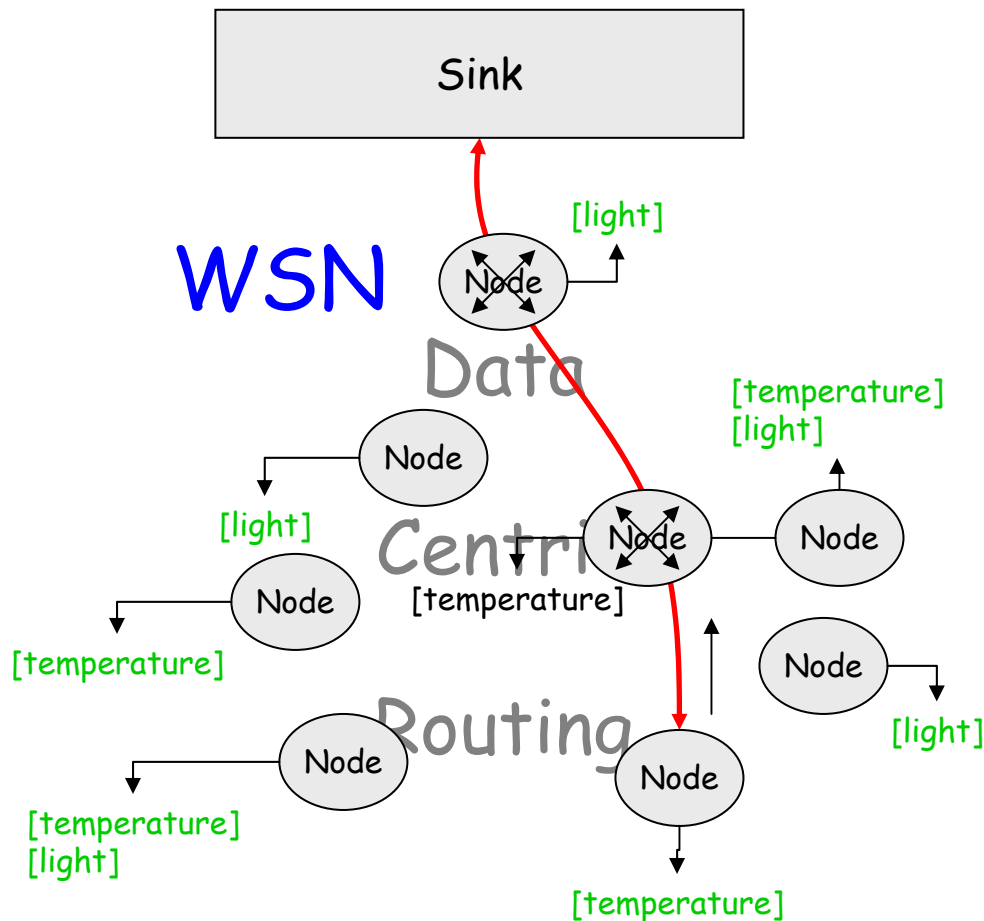
Node

Node

Naming

- In WSN low-level communication relies on names that are relevant to the application
 - Sensors types
 - Geographic location
- Attribute-Based Naming Systems for WSN can be built data-centric routing communication paradigms
 - Directed Diffusion Routing [Estrin, UCLA]
 - Tree-Based Routing [Culler, UCB]
 - Flooding Routing [Rabaey, UCB]
 - Declarative Routing [MIT]
- Self-identifying data enable in-network processing
 - Data Compression [LEACH]
 - Aggregation [TinyDb, Cougar]
- Limited node resources are the fundamental constraint that characterize implementation of Naming System in WSN

Data-Centric Communication Paradigm



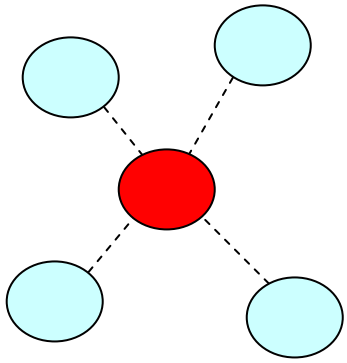
Attribute-Based Query/Command
"Evaluate The T Average
at the South-East"

A Publish-Subscribe Mechanism
Based on Query Attributes and node
Parameters creates a "Gradient Vector"
For Data Flow

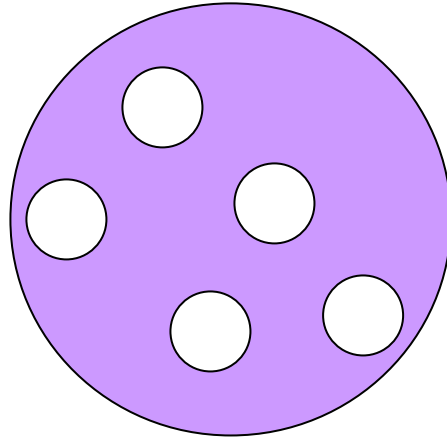
The Data Requested
Are Aggregated /Fused
On the Way-Back

Information Processing is coupled with Middleware and Networking
in order to improve Resource Management and Network Scalability

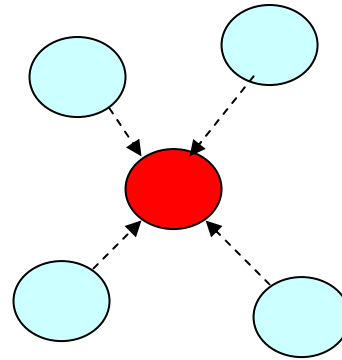
Collaborative Groups



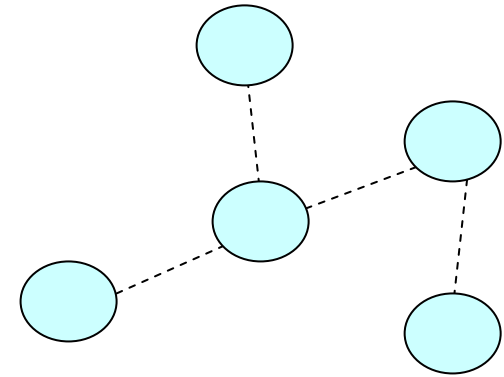
N-hop neighbor groups



Geographically Constrained Group
Defined by geographic extent



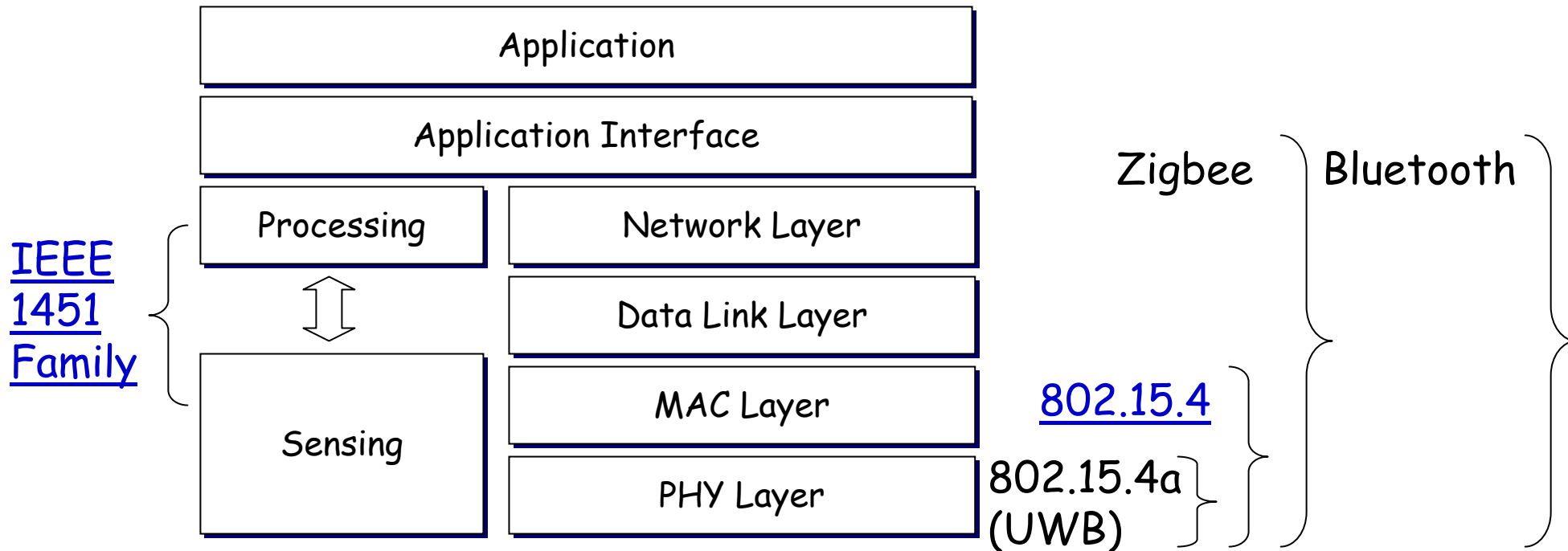
Publish-Subscribe Groups
Defined by Producers and Consumers of shared interests



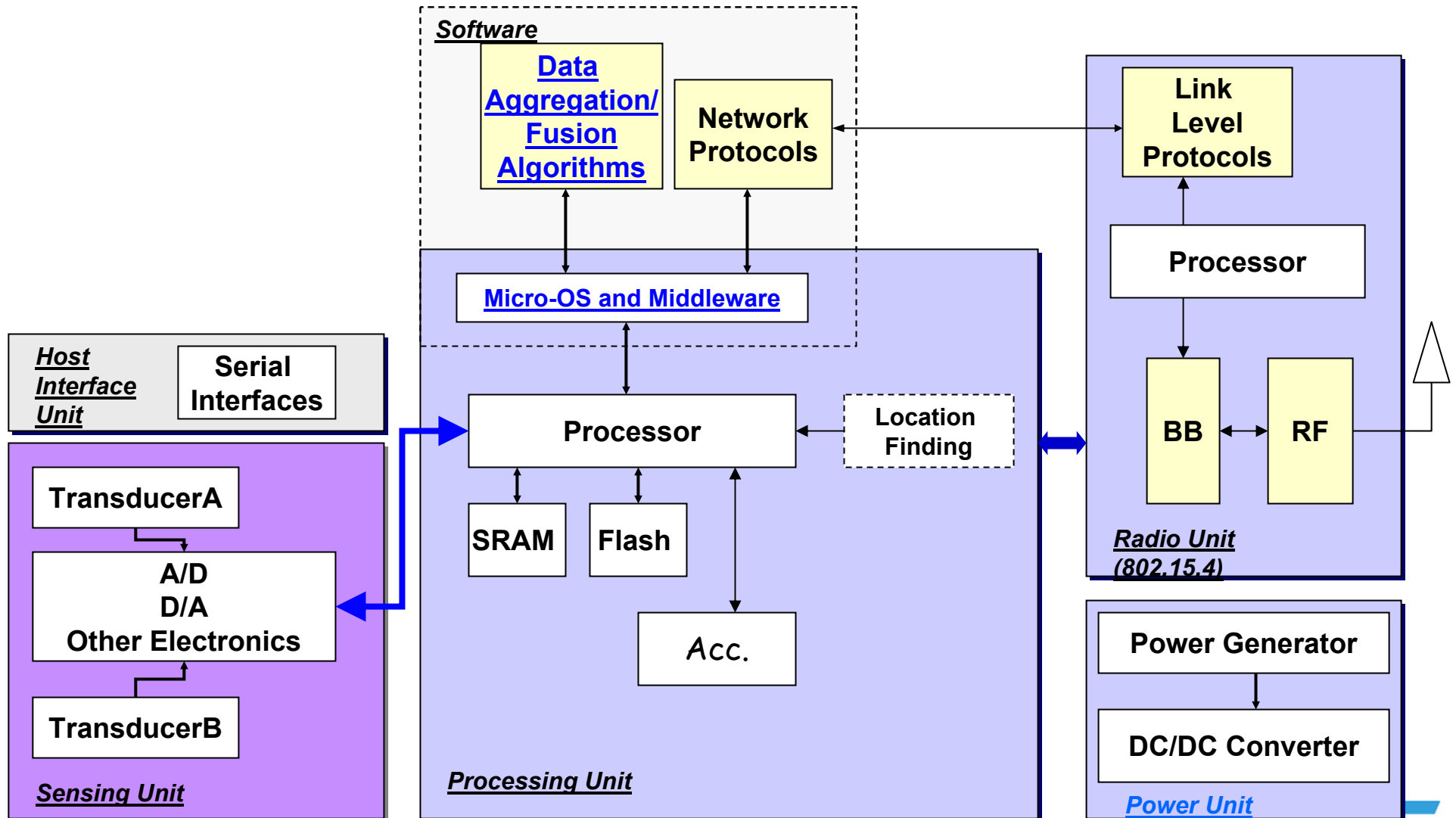
Acquaintance Group
Roaming Members keep Persistent Connectivity

- Raise the level of abstractions to enable programming over collectives
- Allow in-network processing in order to reduce the data communication over the network
- Allow an efficient network resources management at the protocol (Routing-MAC) level in absence of infrastructure

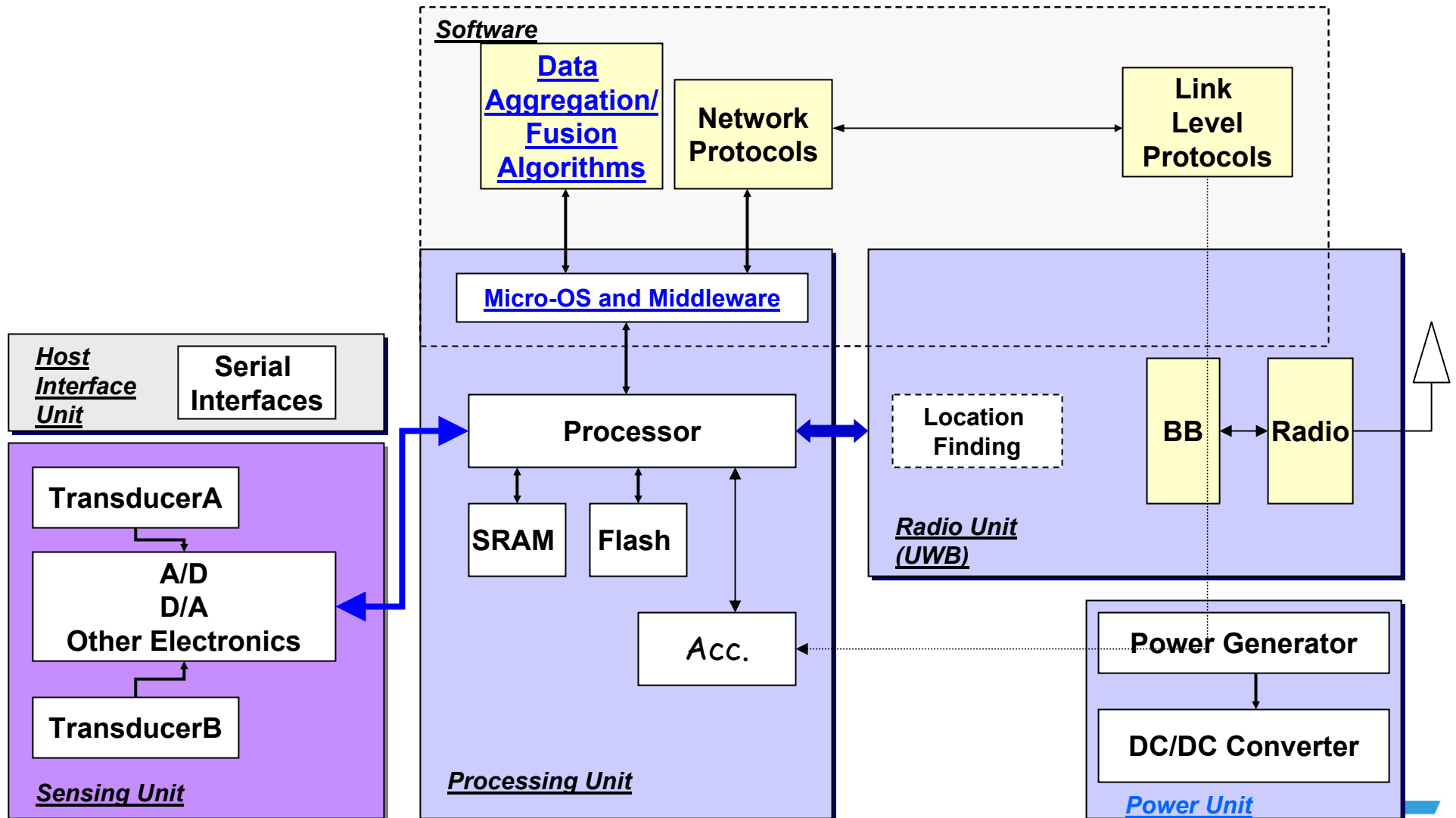
Standards Players



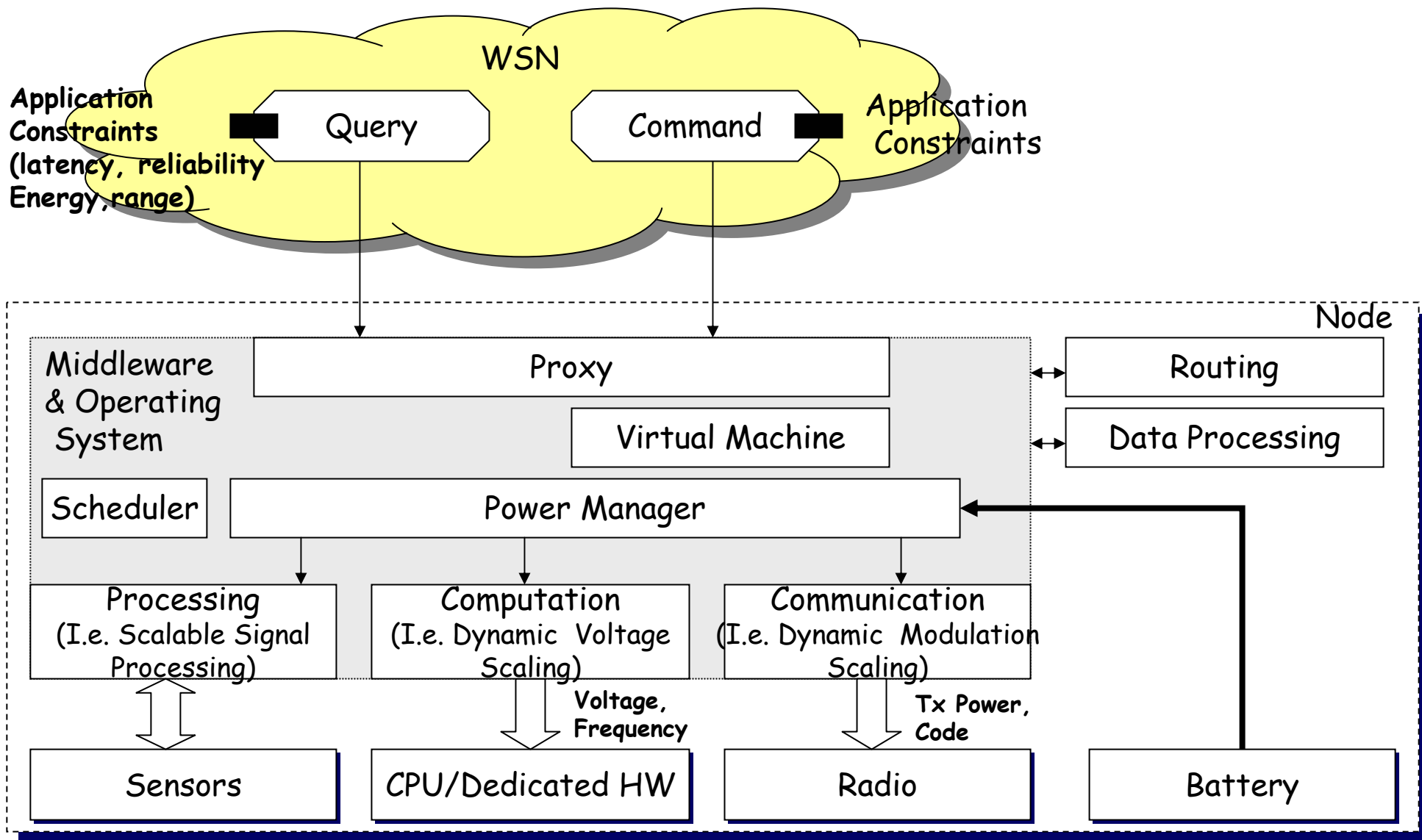
Node Functional Block (1)



Node Functional Block (2)



Energy-Aware Node Design



Academic COTS Implementations

Project Name (alphabetic Order)	Node Platform	University - Main Researcher
Mote	MICA2 Atmel 128L - TinyOS/TinyDB - CSMA + ChipCon (433/916 MHz)	UCB/IRB - Culler
PicoRadio	PicoNode StrongARM+ Dedicated HW + FPGA - Custom/TinyOS -Bluetooth RF + Sensor Board	BWRC - J.Rabaey/A. Sangiovanni-Vincentelli
SmartDust	SmartDust Dedicated HW - Optical Radio - MEMS Sensor in Package + Solar Cell + thick-film batteries	UCB - J. Pister
Smart-Its	BTNode ATMEL 128L - Custom OS - BlueTooth + Sensor Board	ETH Zurich - O. Kasten
uAMPS	uAMPS StrongARM - eCOS - 2.4 GHz DS Radio + Sensor board	MIT - A. Chandrakasan

MICA2 Motes

- ❑ Size: 1.5x2.5 inches
- ❑ Cost: 72\$
- ❑ CPU: Atmel 8MHz 8 bits
- ❑ Memory: 128kB + 512kB
- ❑ ChipCon Radio 433/916



Power Breakdown

Operation	Active (mA)	Idle (mA)	Sleep(uA)
MCU core	5	2	5
Led	4.6 each	-	-
Photocell	.3	-	-
Radio (TX)	12	-	5
Radio (RX)	4.5	-	5
Temp	1	0.6	1.5

[GDI]

AA Batteries: 2000mAh @3V

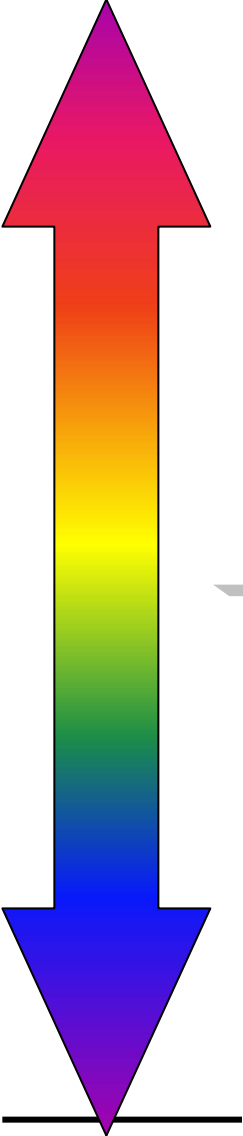
Life Period: 6 months

Duty cycle (active-sleep modes) :2%

TinyOS Framework and Developments

- TinyOS is a Light-Weight OS and a Component-Based library
 - Adopted in many academic and industrial research teams in US and Europe for application prototyping
 - "Continuous" updates with new modules and HW drivers
 - Micro-diffusion, S-MAC and TS from UCLA
 - TinyBT from U. Copenhagen
 - Supported by UCBerkeley
- Many active developments on the top of TinyOS:
 - TinyDB
 - Implement a query processing system for extracting information from a network of TinyOS sensors
 - Provides simple, SQL-like interface to specify the data you want to extract
 - TASK (Tiny Application Sensor kit)
 - Targetted towards actual users of sensor networks
 - Mat'e implements a Virtual Machine
 - Allows lightweight In-Network re-programming
 - TOSSIM Simulator for Network Simulations
 - Tython Script/Probes Manager

Small Technology, Broad Agenda, Unique Confluence

- 
- ▣ Social Factor
 - Security, privacy, information sharing
 - ▣ Applications
 - Long lived, self-maintaining, dense instrumentation of previously unobservable phenomena
 - Interacting with a computing environment
 - ▣ Programming the ensemble
 - Describe global behavior, synthesis local rules that have correct, predictable global behaviour
 - ▣ Distributed Services
 - Self-organizing multihop, resilient energy efficient routing
 - Despite limited storage and tremendous noise
 - ▣ Operating System
 - Extensive resource-constrained concurrency, modularity
 - Dynamic Power Management
 - ▣ Architecture
 - Rich interfaces and simple primitives allowing cross-layer optimization
 - Low-power processor, ADC, radio, communication, encryption

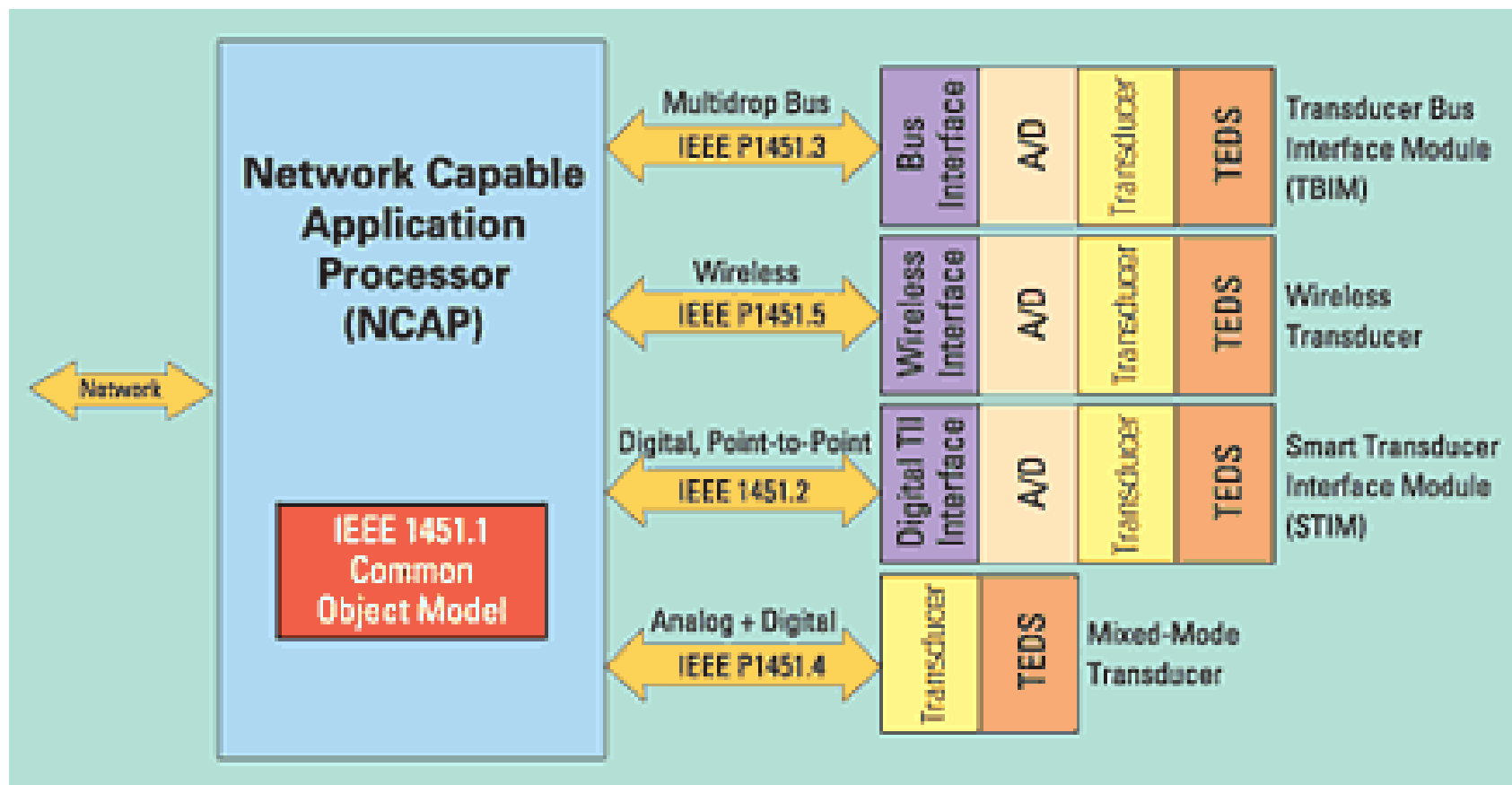
Thanks. Questions?

Power Sources for WSN

<i>Power Source</i>	<i>P/cm³ (uW/cm³)</i>	<i>E/cm³ (J/cm³)</i>	<i>P/cm³/yr (uW/cm³/Yr)</i>	<i>Secondary Storage</i>	<i>Voltage Regulation</i>	<i>Comm. Available</i>
<i>Primary Battery (Lithium)</i>	-	2880	90	No	No	Yes
<i>Secondary Battery</i>	-	1080	34	-	No	Yes
<i>Micro-Fuel Cell</i>	-	3500	110	Maybe	Maybe	No
<i>Heat engine</i>	-	3346	106	Yes	Yes	No
<i>Radioactive (⁶³Ni)</i>	0.52	1640	0.52	Yes	Yes	No
<i>Solar (outdoor)</i>	15000*	-	-	Usually	Maybe	Yes
<i>Solar (indoor)</i>	10*	-	-	Usually	Maybe	Yes
<i>Temperature</i>	40* (5 °C)	-	-	Usually	Maybe	Soon
<i>Human Power</i>	330* (walking)	-	-	Yes	Yes	No
<i>Air Flow</i>	380 (5m/s) 5% efficiency	-	-	Yes	Yes	No
<i>Vibrations</i>	200 2.25 m/s ² 120 hz	-	-	Yes	Yes	No



IEEE 1451



802.15.4 General Technical Characteristics

- Data rates of 250 kb/s (2.4 GHz) and 20/40 kb/s (868/915 MHz)
- 16 channels in the 2.4 GHz ISM band, 10 channels in the 915 MHz ISM band and one channel in the European 868 MHz band
- CSMA-CA channel access
- Fully handshaked protocol for transfer reliability
- Extremely low duty-cycle capability
- Beaconless operation available
- Support for low latency devices (Guaranteed Time Slots in star networks)
- Star or Peer-to-Peer network topologies supported