## Foundations of Operations Research

Master of Science in Computer Engineering

#### Roberto Cordone roberto.cordone@unimi.it

Tuesday 13.15 - 15.15 Thursday 10.15 - 13.15

http://homes.di.unimi.it/~cordone/courses/2014-for/2014-for.html



Lesson 14: Special cases of the simplex method

Como, Fall 2013

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#### The general scheme

**Algorithm** Simplex(A, b, c)(A, b) :=IntroduceFullRank(A, b); If  $A = \emptyset$  then Return Unfeasible: { Inconsistent constraints } B := FindFeasibleBasis(A, b);If  $B = \emptyset$  then Return Unfeasible: { Unfeasible problem } Optimum := False:  $\overline{A}$  := A:  $\overline{b}$  := b:  $\overline{c}$  := c: While Optimum = False do If  $\bar{c} \geq 0$  then Optimum := *True*; else  $j := \arg \min_{i=1,\ldots,n} \bar{c}_i$ ; { Select *pivot* column } If  $\overline{A}_i \leq 0$  then Return Unbounded; { Unbounded problem }  $i := \arg\min_{i:a_{ii}>0} \frac{\bar{b}_i}{a_{ii}};$ { Select *pivot* row }  $(\bar{A}, \bar{b}, \bar{c}, \bar{d}) := \text{Pivot}(\bar{A}, \bar{b}, \bar{c}, \bar{d}, i, j); \{ \text{Perform pivot operation} \}$  $B := B \cup \{j\} \setminus \{B_i\}; \qquad \{ \text{ Exchange basic and nonbasic column } \}$ Return  $(\bar{A}, \bar{b}, \bar{c}, \bar{d})$ ;

#### The complexity of a single *pivot* step is O(mn)

## Unbounded problems

In any step, if a column of the *tableau* has  $\bar{c}_j < 0$  and  $\overline{A}_j \leq 0$ 

- the nonbasic variable improves the objective entering the basis
- all basic variables keep unchanged or increase their values

there is no limit on the value of the new variable: the problem is unbounded

$$\min f = -x_1 - x_2$$
  
-x\_1 + x\_2  $\leq 1$   
 $\frac{1}{2}x_1 - x_2 \leq \frac{1}{2}$   
 $-x_2 \leq \frac{1}{2}$   
 $x_1, x_2 \geq 0$ 

-d	$x_1$	<i>x</i> <sub>2</sub>	<i>x</i> 3	<i>x</i> 4	$x_5$
0	-1	-1	0	0	0
1	-1	1	1	0	0
$\frac{1}{2}$	$\frac{1}{2}$	-1	0	1	0
$\frac{1}{2}$	0	-1	0	0	1

Select (arbitrarily) column 2 and (necessarily) row 1



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### Unbounded problems

In any step, if a column of the *tableau* has  $\bar{c}_j < 0$  and  $\bar{A}_j \leq 0$ 

- the nonbasic variable improves the objective entering the basis
- all basic variables keep unchanged or increase their values there is no limit on the value of the new variable: the problem is unbounded



Variable 1 should enter the basis: it can increase without limit, improving the objective

### Degenerate basic solutions

A degenerate basic solution is a basic solution in which one of the basic variables has value zero

A degenerate basic solution corresponds to several bases, because any basis including the nonzero variables yields the same solution

$$\min f = -x_1 - x_2 \\ x_1 - x_2 \le 0 \\ x_2 \le 1 \\ x_1, x_2 \ge 0$$





## Degeneracy and the simplex algorithm

If a basic variable is 0

- it cannot decrease when leaving the basis
- the new basic variable enters the basis with zero value

so that the new solution is identical to the old one

The simplex method does not guarantee to decrease the objective at each step: it only guarantees not to increase the objective

Only the following steps might increase the zero basic variable and strictly improve the objective  $% \left( {{{\mathbf{r}}_{i}}} \right)$ 

It is possible to cycle through a repeated sequence of degenerate bases associated to the same vertex, which is in general nonoptimal

Fortunately, there exist several anticycling rules, that is rules to choose the *pivot* column and row which guarantee to avoid solution cycles

The basic rule is Bland's rule: always choose the variables of minimum index among the candidate ones; under this rule,

- all steps visit different solutions, so that the number of steps is  $\leq \binom{n}{m}$
- in pathological cases, the number of steps is actually exponential
- on average, it is polynomial and very low (linear in m, logarithmic in n)

## The first phase of the simplex method

Any LP problem in standard form Ax = b admits an auxiliary LP problem in feasible basic canonical form with  $b \ge 0$  and auxiliary variables y

 $\begin{array}{rcl} A\,x+I\,y &=& b\\ x\geq 0, y &\geq& 0 \end{array}$ 

The auxiliary problem is not equivalent to the original one, but:

- the basic solutions of the original problem correspond one-to-one to basic solutions with y = 0 of the auxiliary problem
- the feasible solutions of the original problem correspond one-to-one to feasible solutions with y = 0 of the auxiliary problem

but the auxiliary problem has more feasible solutions; in particular

• it always admits the feasible basic solution  $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ b \end{bmatrix}$ 

The idea is to move from the trivial solution to other basic solutions minimizing an auxiliary objective function  $h(x, y) = \sum_{i=1}^{m} y_i$ , that is reducing the unfeasibility with respect to the original problem

- if  $h^* = \sum_{i=1}^m y_i^* = 0$ ,  $x^*$  provides a feasible solution of the original problem
- if  $h^* = \sum_{i=1}^m y_i^* > 0$ , the original problem has no feasible solution  $\langle \Box \rangle \langle \Box \rangle \langle \Box \rangle \langle \Xi \rangle \langle \Xi \rangle \rangle \langle \Xi \rangle$



1) Add the slack variables

2)  $b_3 < 0$ : exchange the two sides of constraint (3), add auxiliary variable  $y_3$  and minimize  $h = y_3$ 

$\min h =$	<i>V</i> 3				-d	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	<i>y</i> <sub>3</sub>
	- X1 - X2	_	f	h	0	0	0	0	0	0	1
	- X1 X2	_	0	f	0	-1	-1	0	0	0	0
	3	_	3		0	-1	1	1	0	0	0
	$\frac{3}{2}x_1 - x_2 + x_4$	=	$\frac{3}{2}$		3/2	3/2	-1	0	1	0	0
	$x_1 - x_5 + y_3$	=	2		2	1	0	0	0	-1	1
	X1XE. V2	>	0								

3) Put into canonical form for basis  $(x_3, x_4, y_3)$ : only the auxiliary objective row needs modifying

	-d	$x_1$	$x_2$	<i>x</i> 3	<i>X</i> 4	$X_5$	<i>y</i> 3						
h	-2	-1	0	0	0	1	0						
f	0	-1	-1	0	0	0	0						
	0	-1	1	1	0	0	0	1					
	3/2	3/2	-1	0	1	0	0						
	2	1	0	0	0	-1⁴	<mark>י 1</mark> 1	₫ >	< ≣	• •	E )	1	୬ < ୯ 8 / 11

$$\min f = -x_1 - x_2 -x_1 + x_2 \leq 0 \frac{3}{2}x_1 - x_2 \leq \frac{3}{2} \\ -x_1 \leq -2 \\ x_1, x_2 \geq 0$$



4) Improve the auxiliary objective with a *pivot* operation on  $a_{21}$ 

5) Improve the auxiliary objective with a *pivot* operation on  $a_{32}$ 

	-d	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	<i>y</i> <sub>3</sub>	-d	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	<i>y</i> <sub>3</sub>
h	-1	0	-2/3	0	2/3	1	0h	0	0	0	0	0	0	1
f	1	0	-5/3	0	2/3	0	0 <i>f</i>	7/2	0	0	0	-1	-5/2	5/2
	1	0	1/3	1	2/3	0	0	1/2	0	0	1	1	1/2	-1/2
	1	1	-2/3	0	2/3	0	0	2	1	0	0	0	-1	1
	1	0	2/3	0	-2/3	-1	1	3/2	0	1	0	1	-3/2	3/2

The current basis  $(x_3, x_1, x_2)$  is feasible: we can remove the auxiliary column  $y_3$  and row h and proceed with the regular *pivot* operations to improve the original objective function f



1) Add the slack variables

2)  $b_3 < 0$ : exchange the two sides of constraint (3), add auxiliary variable  $y_3$  and minimize  $h = y_3$ 

main h					-d	$x_1$	$x_2$	<i>x</i> 3	<i>X</i> 4	<i>X</i> 5	<i>y</i> 3
$\min n =$	<i>y</i> 3			h	0	0	0	0	0	0	1
	$-x_1 - x_2$	=	f	f	0	-1	-1	0	0	0	0
	$-x_1 + x_2 + x_3$	=	0		0	-1	1	1	0	0	0
	$3x_1 - x_2 + x_4$	=	3		3	3	-1	0	1	0	0
	$x_1 - x_5 + y_3$	=	2		2	1	0	0	0	-1	1
	$x_1, \ldots, x_5, y_3$	$\geq$	0								

3) Put into canonical form for basis  $(x_3, x_4, y_3)$ : only the auxiliary objective row needs modifying

	-d	$x_1$	$x_2$	<i>x</i> 3	X4	<i>X</i> 5	<i>y</i> 3
h	-2	-1	0	0	0	1	0
f	0	-1	-1	0	0	0	0
	0	-1	1	1	0	0	0
	3	3	-1	0	1	0	0
	2	1	0	0	0	-1	1
		•				•	

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$$\min f = -x_1 - x_2 -x_1 + x_2 \leq 0 3x_1 - x_2 \leq 3 -x_1 \leq -2 x_1, x_2 \geq 0$$



4) Improve the auxiliary objective with a *pivot* operation on  $a_{21}$ 

5) Improve the auxiliary objective with a *pivot* operation on  $a_{12}$ 

	-d	$x_1$	<i>x</i> <sub>2</sub>	<i>x</i> 3	<i>X</i> 4	<i>X</i> 5	<i>y</i> 3	-d	$x_1$	$x_2$	<i>x</i> 3	<i>X</i> 4	<i>X</i> 5	<i>y</i> 3
h	-1	0	-1/3	0	1/3	1	0h	-1/2	0	0	1/2	1/2	1	0
f	1	0	-4/3	0	1/3	0	0f	3	0	0	2	1	0	0
	1	0	2/3	1	1/3	0	0	3/2	0	1	3/2	1/2	0	0
	1	1	-1/3	0	1/3	0	0	3/2	1	0	1/2	1/2	0	0
	1	0	1/3	0	-1/3	-1	1	1/2	0	0	-1/2	-1/2	-1	1

The current basis (x\_2, x\_1, y\_3) is optimal, but unfeasible for the original problem, since  $\phi = y_3 = 1/2$ 

The original problem has no feasible solution